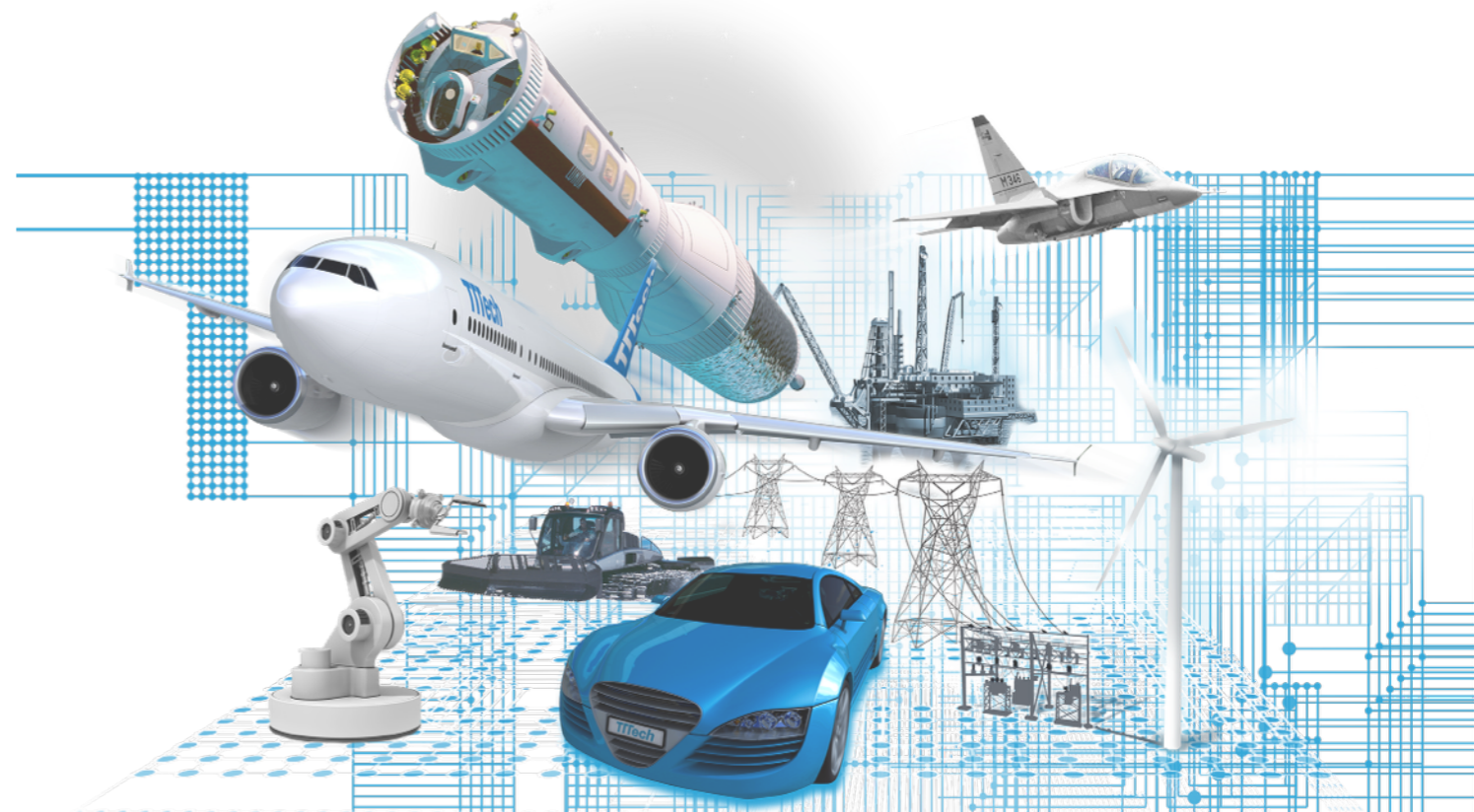


SMT-based task- and network-level static schedule generation for time-triggered networked systems

Silviu S. Craciunas, Ramon Serna Oliver

TTTech Computertechnik AG

RTNS 2014, Versailles, France, October 5-8, 2014

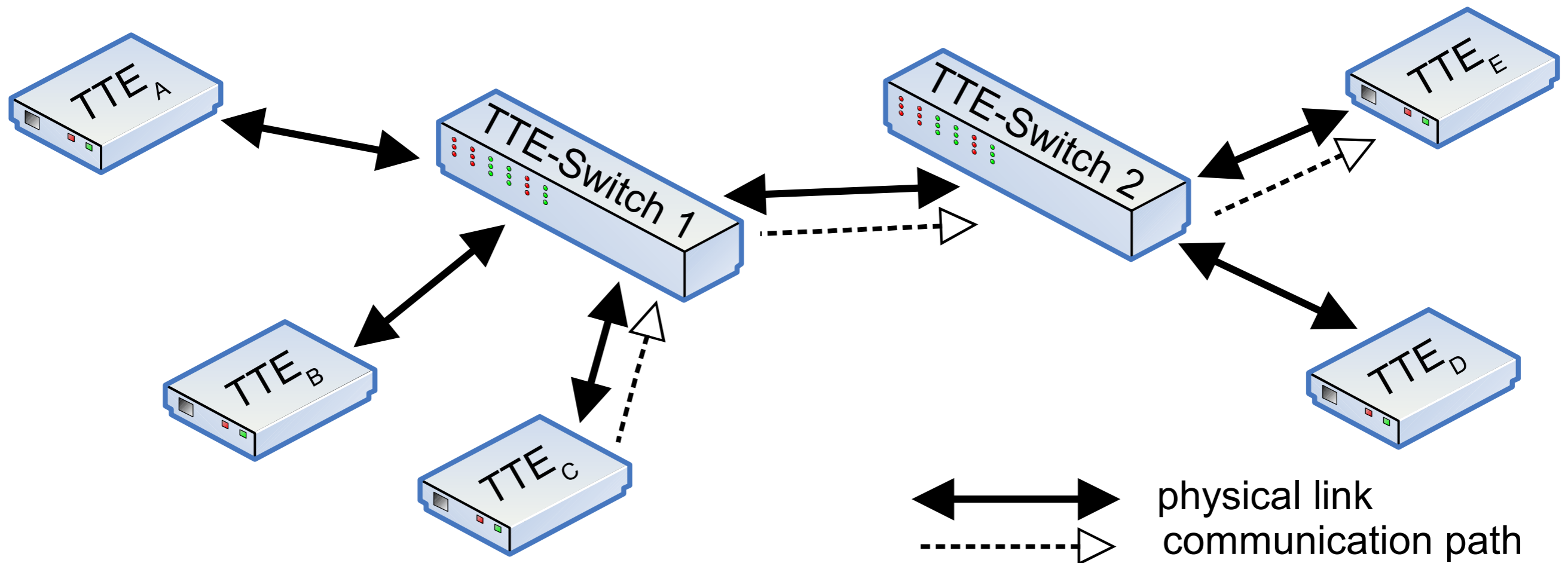


Time Triggered Networks



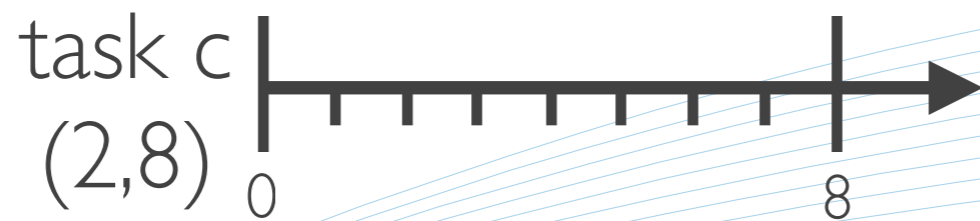
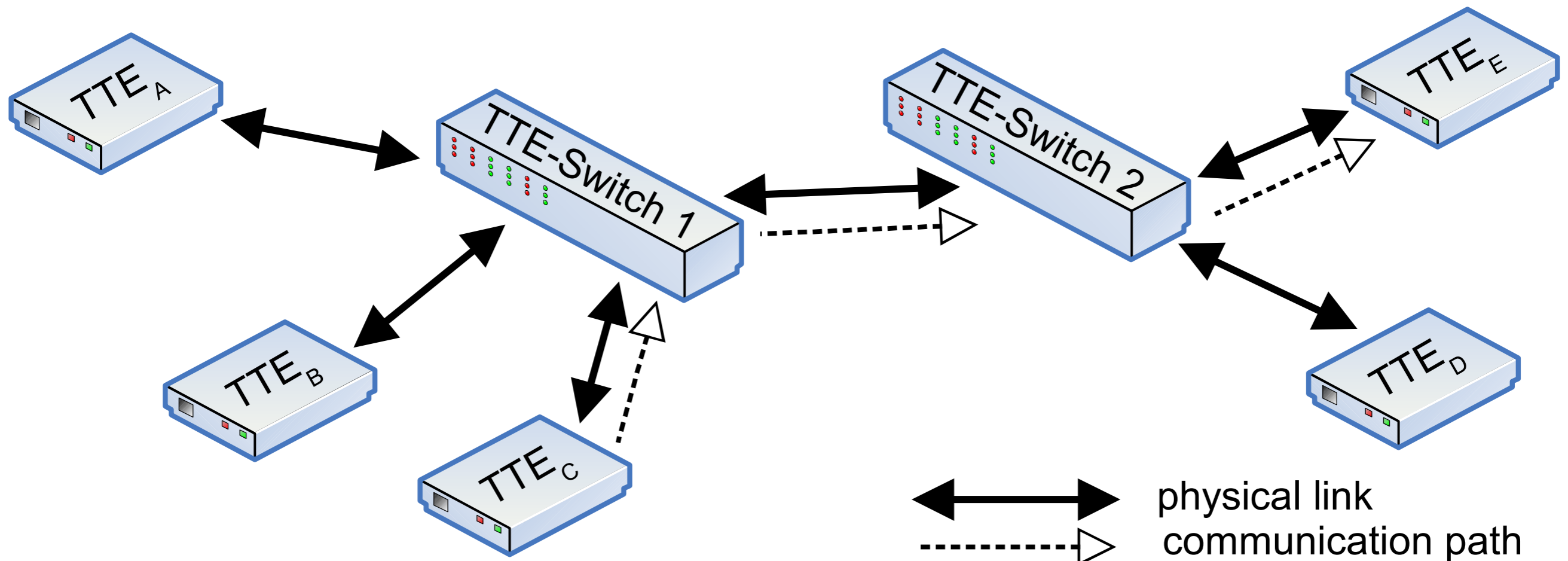
Time triggered communication

Ensuring Reliable Networks



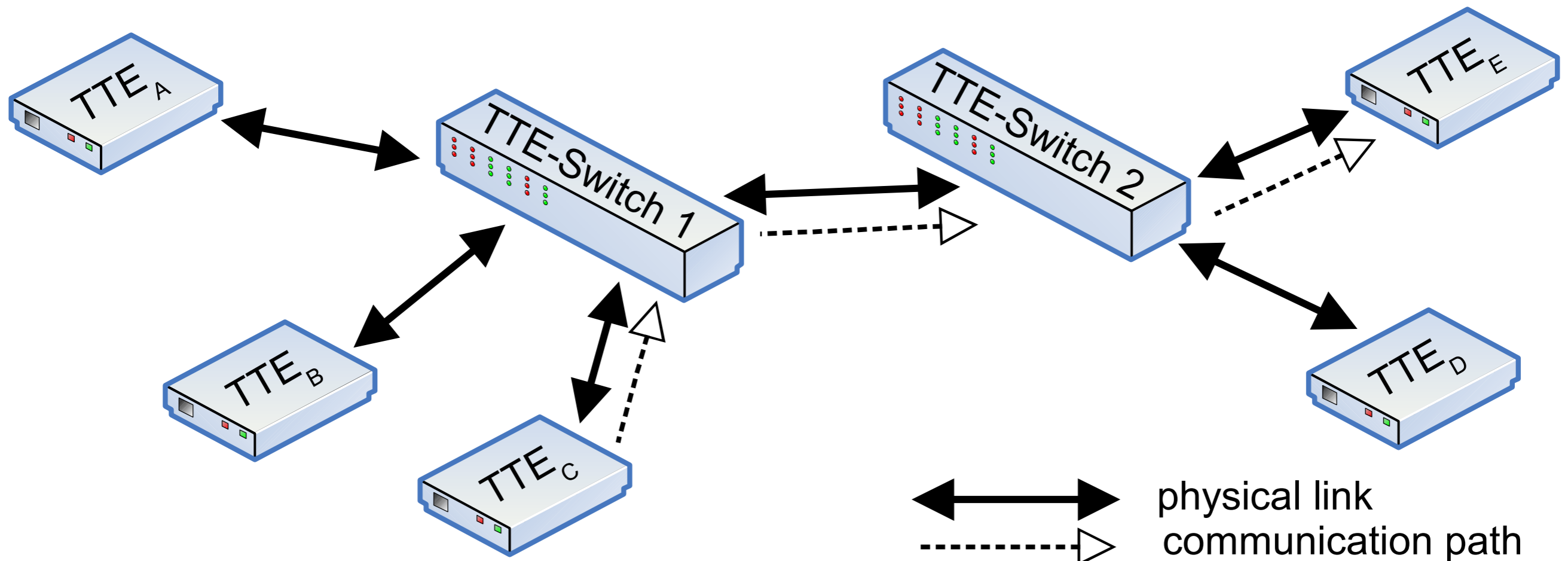
Time triggered communication

Ensuring Reliable Networks

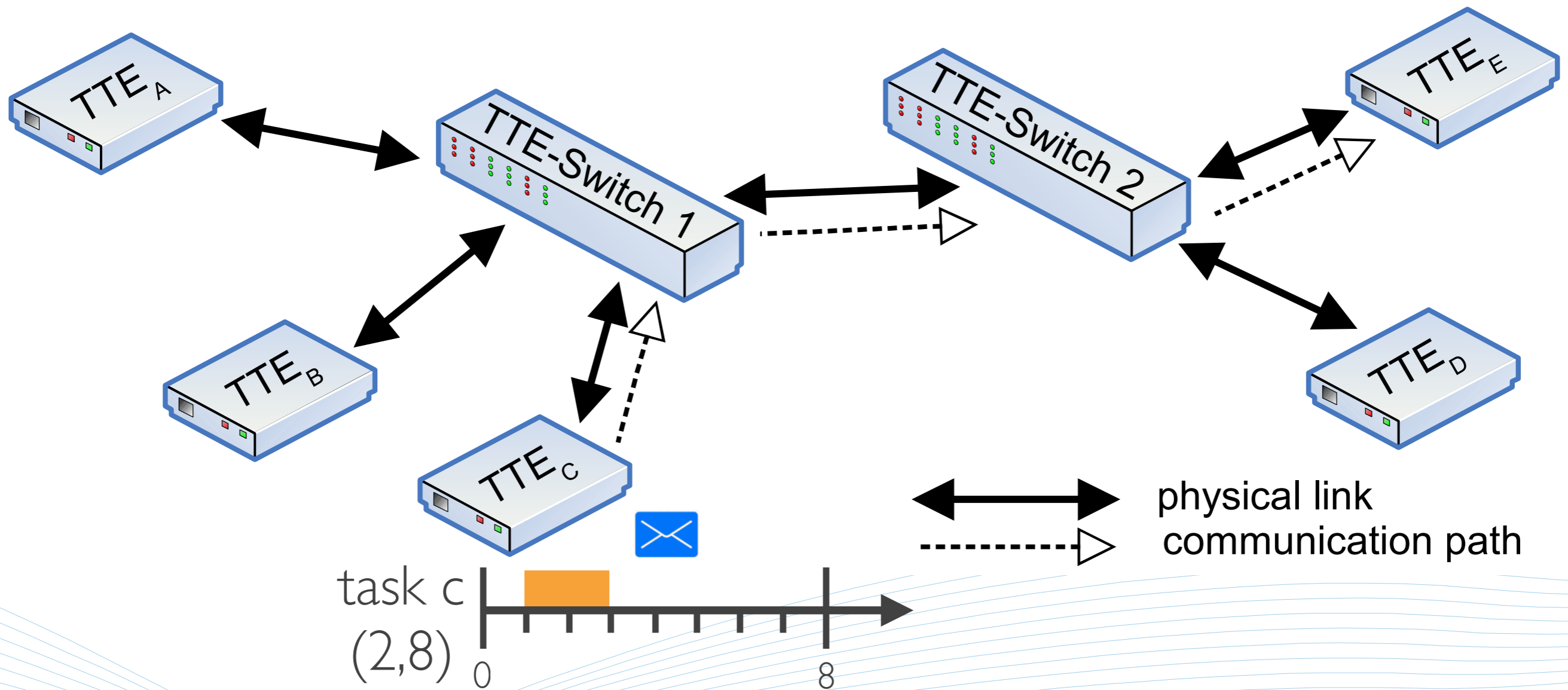


Time triggered communication

Ensuring Reliable Networks

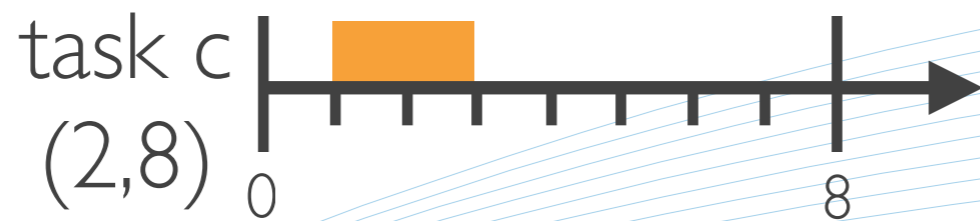
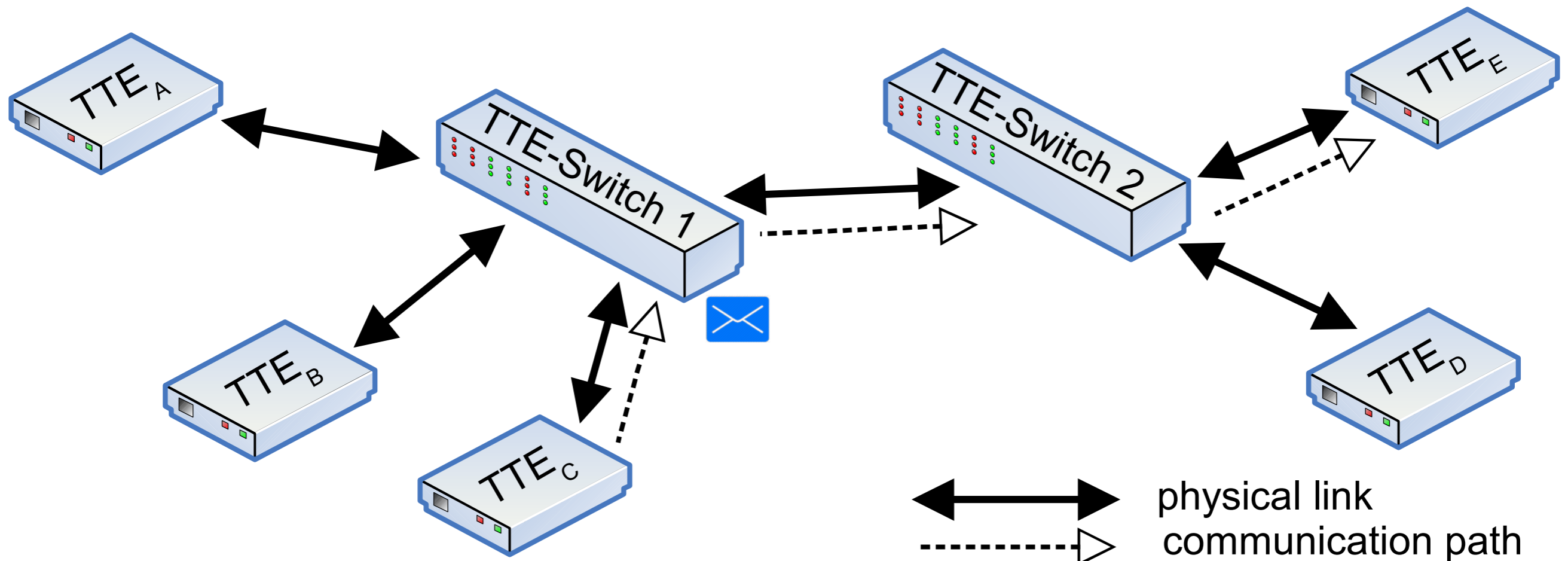


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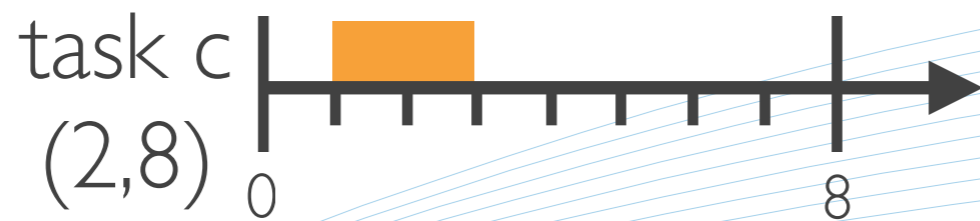
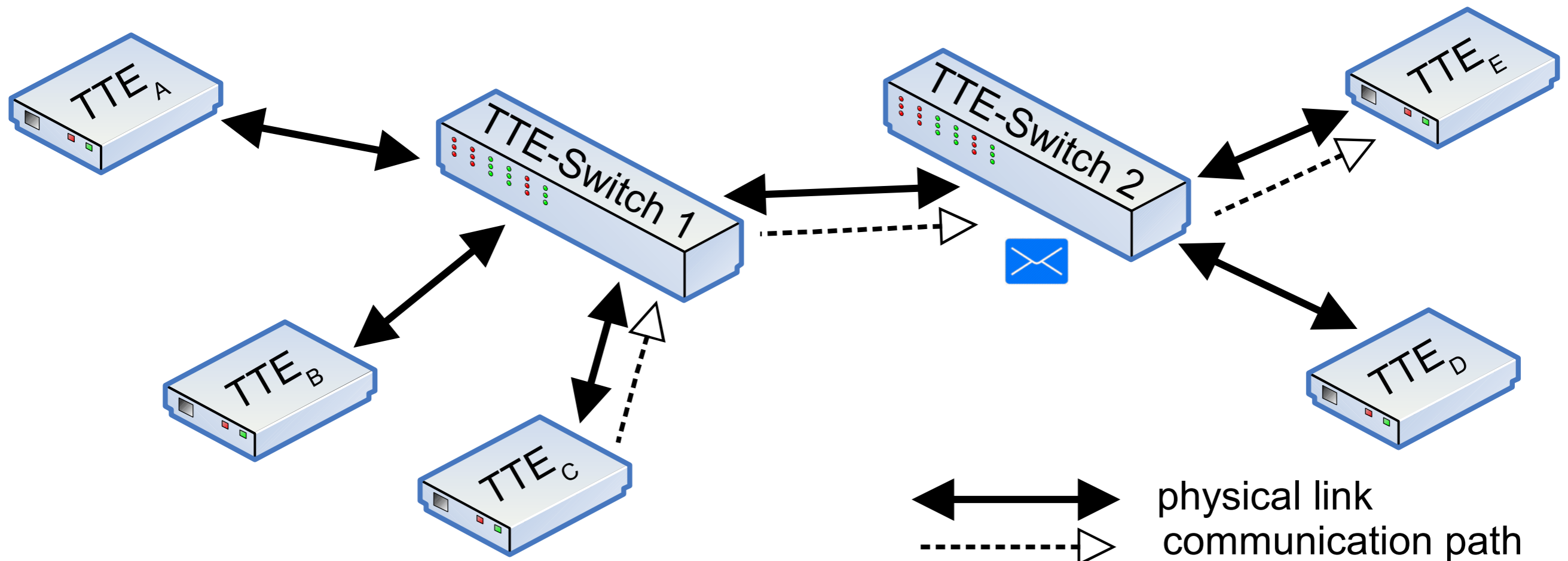
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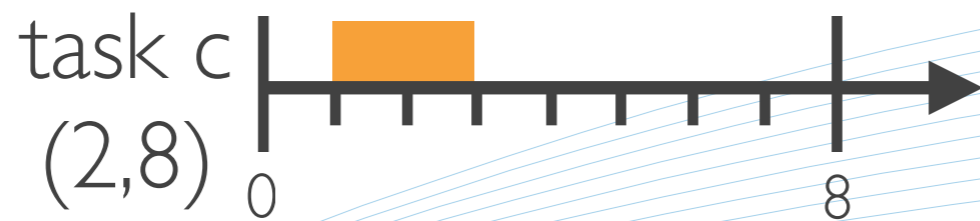
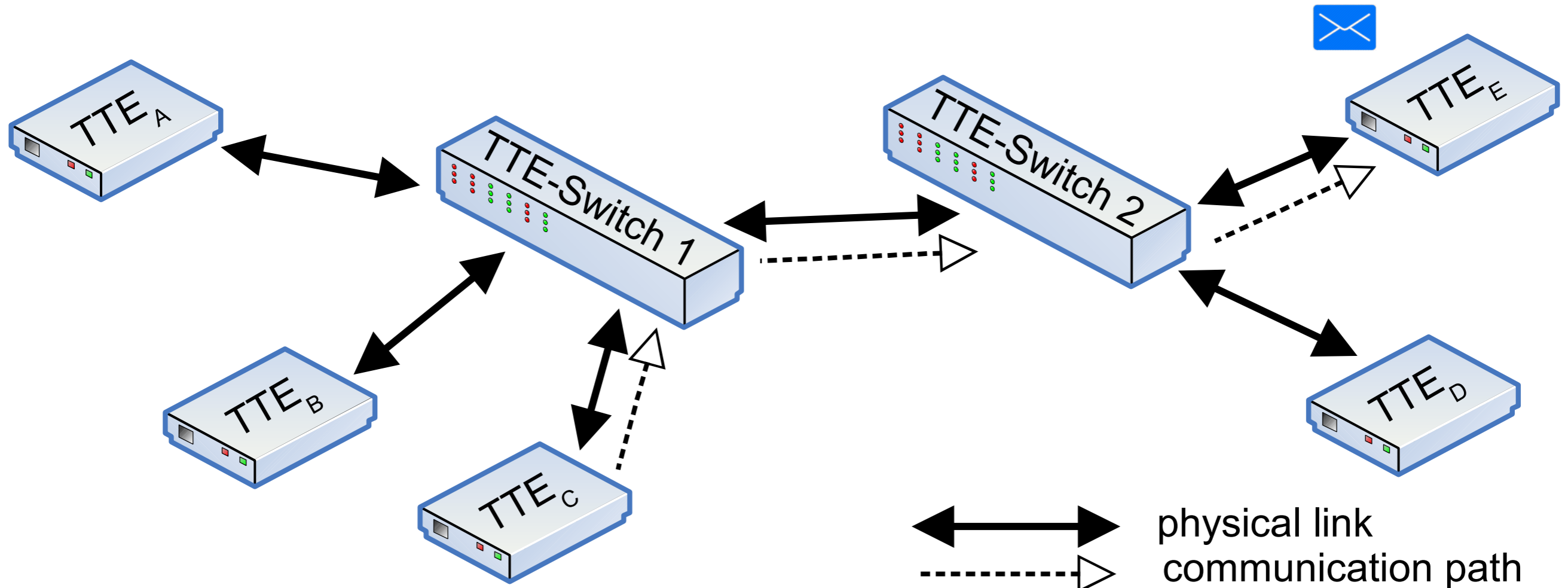
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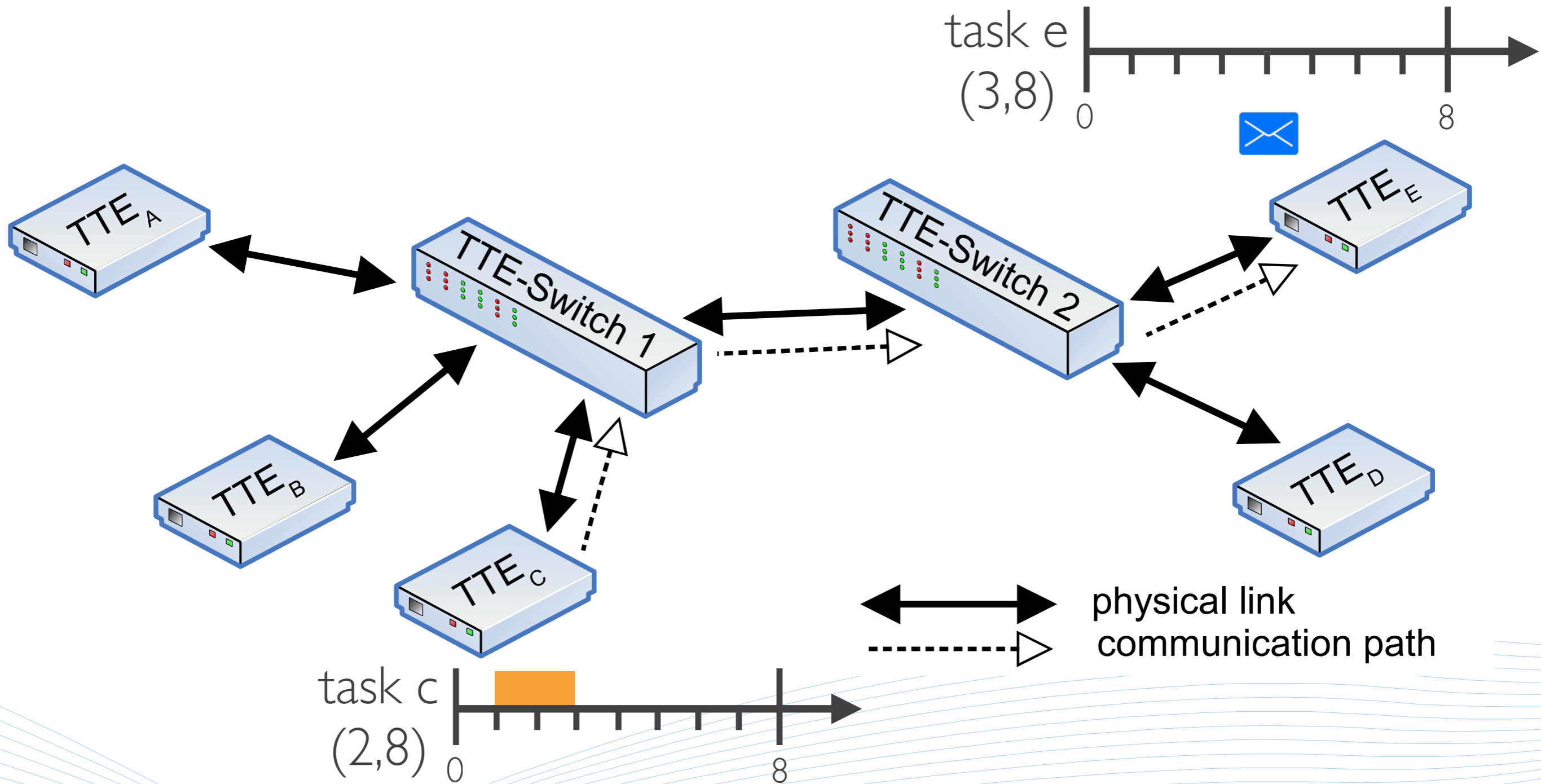
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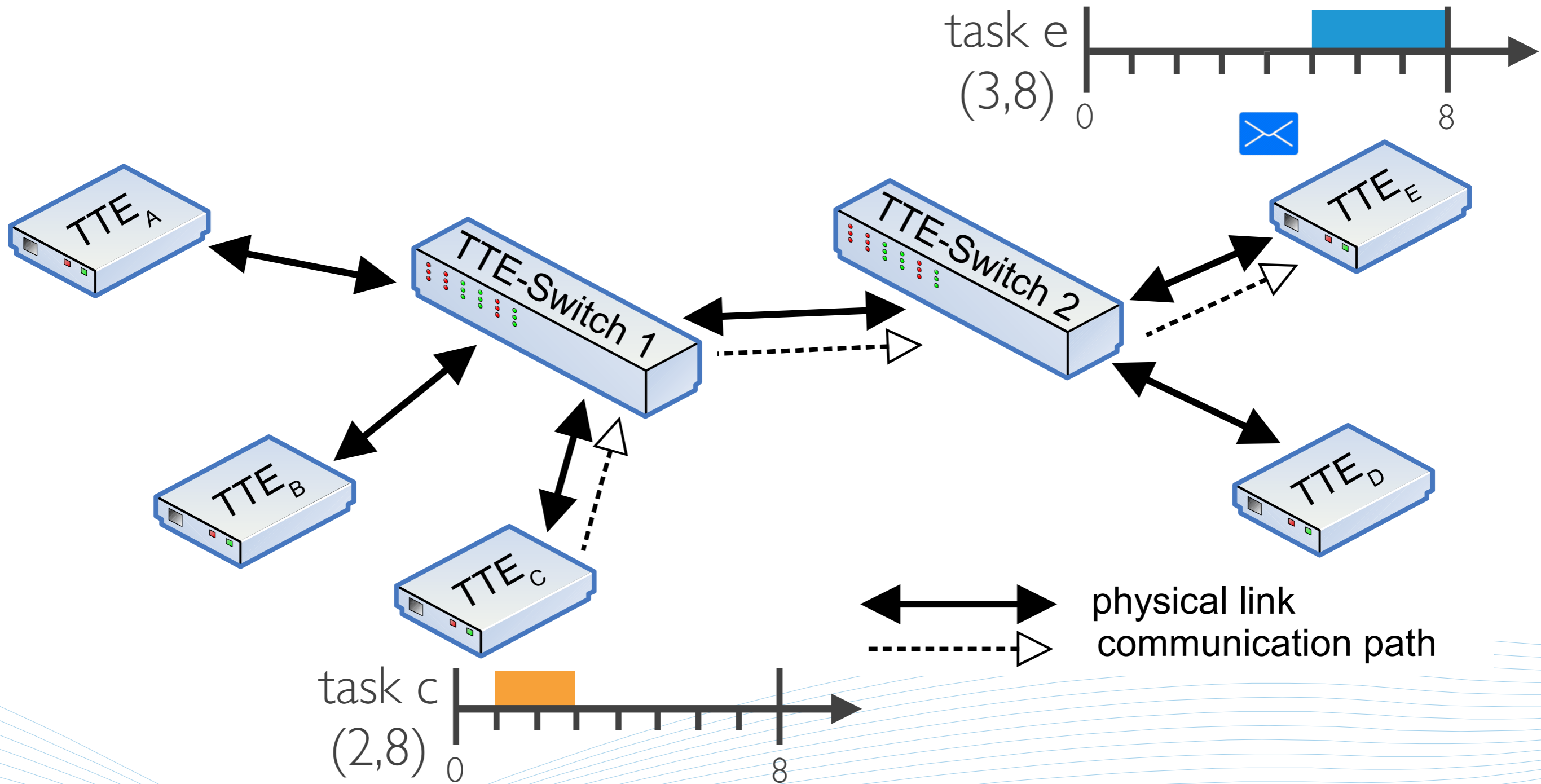
Time triggered communication

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Time triggered communication

Ensuring Reliable Networks



Scheduling

Scheduling

Sequential scheduling

- Network [[Steiner@RTSS10](#)] ▷ Tasks [[Craciunas@ETFA14](#)]
- Tasks ▷ Network [[Hanzalek@ECRTS09](#)]

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Combined scheduling

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Combined scheduling

Network model

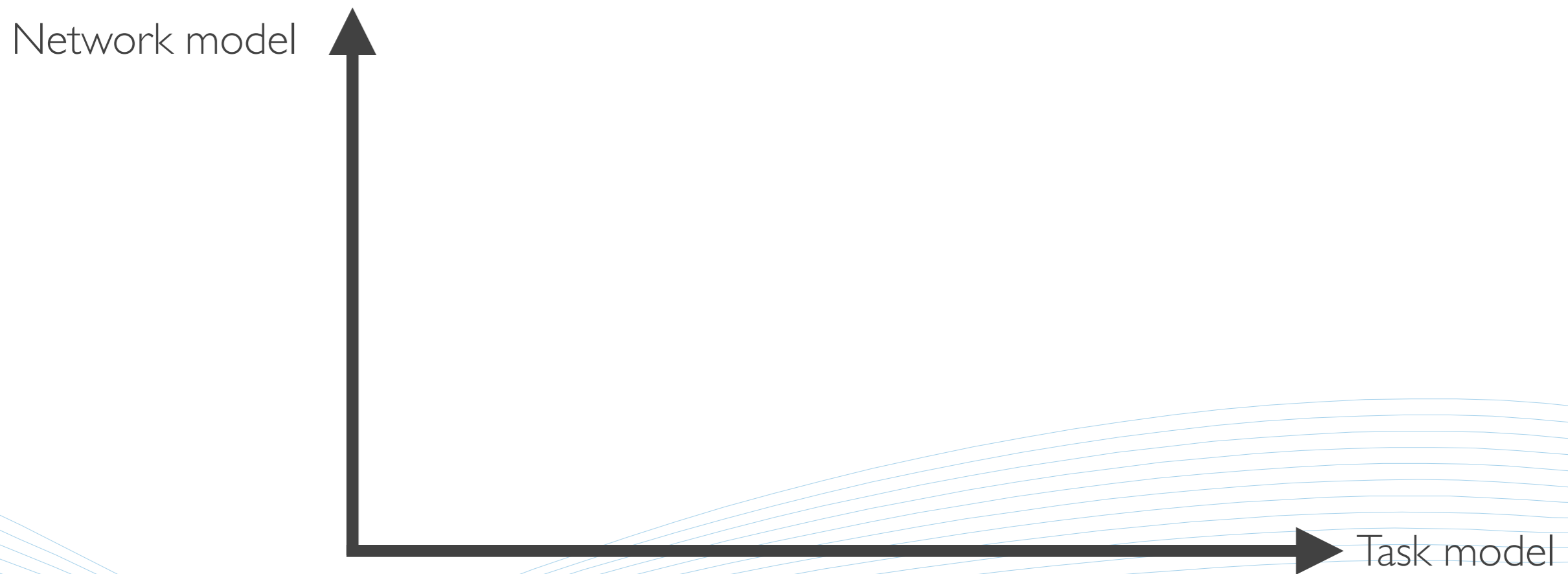


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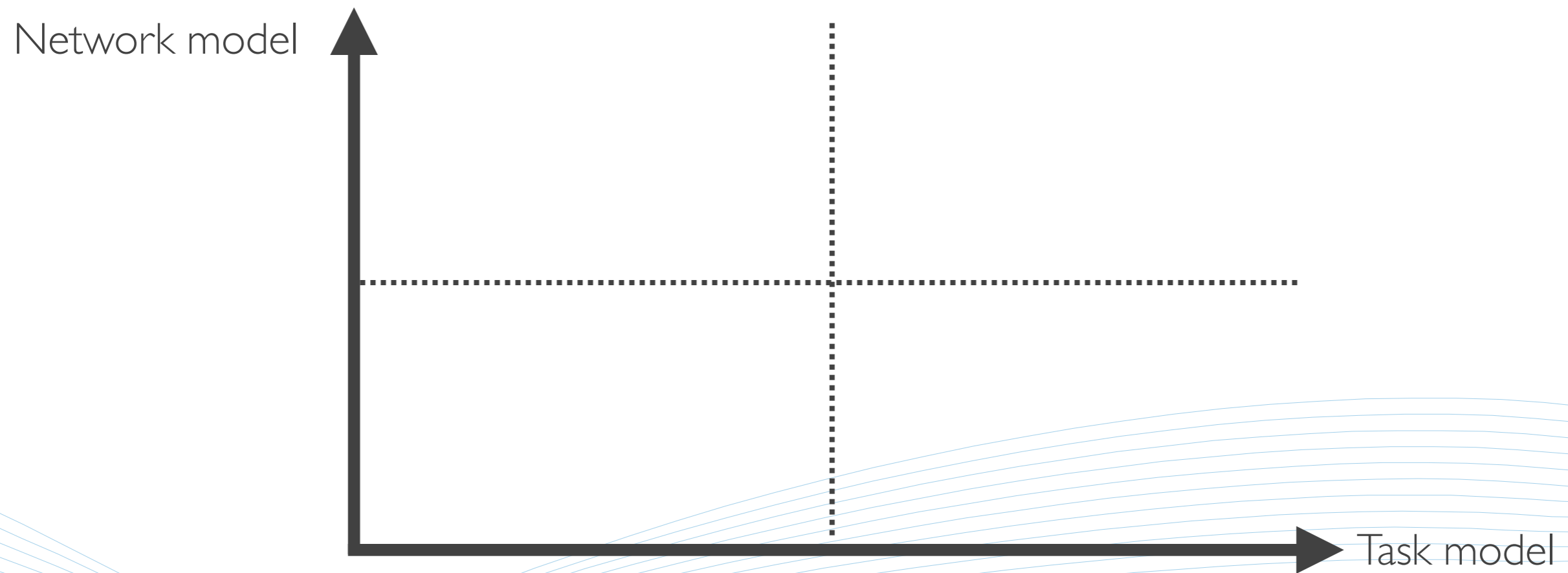


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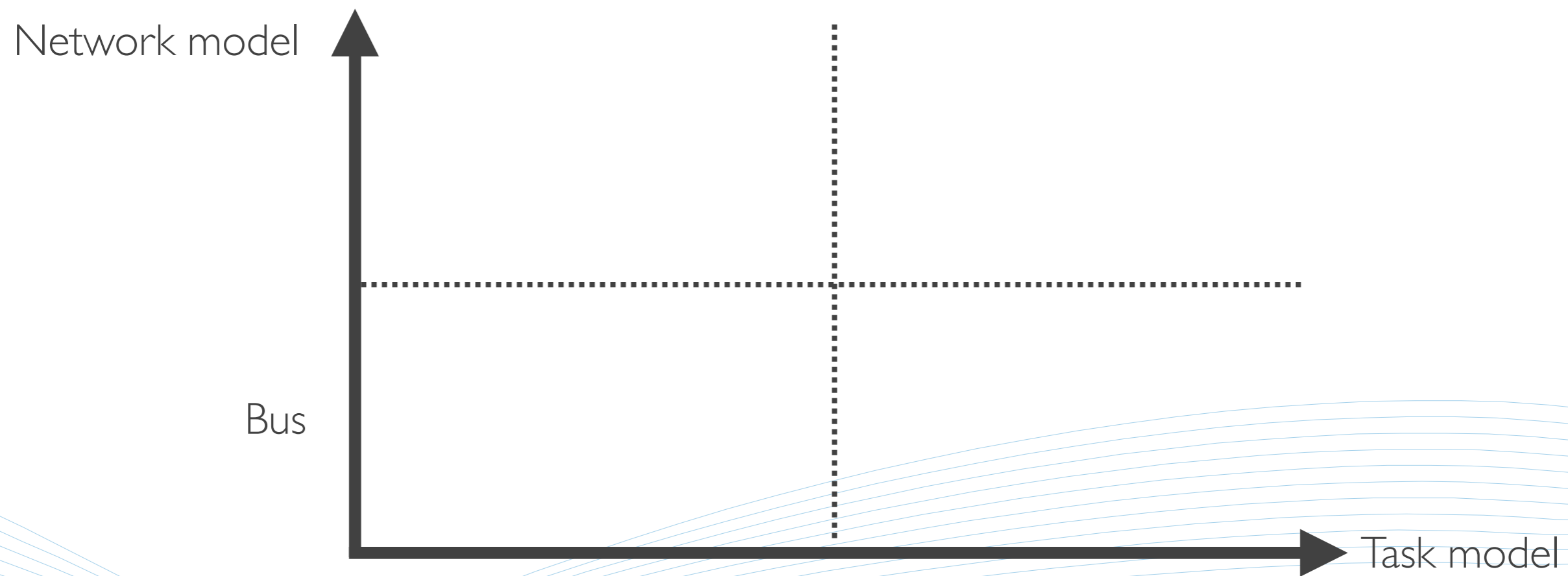


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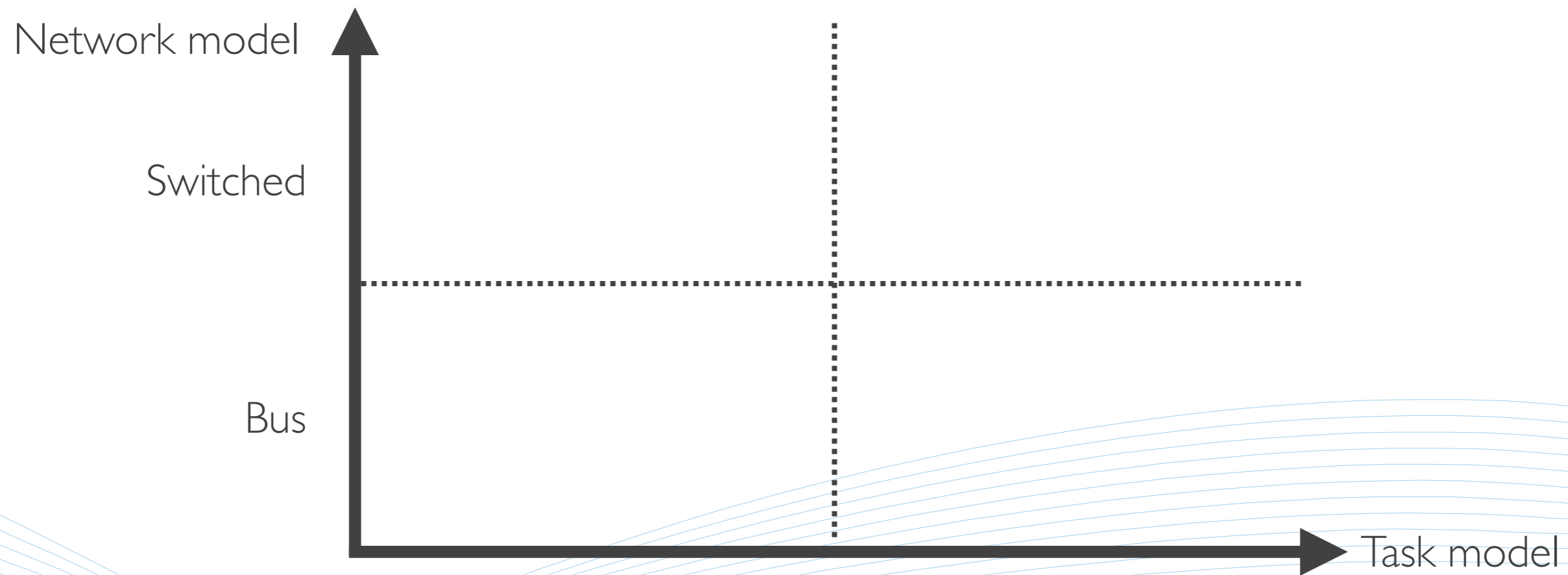


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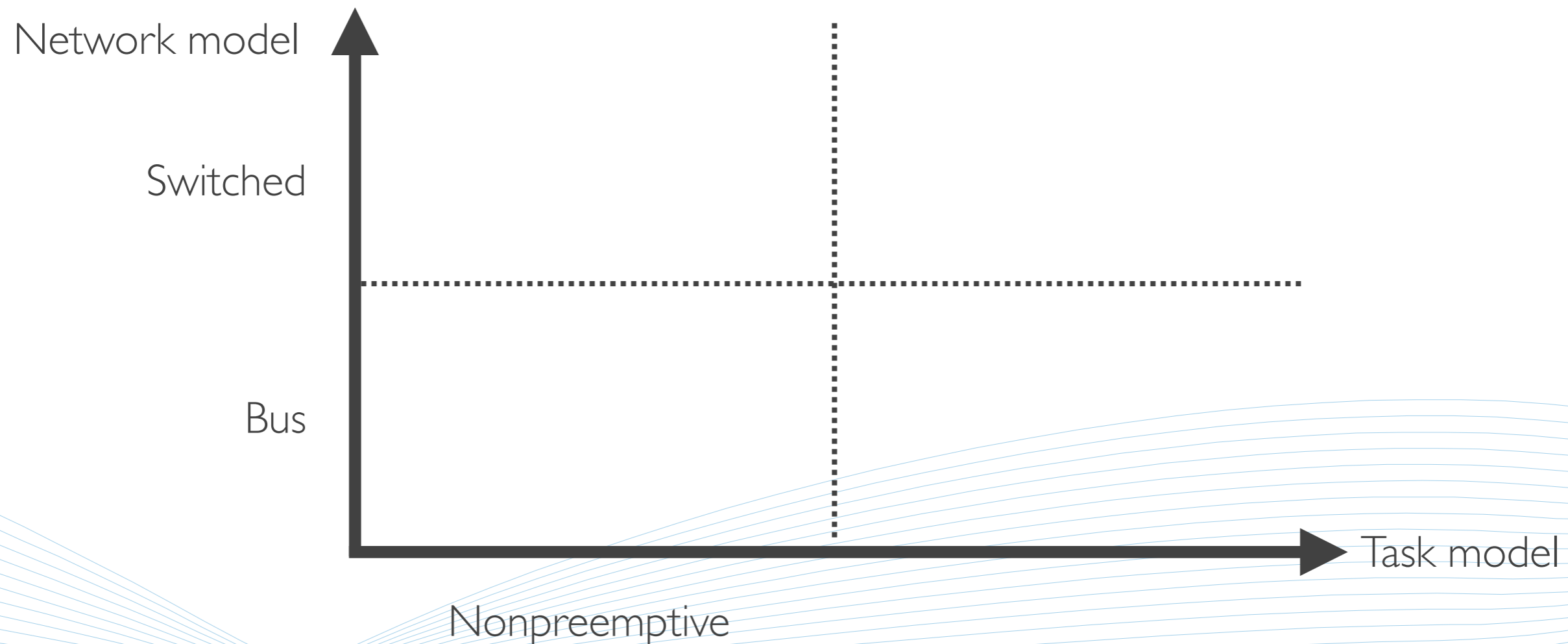


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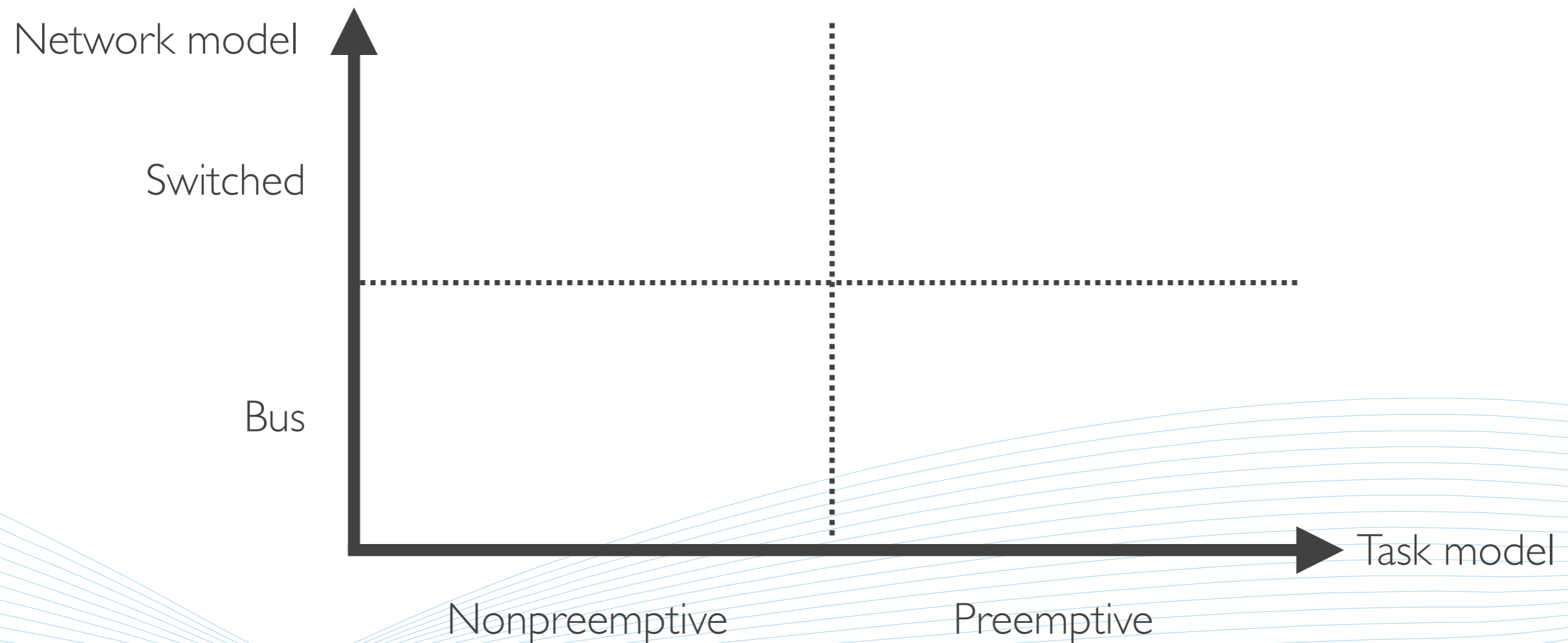


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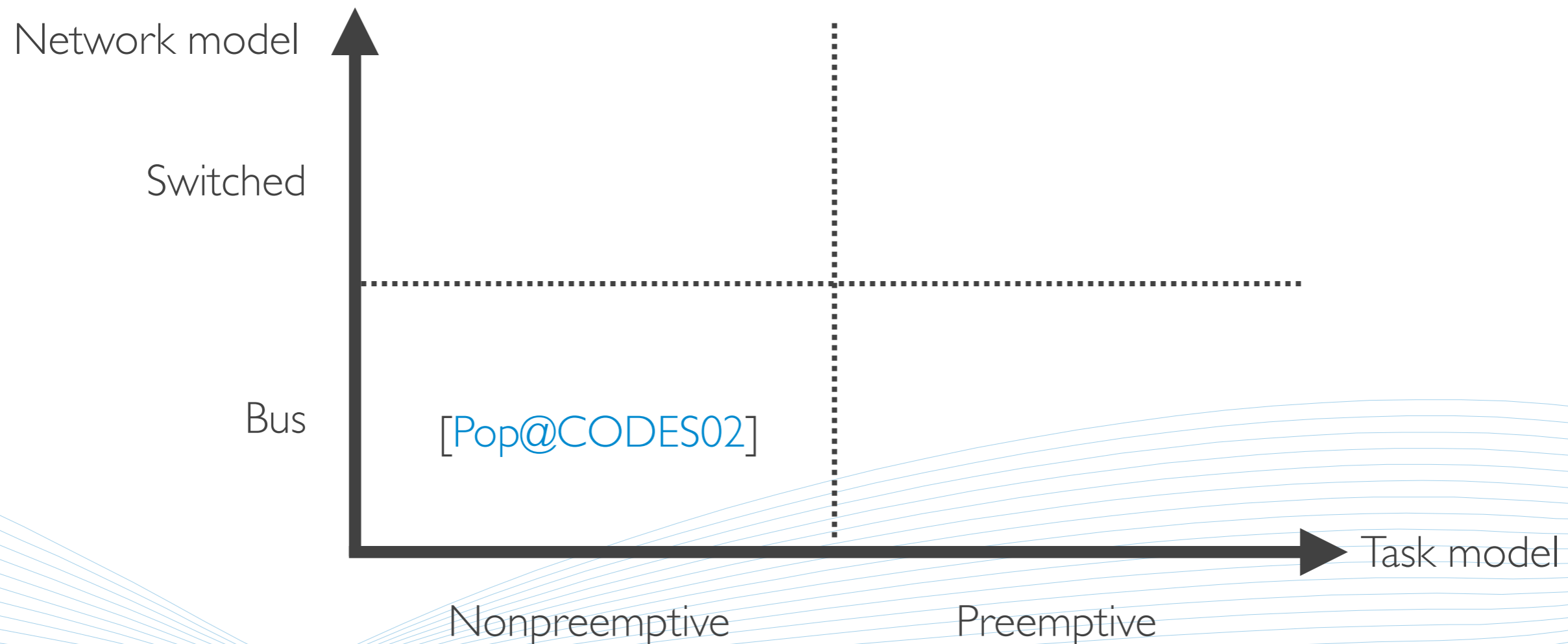


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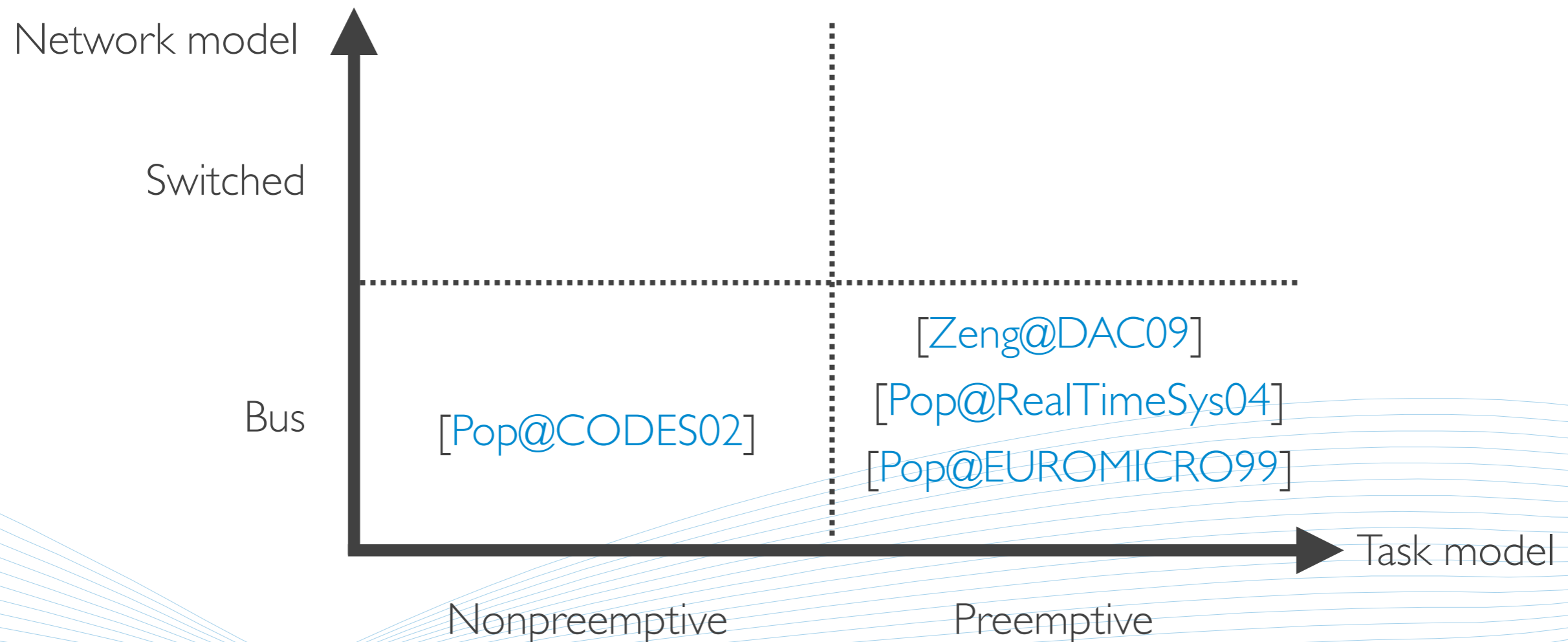


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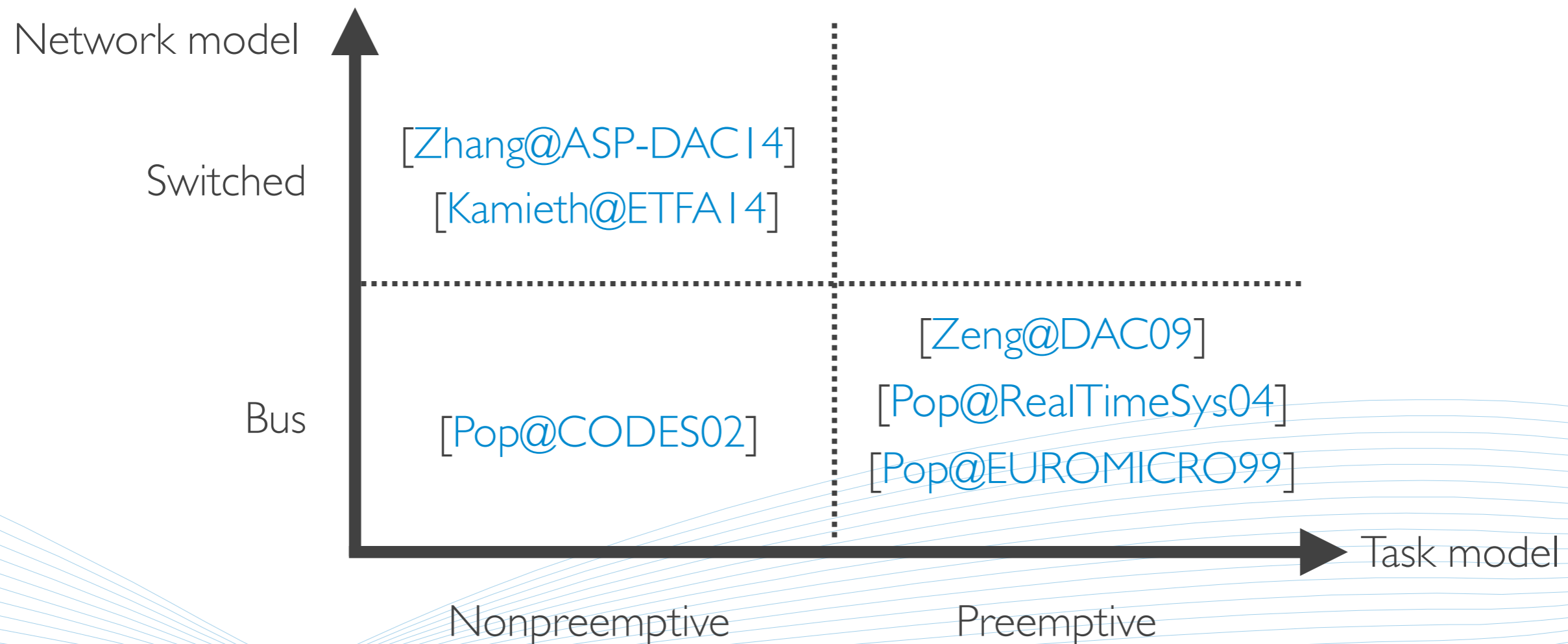


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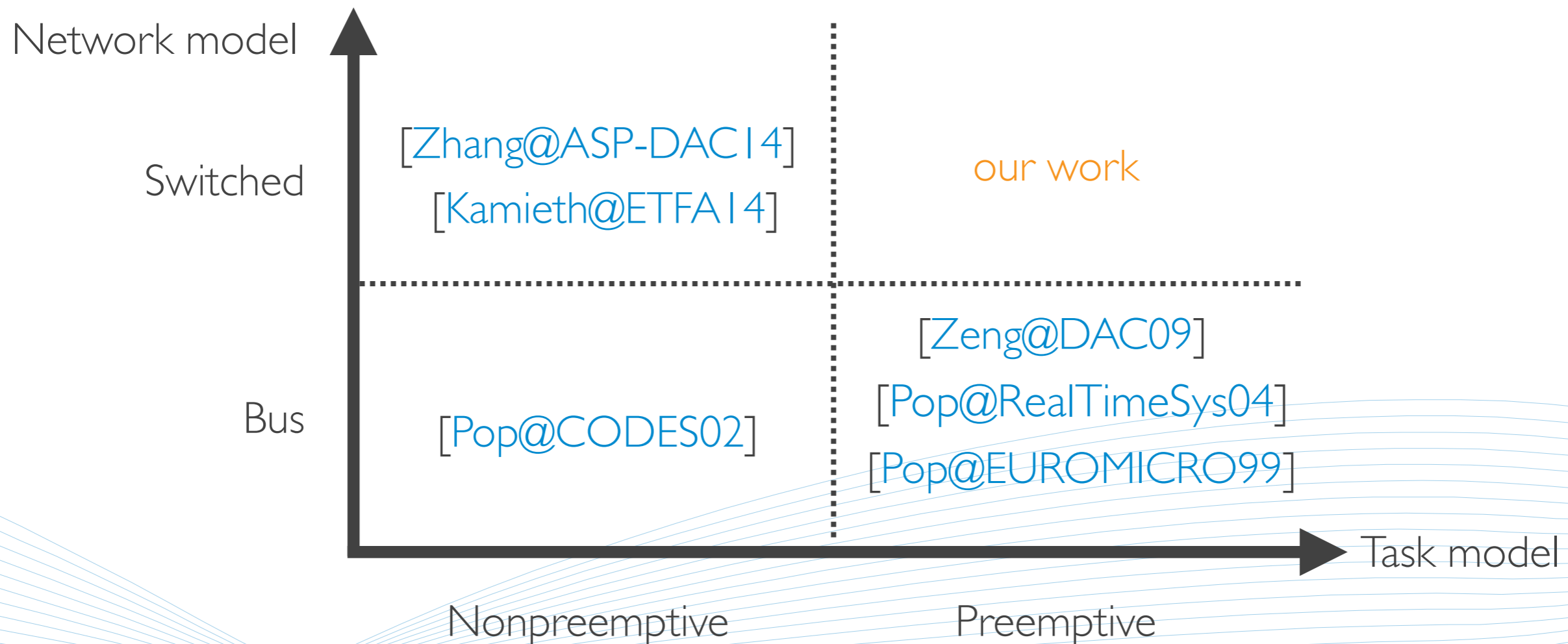


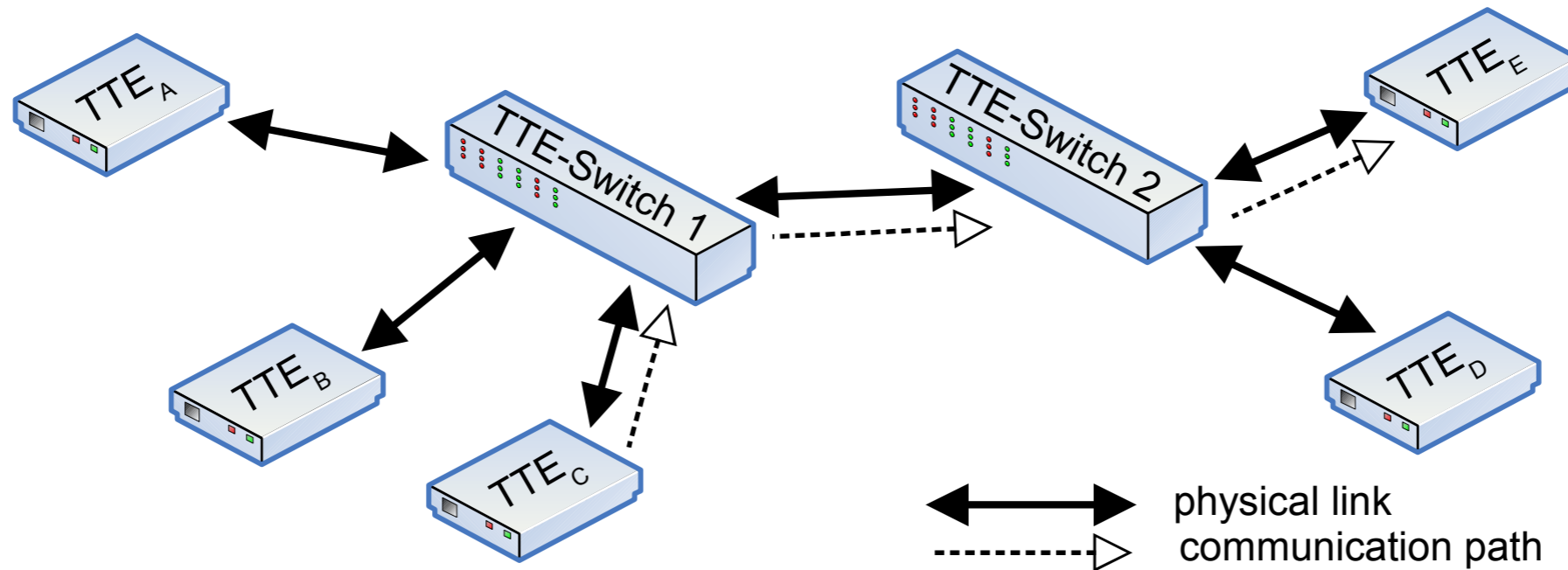
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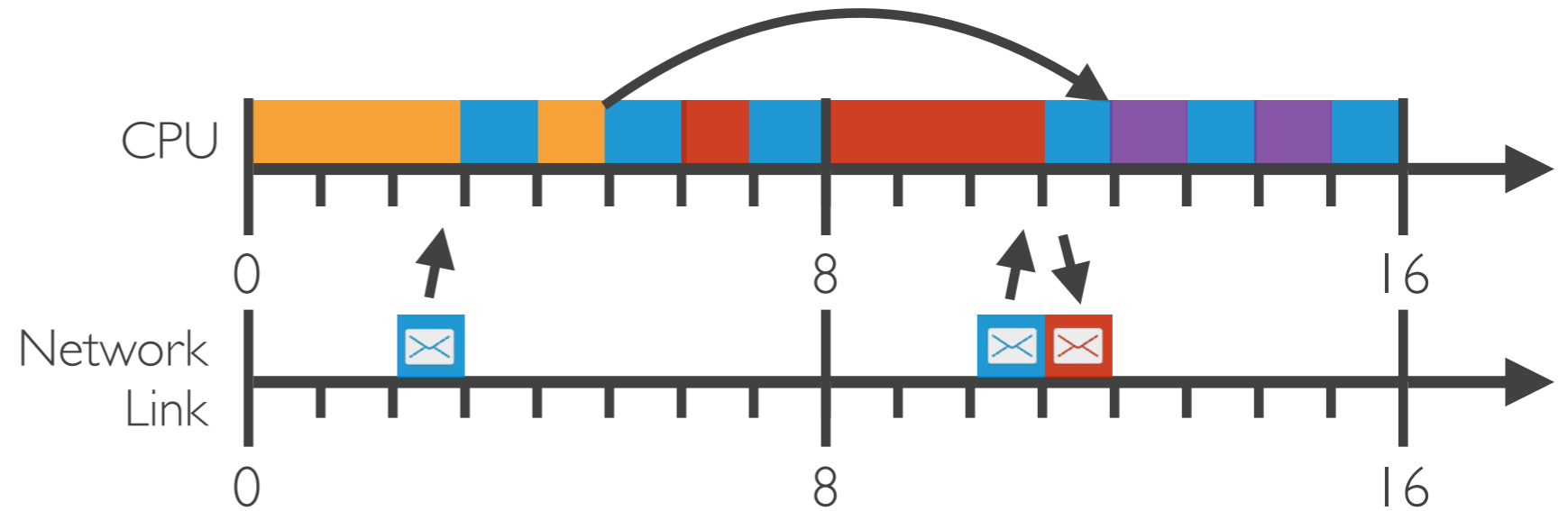




- multi-hop layer 2 switched network via full-duplex multi-speed links
- virtual links (ARINC 664 P-7)
- TT-traffic class (RC [Tamas-Selicean@CODES+ISSS12], BE)
- synchronised time (< 1 used precision)
- link delay for each link
- memory buffers on switches

Task model

free	orange	(0, 4, 16, 16)
consumer	blue	(3, 3, 8, 6)
producer	red	(5, 4, 16, 6)
free	purple	(12, 2, 16, 3)



- periodic asynchronous TT-tasks (offset ϕ , wcet C, period T, deadline D)
- static time-driven schedule with preemption
- 3 types of tasks (producer, consumer, free)
- macrotick on ES (usec - ms)
- communication at beginning/end of consumer/producer ([Derler@CITI0])
- end-to-end latency, dependencies between tasks

Networked system model

Network

$$G(\mathcal{V}, \mathcal{L}) \quad \mathcal{L} \subseteq \mathcal{V} \times \mathcal{V}$$

$$\forall [v_a, v_b] \in \mathcal{L} \Rightarrow [v_b, v_a] \in \mathcal{L}$$

Network links

$$[v_a, v_b]$$

(speed, link delay, macrotick, memory buffer)

CPU self-links

$$[v_a, v_a]$$

Virtual link - dataflow from one producer to one receiver

$$vl_i = [[v_a, v_a], [v_a, v_1], [v_1, v_2], \dots, [v_{n-1}, v_n], [v_n, v_b], [v_b, v_b]].$$

Frames

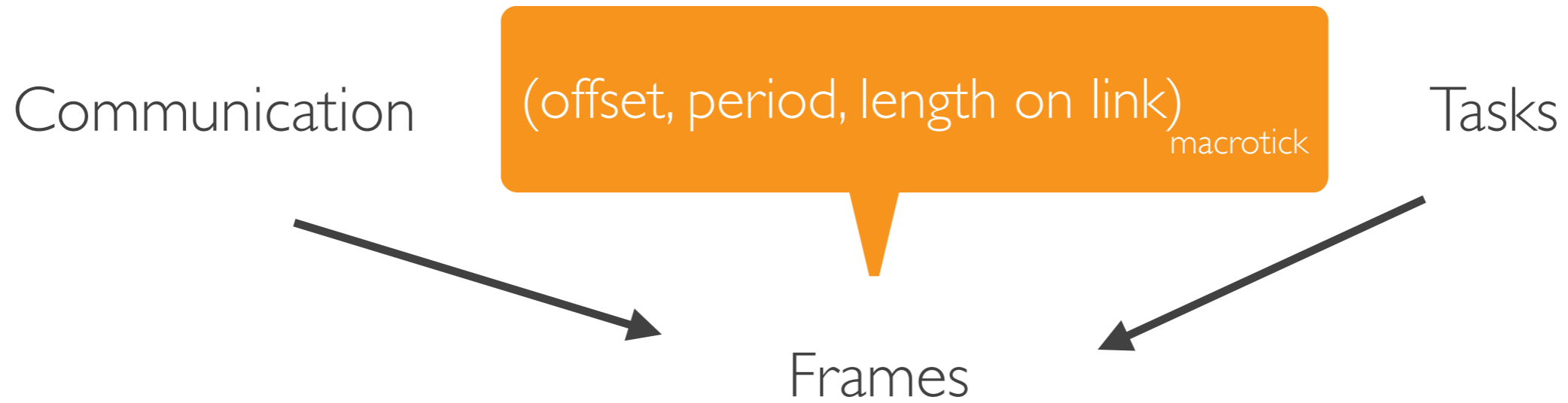
Frames

Communication

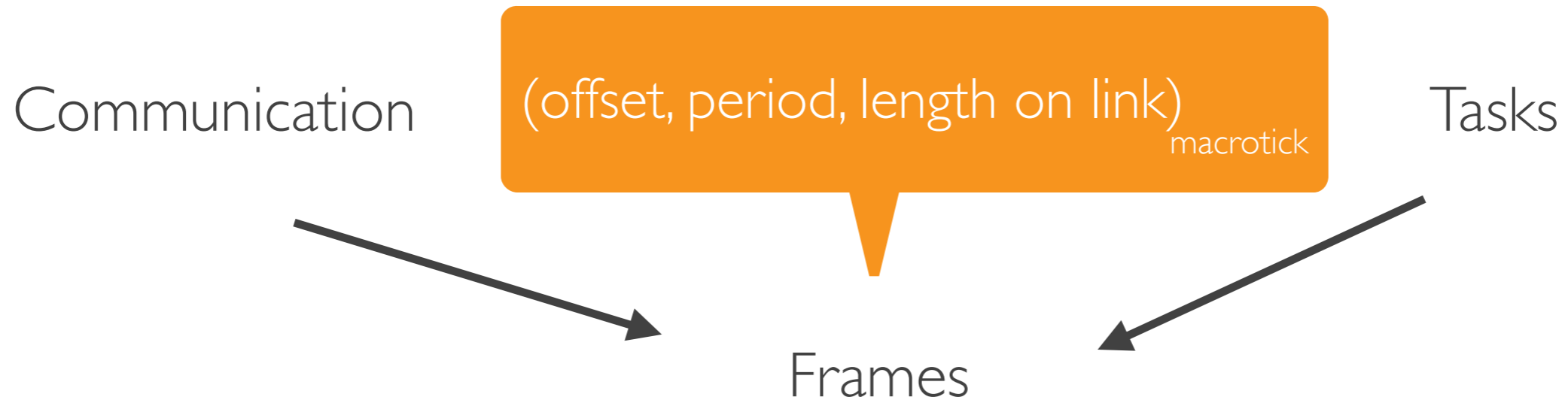
Tasks



Frames



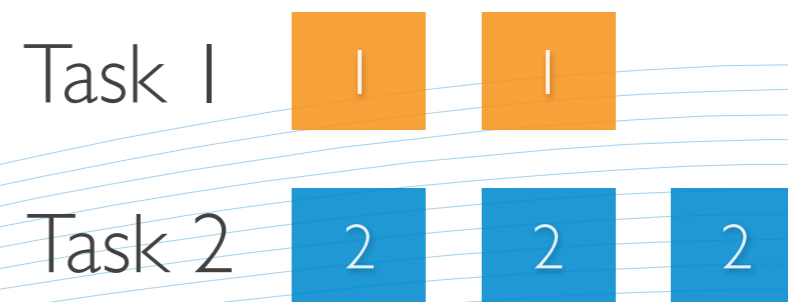
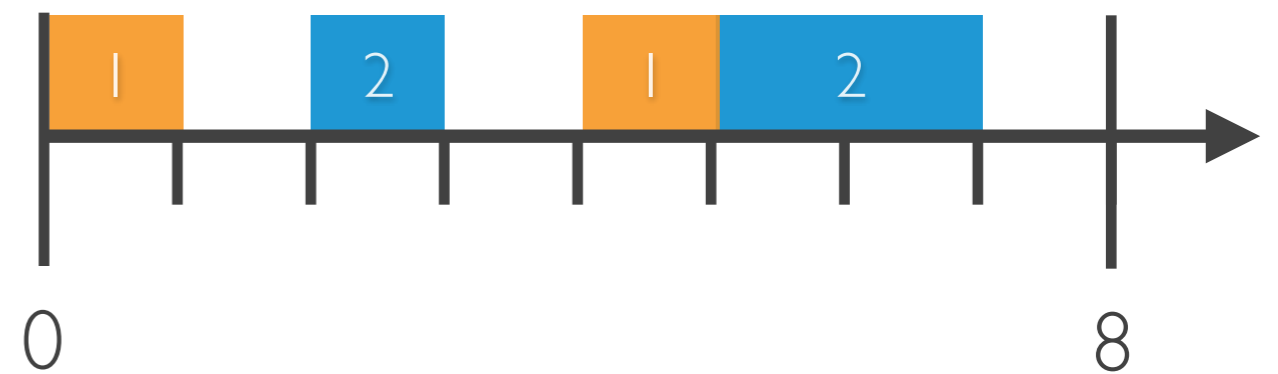
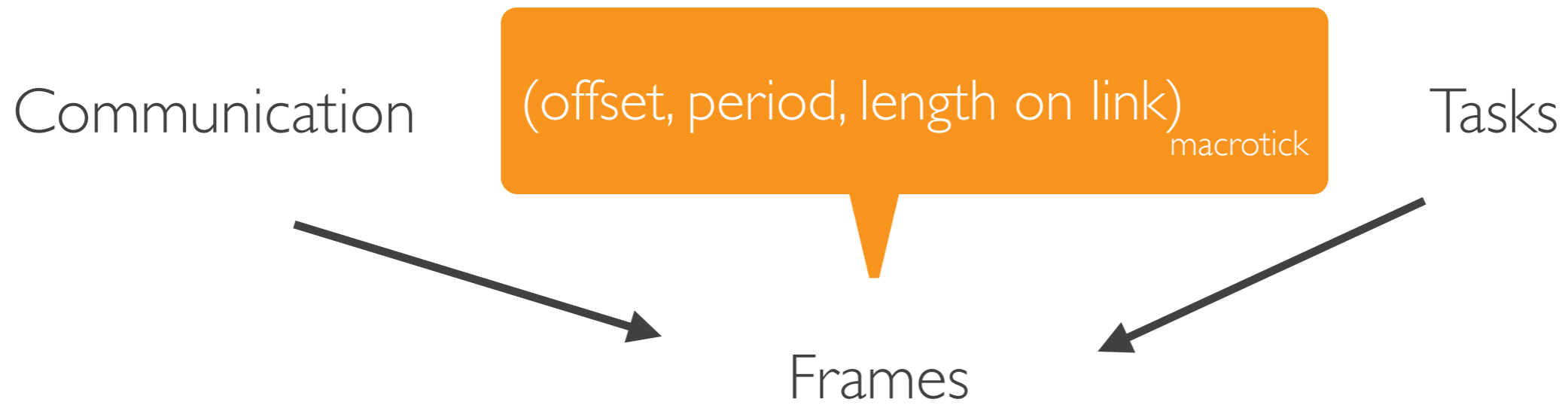
Frames



Link 1 

Link 2 

Frames



Scheduling problem

Scheduling problem

find **offsets** for the frames (on links and virtual task frames)

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reduces to finding a solution for a set of constraints

- frame constraints
- link constraints
- virtual link constraints
- memory constraints
- end-to-end latency constraints
- precedence constraints

Scheduling problem

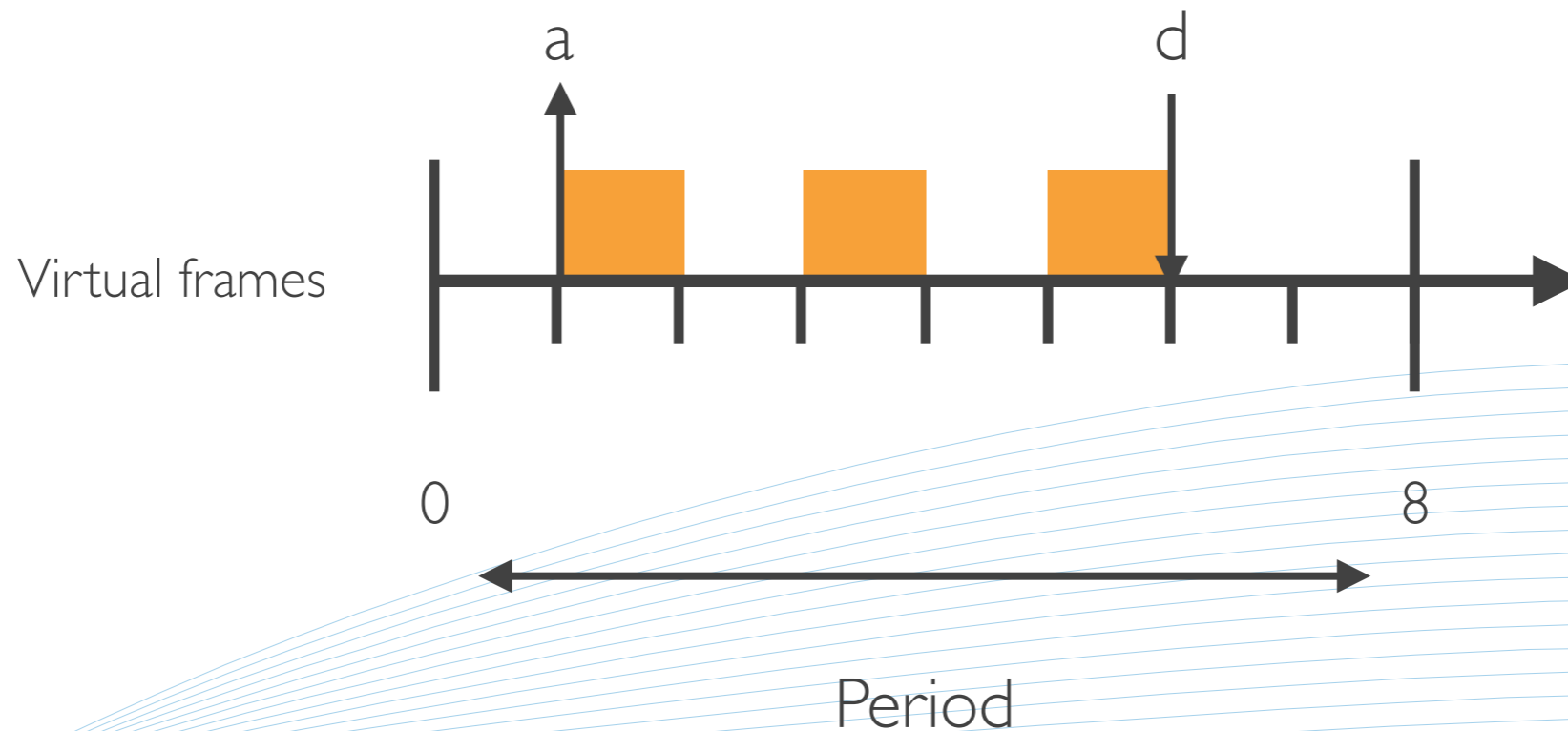
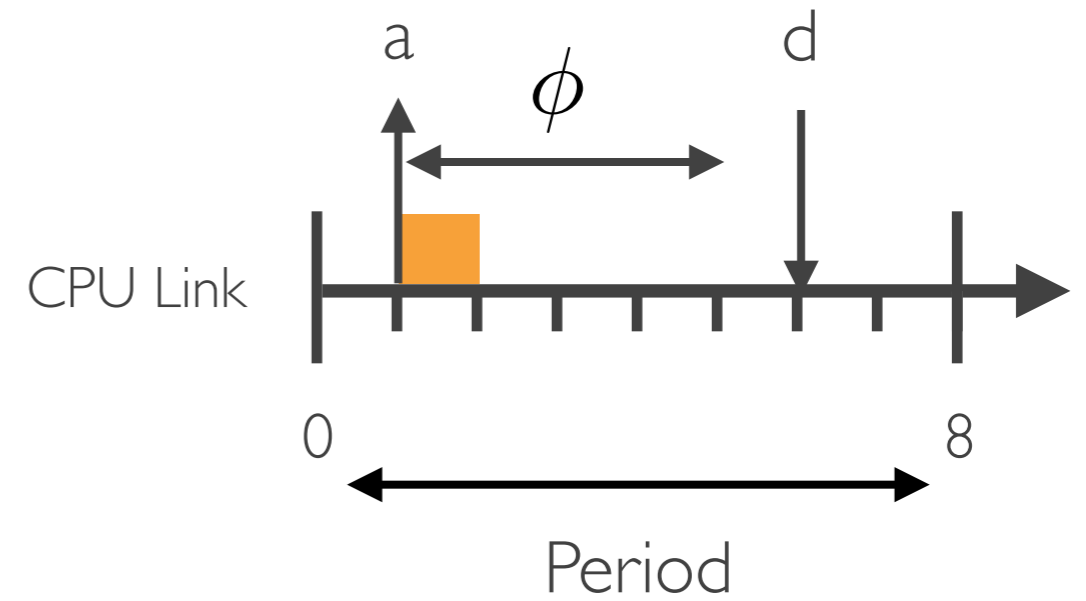
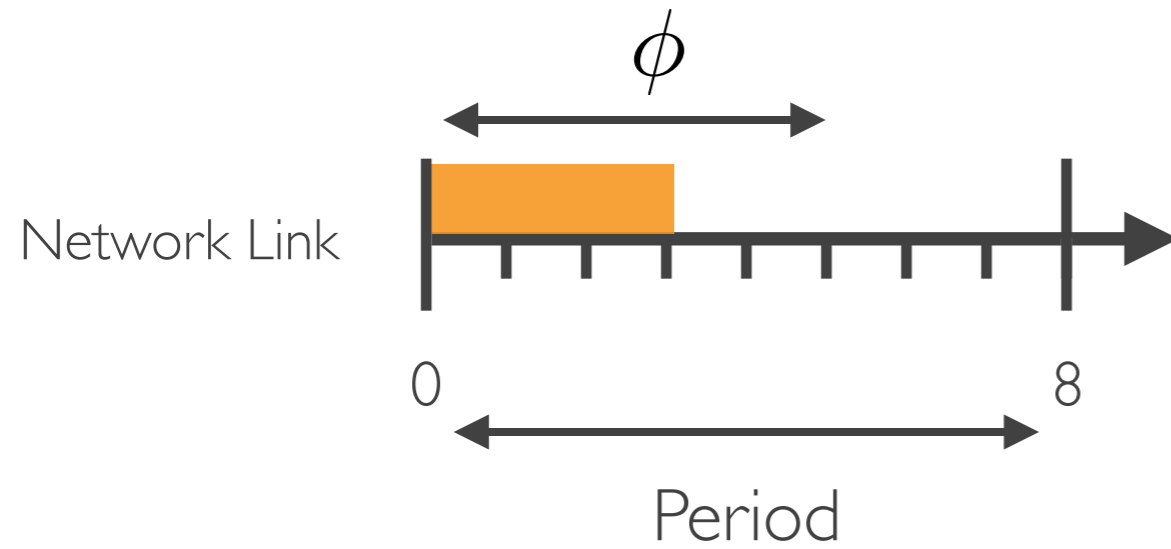
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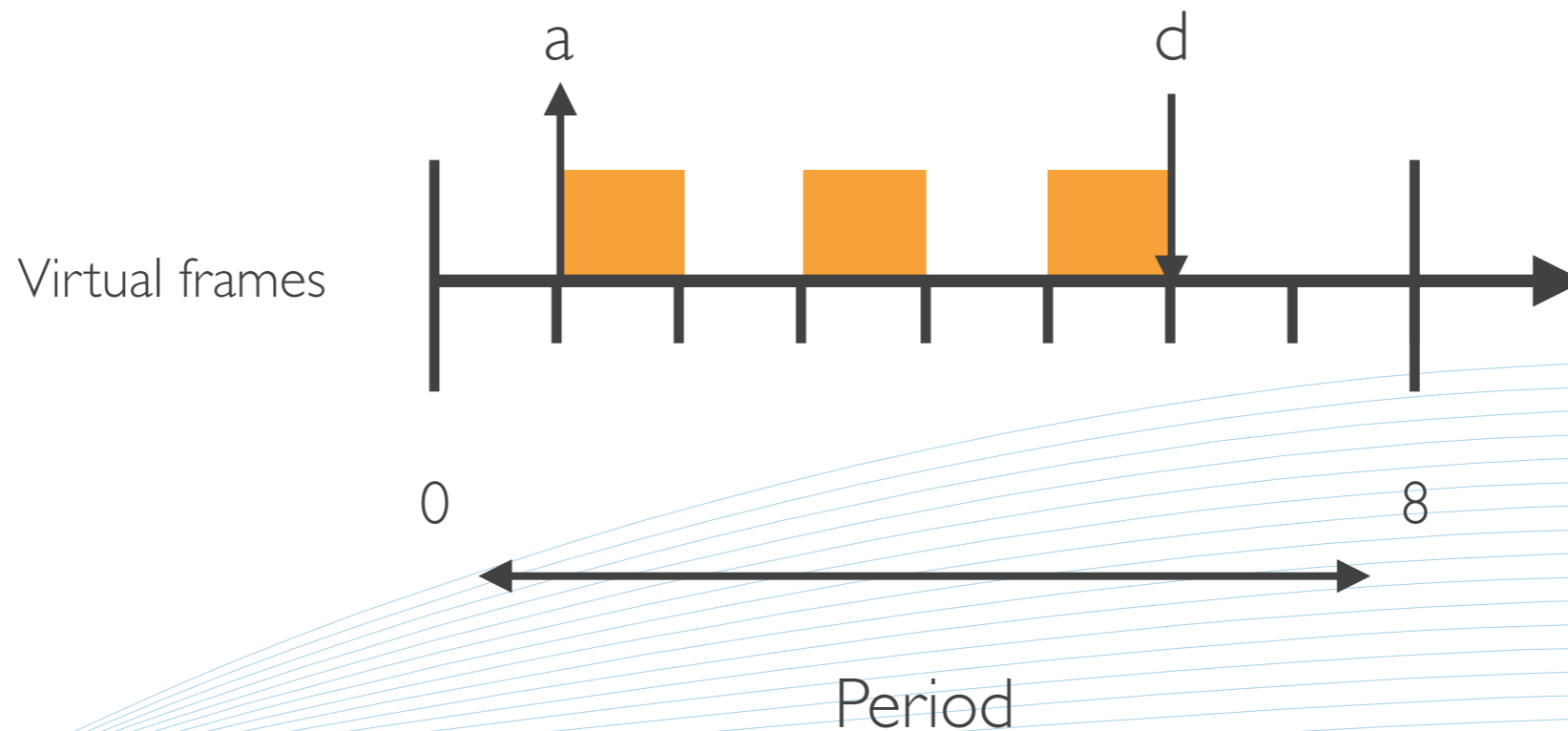
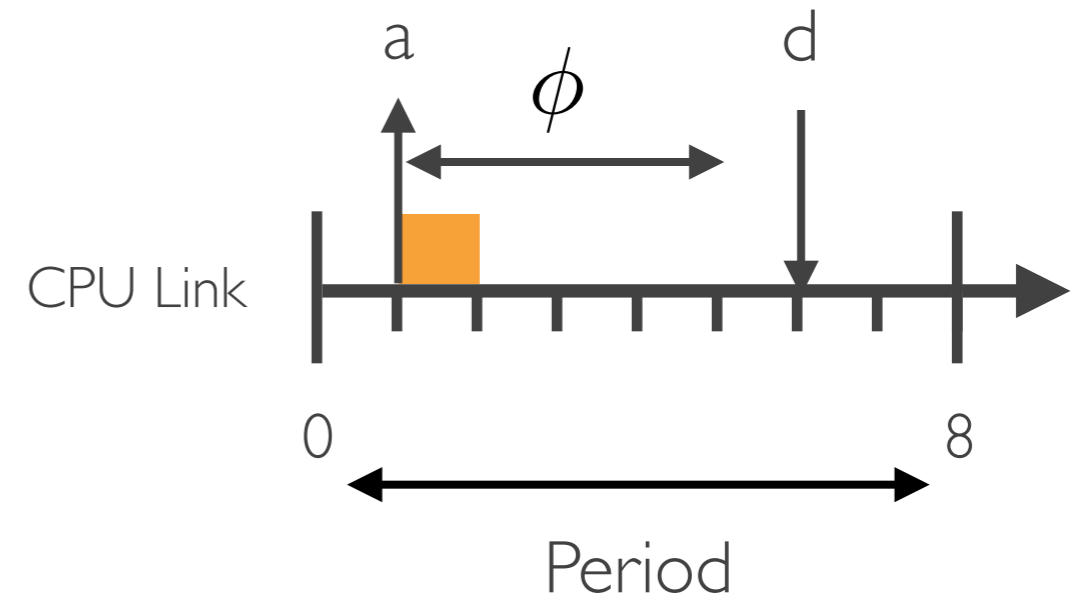
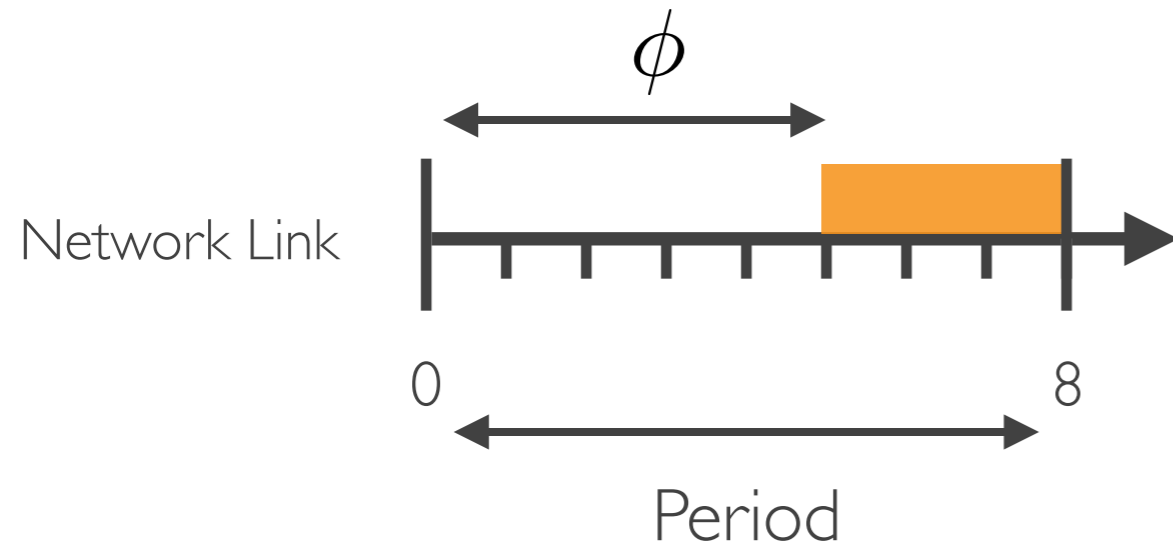
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NP-complete

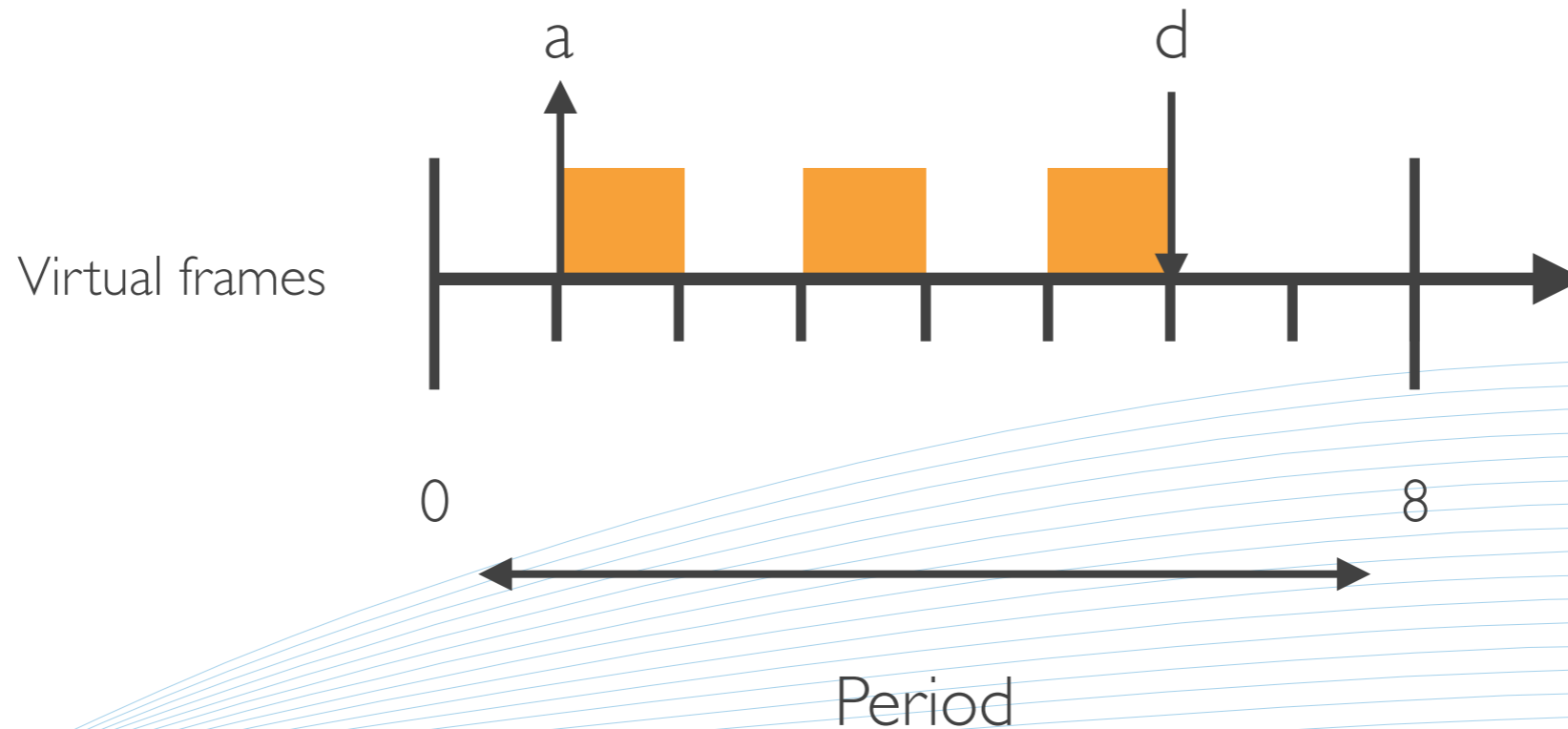
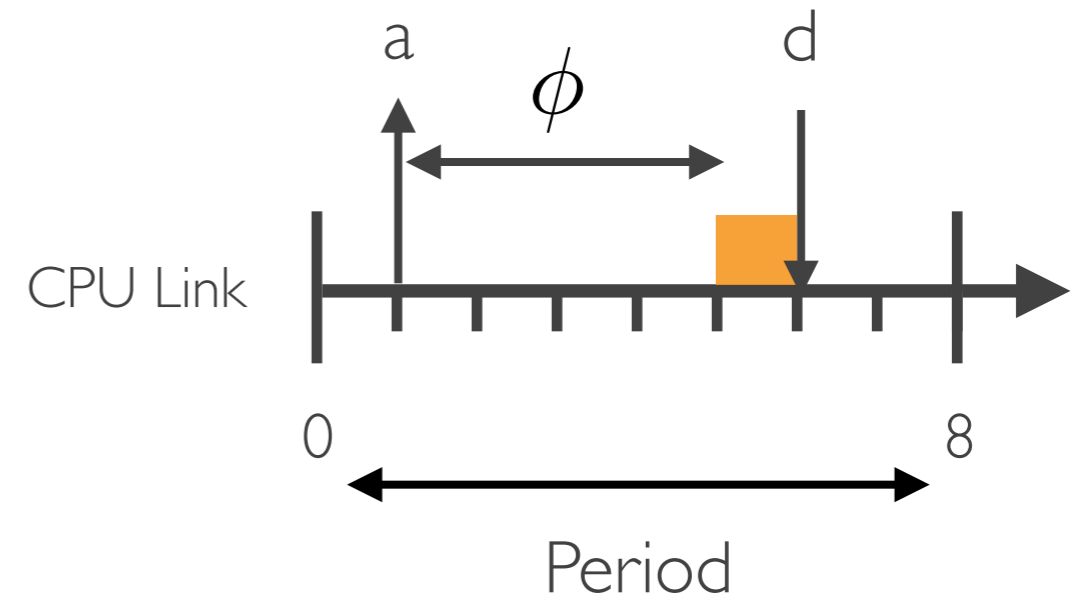
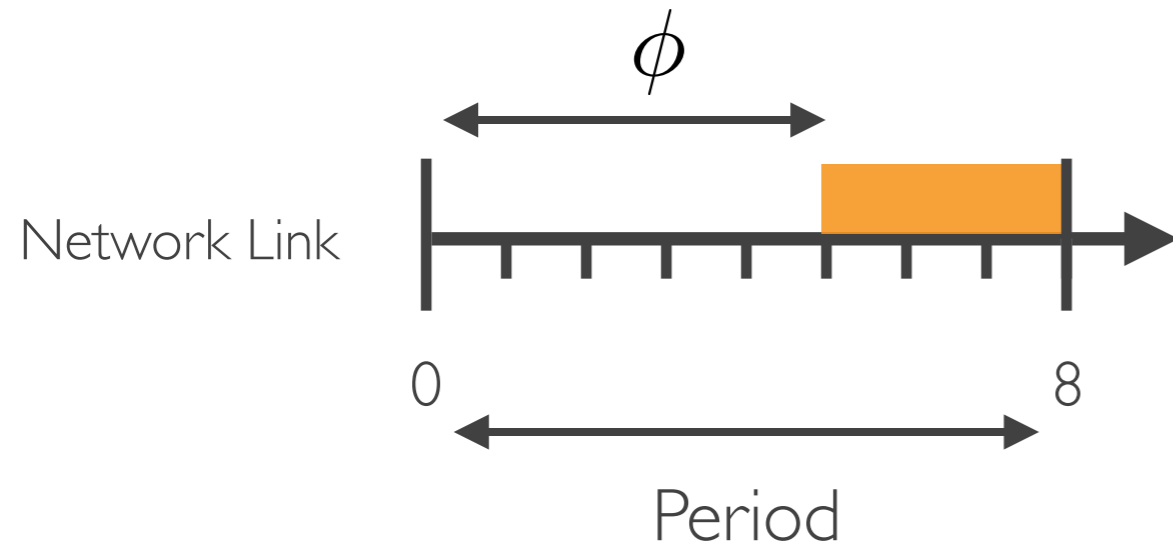
Frame constraints



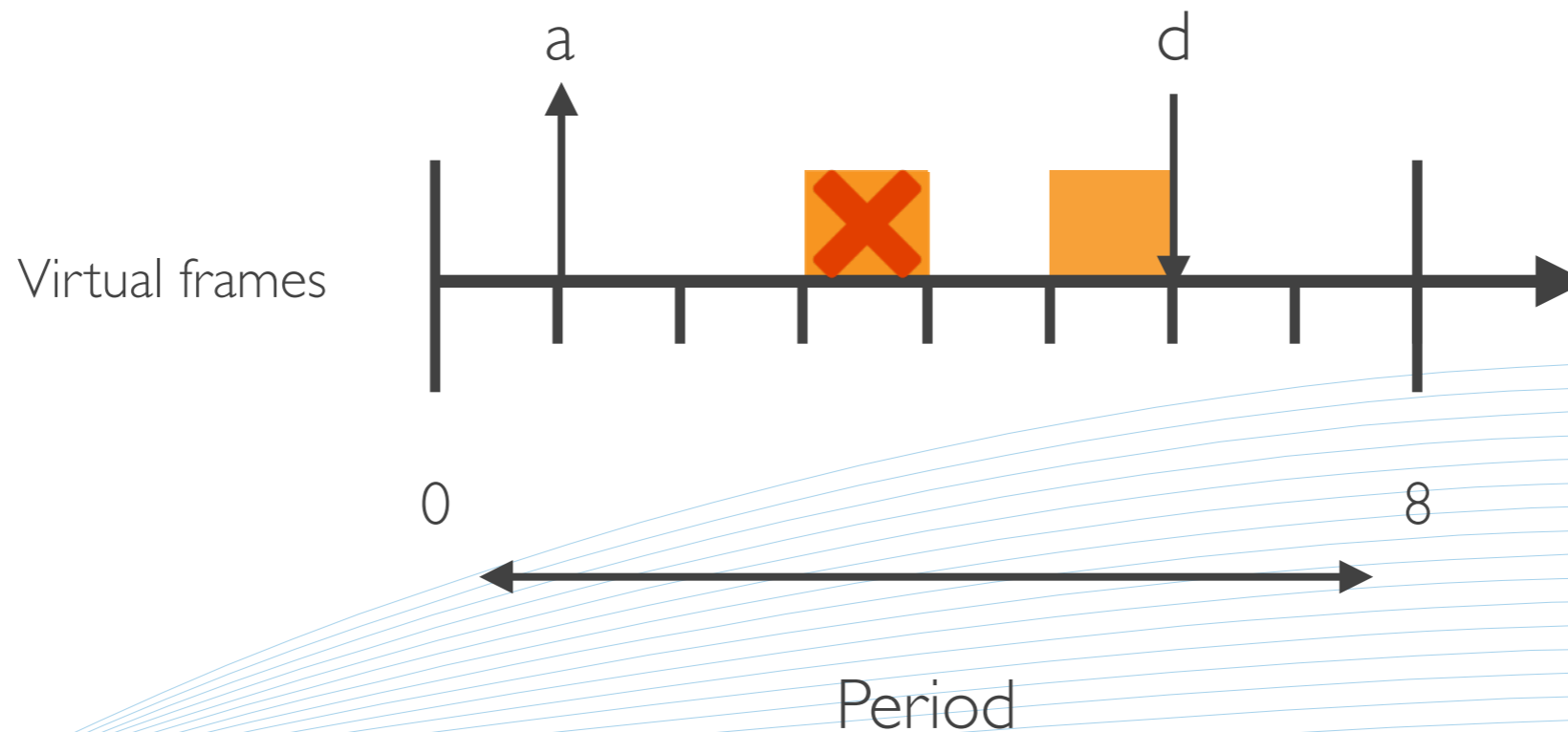
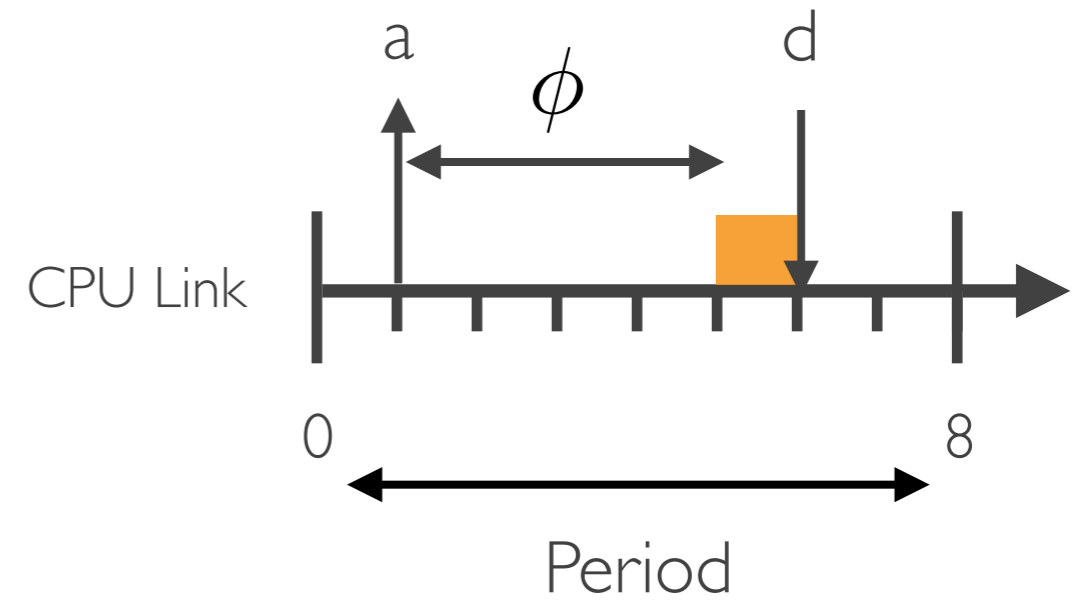
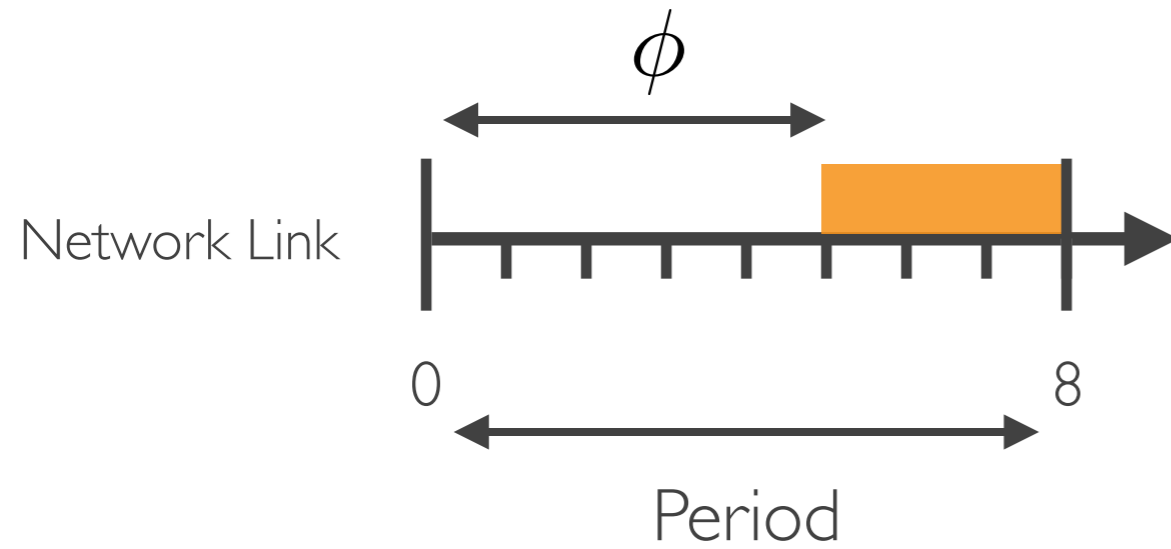
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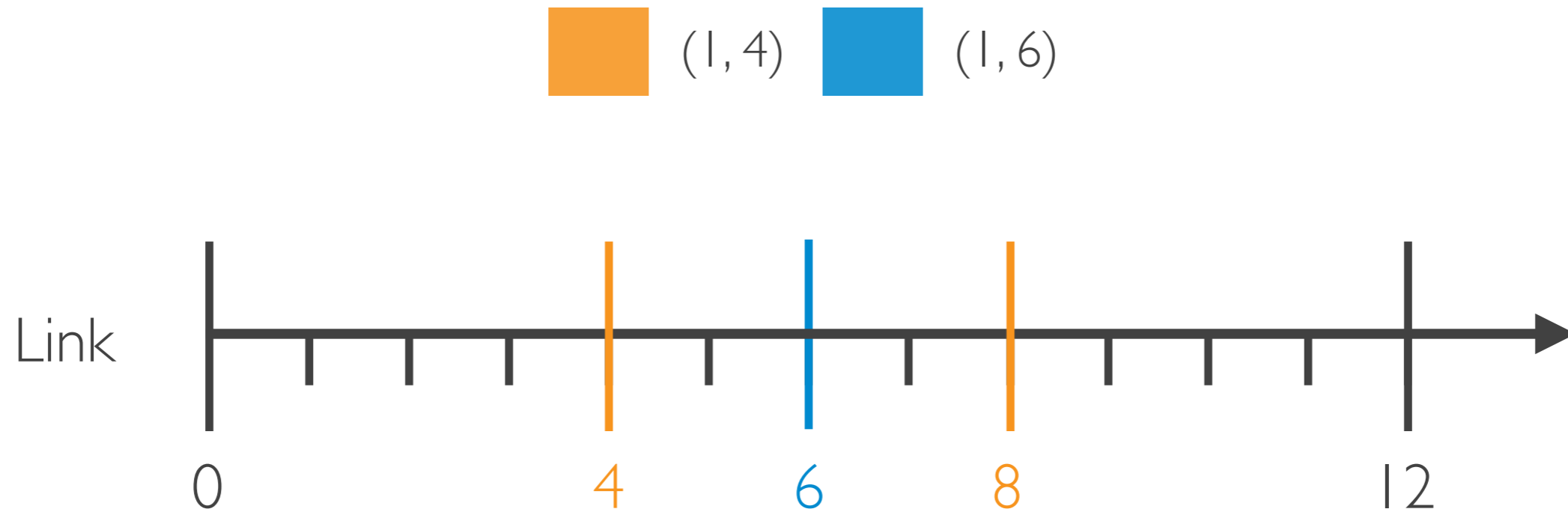
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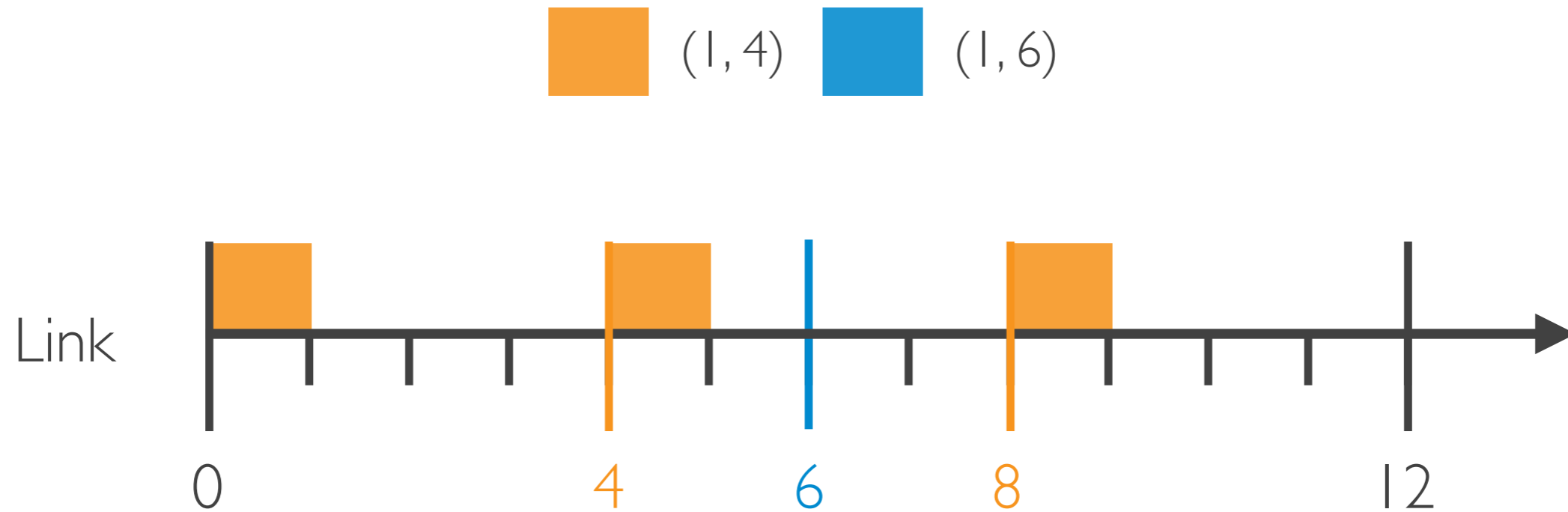
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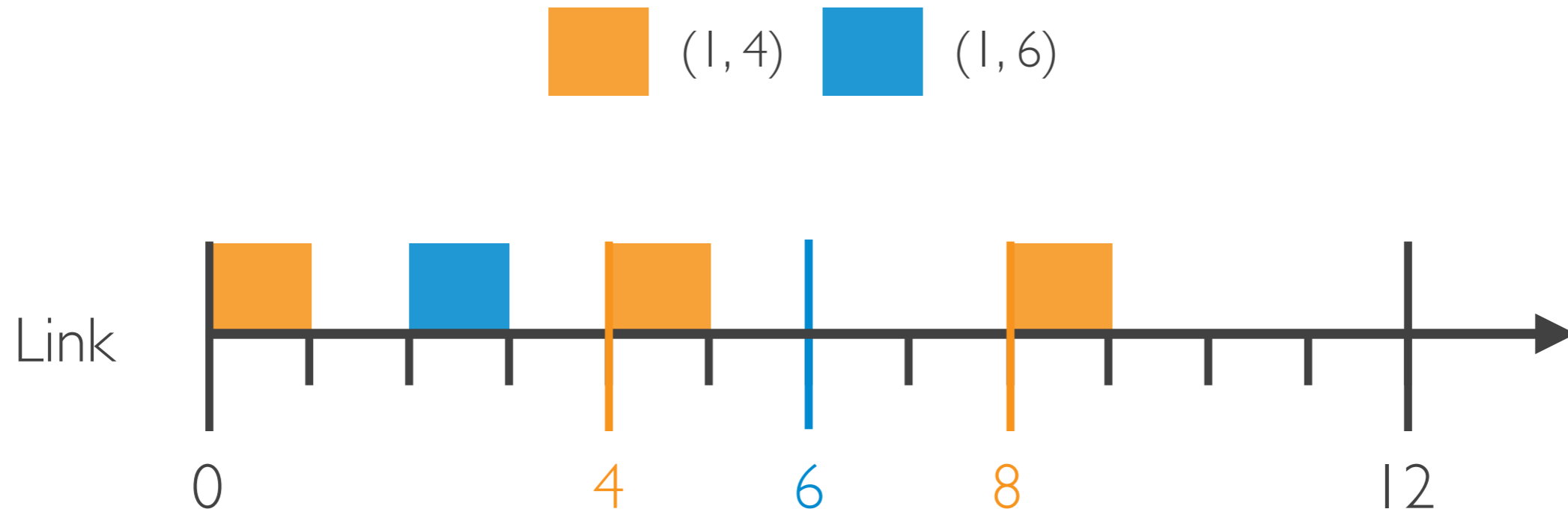
Link constraints



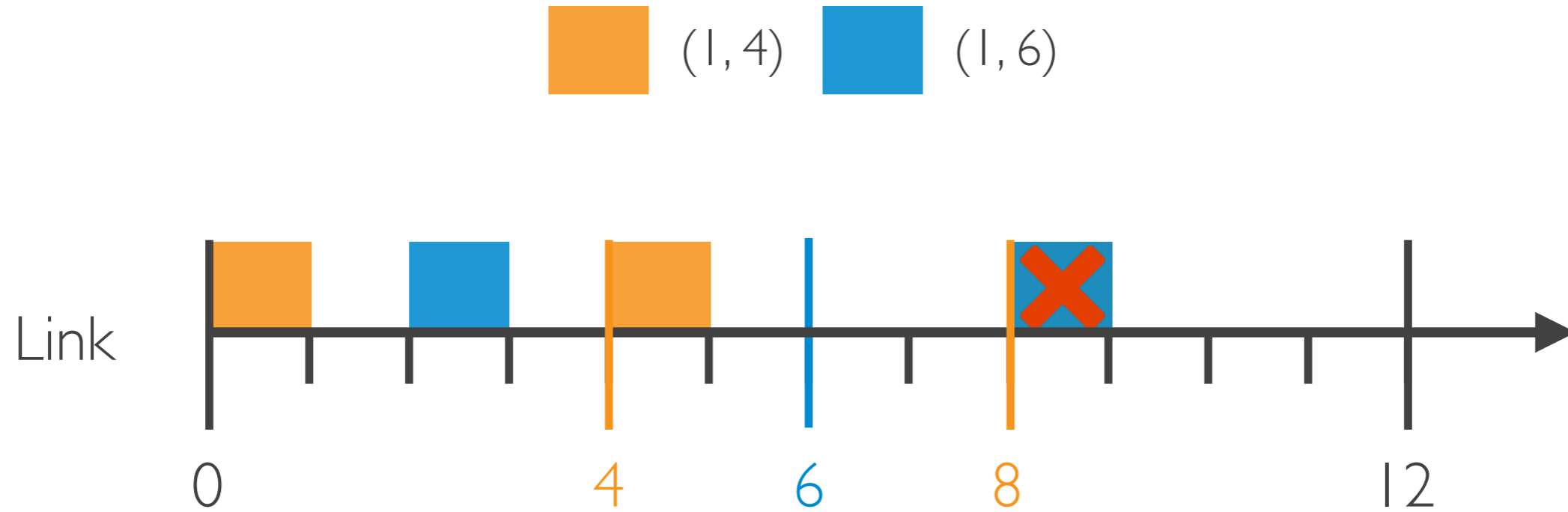
Link constraints



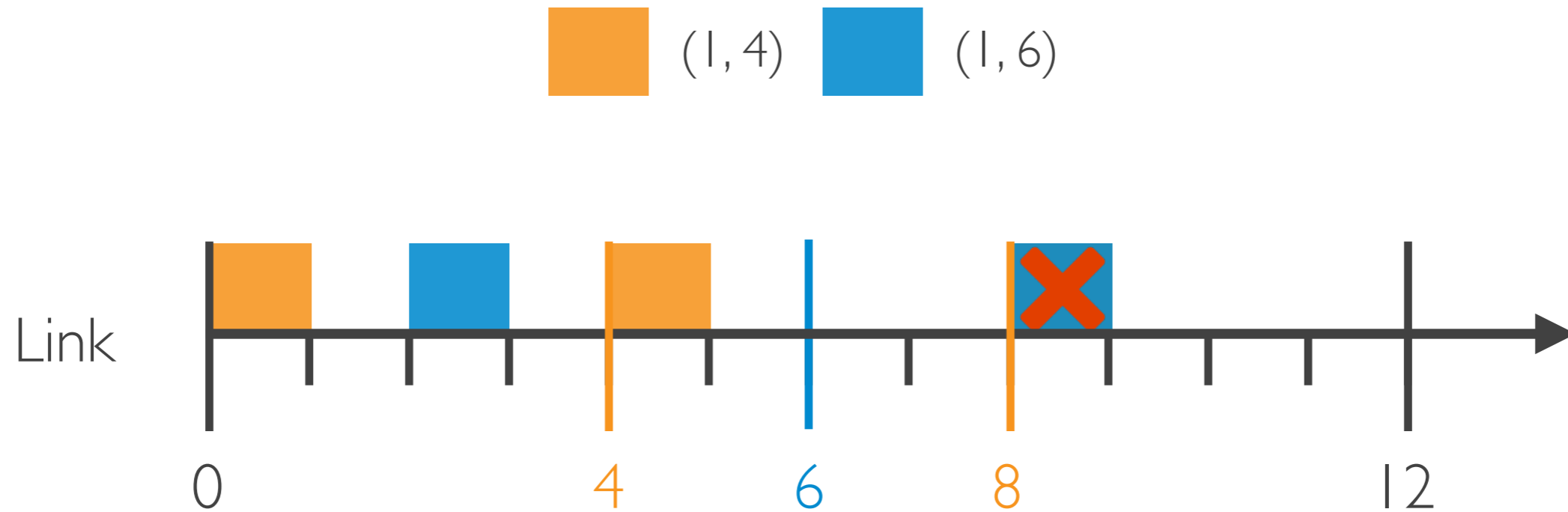
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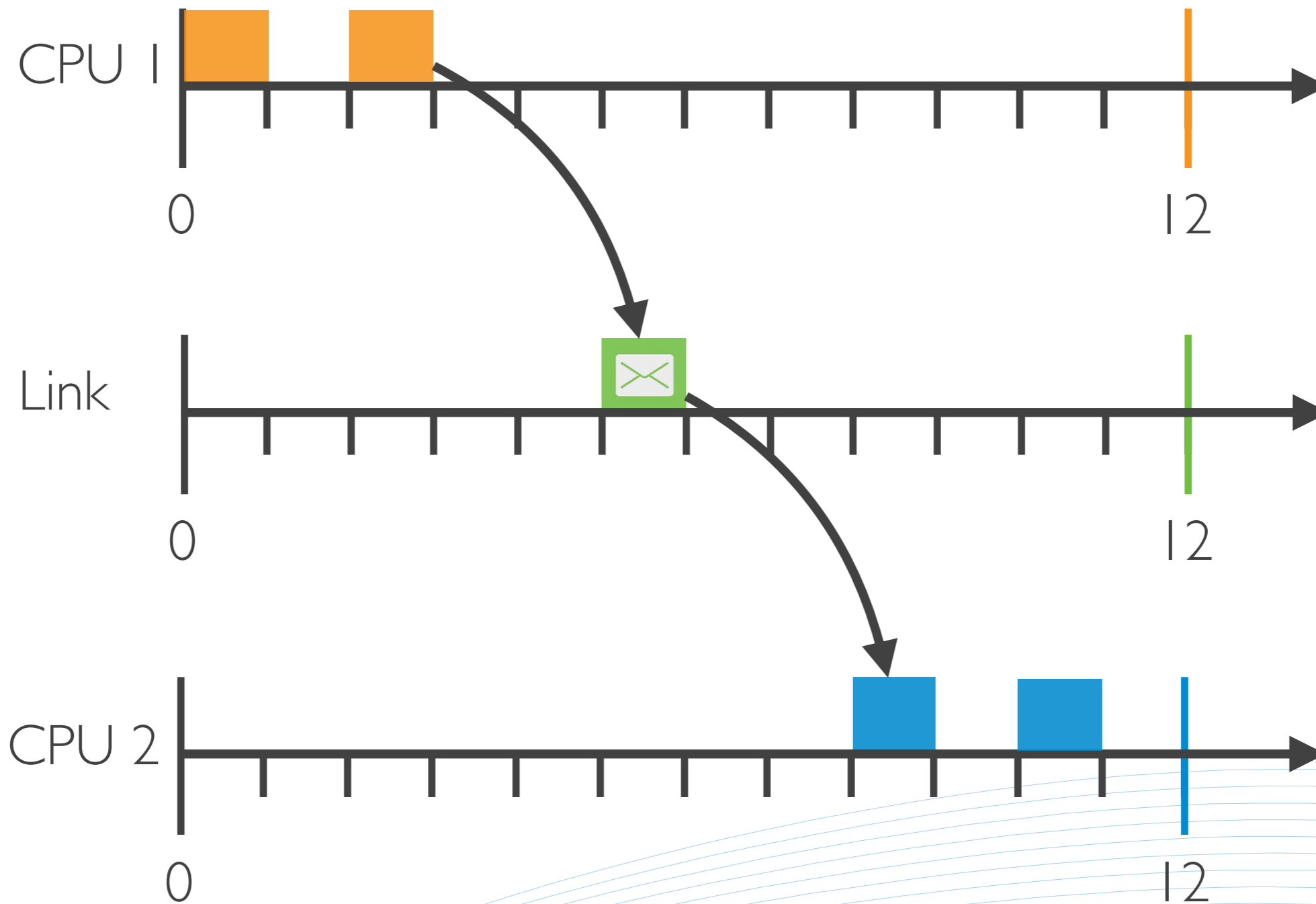


Link constraints

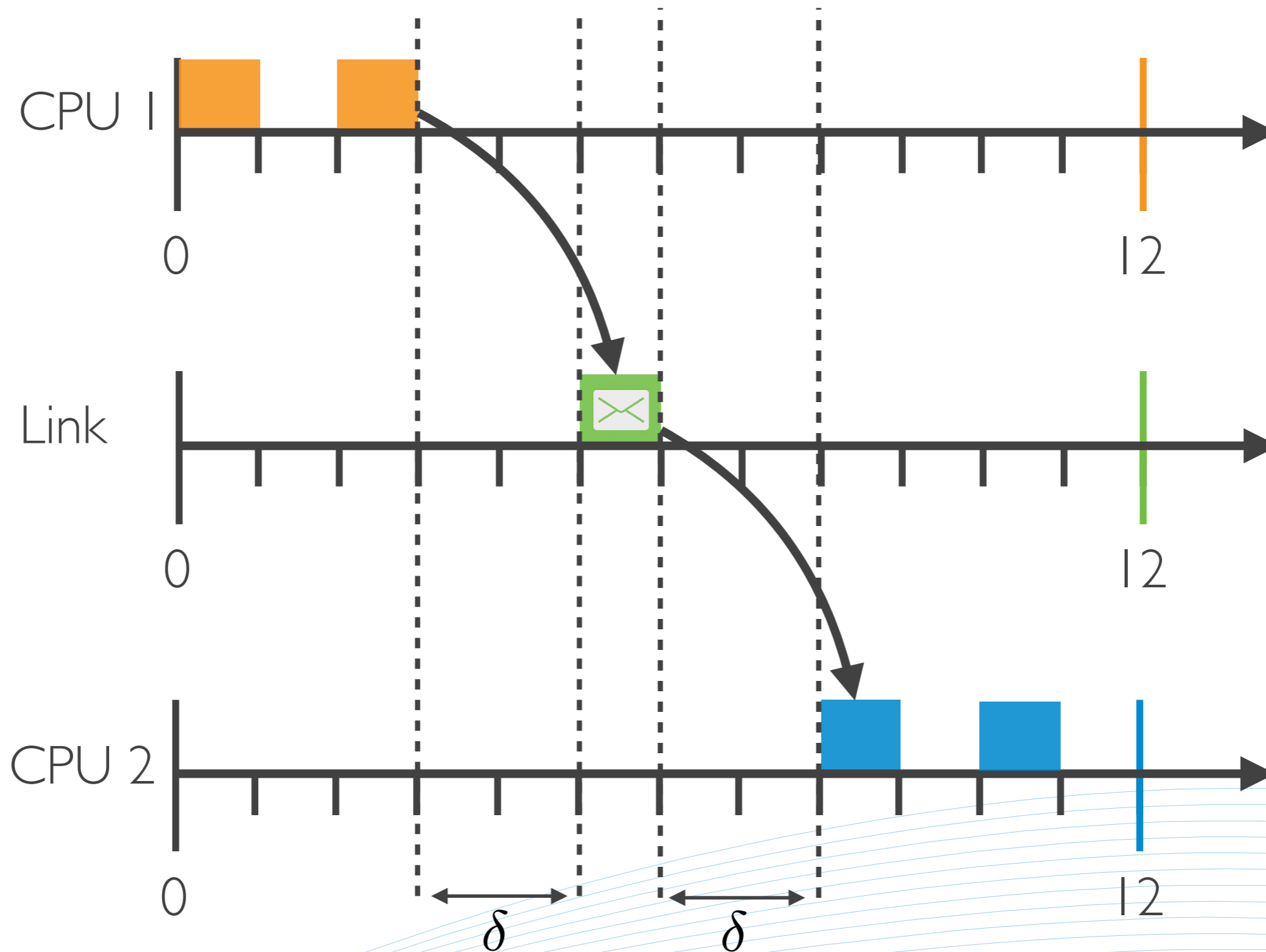


no two frames scheduled on the same link may overlap

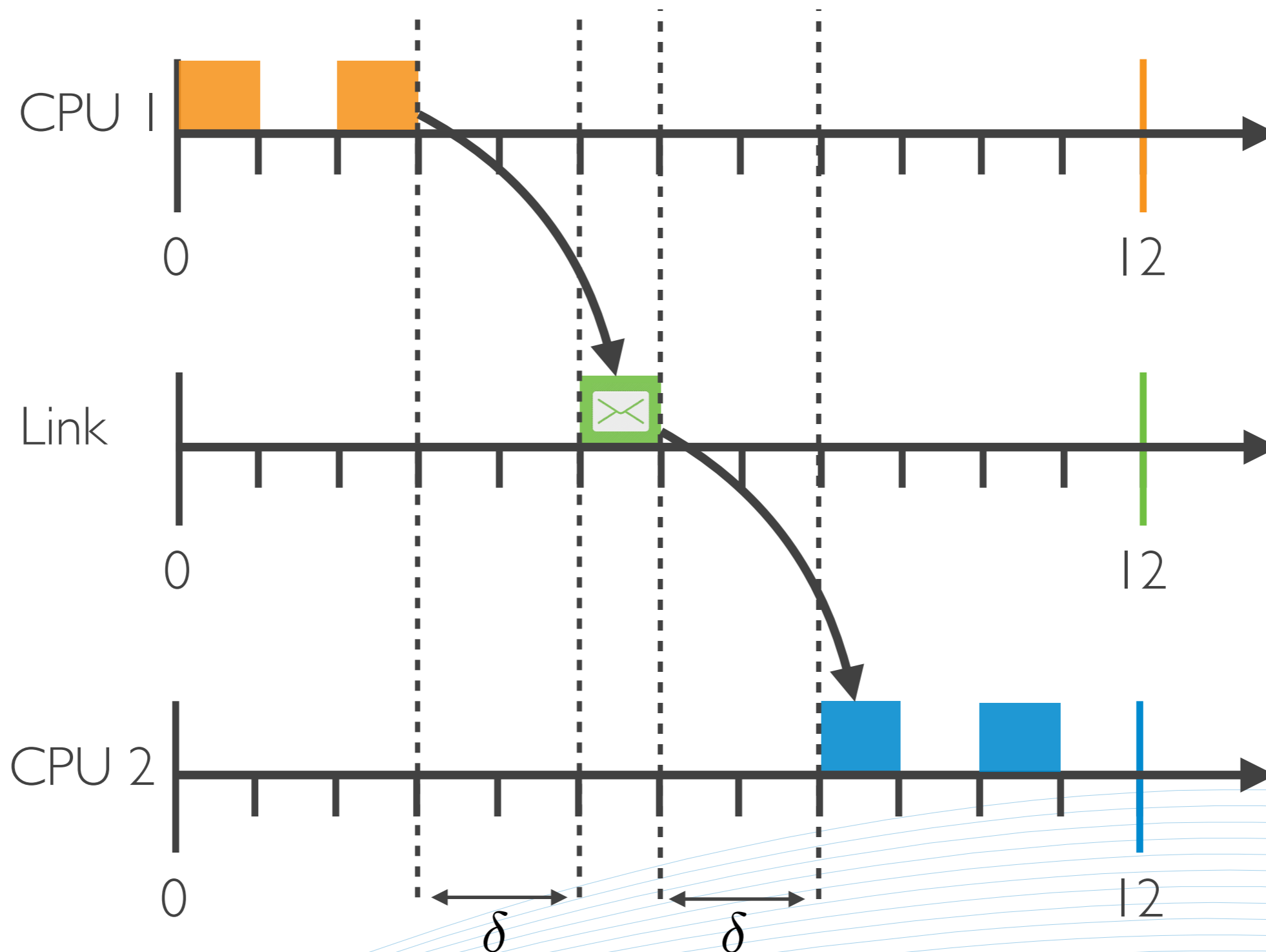
Virtual link constraints



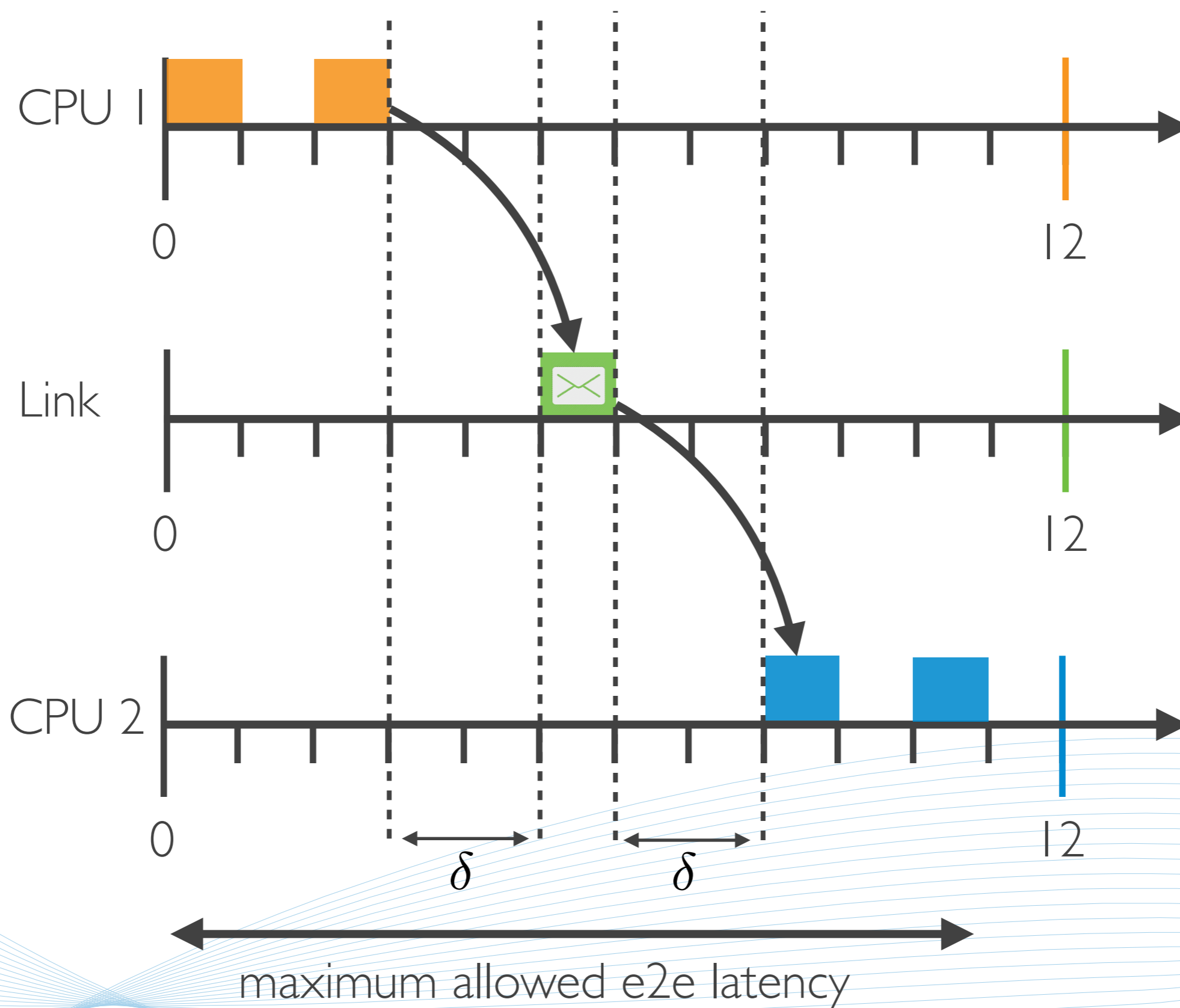
Virtual link constraints



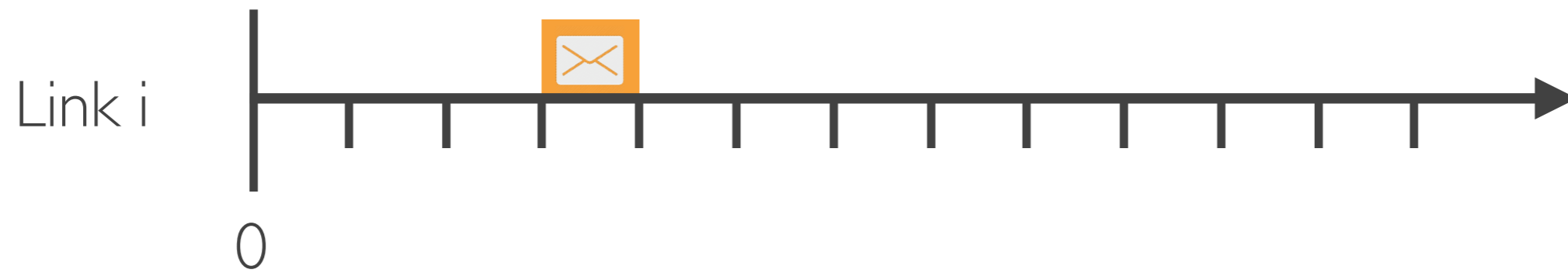
E2E latency constraints



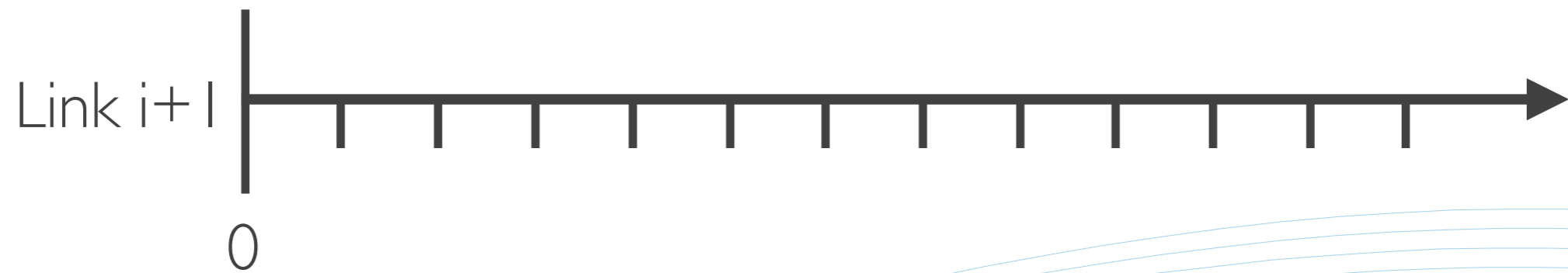
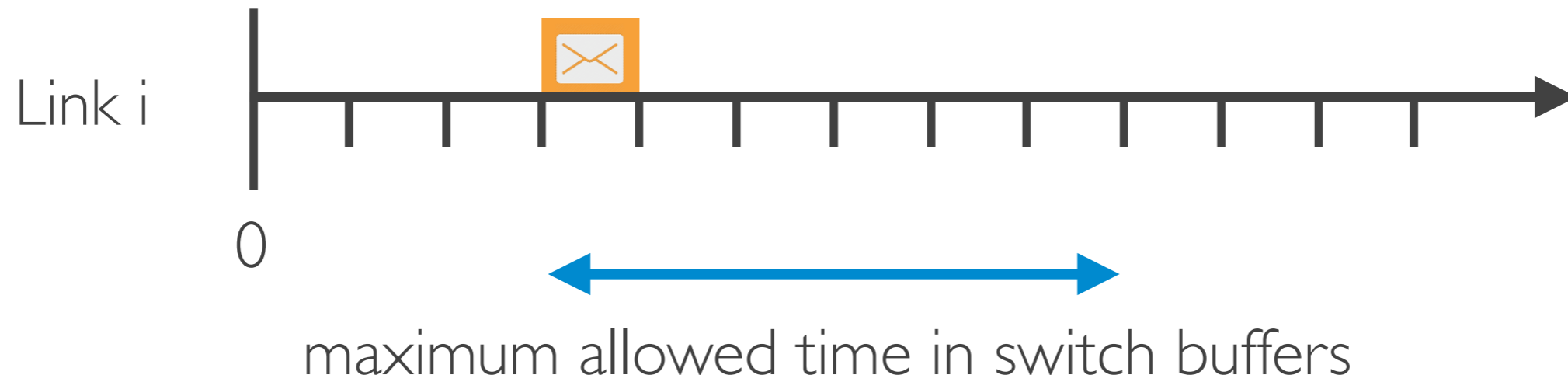
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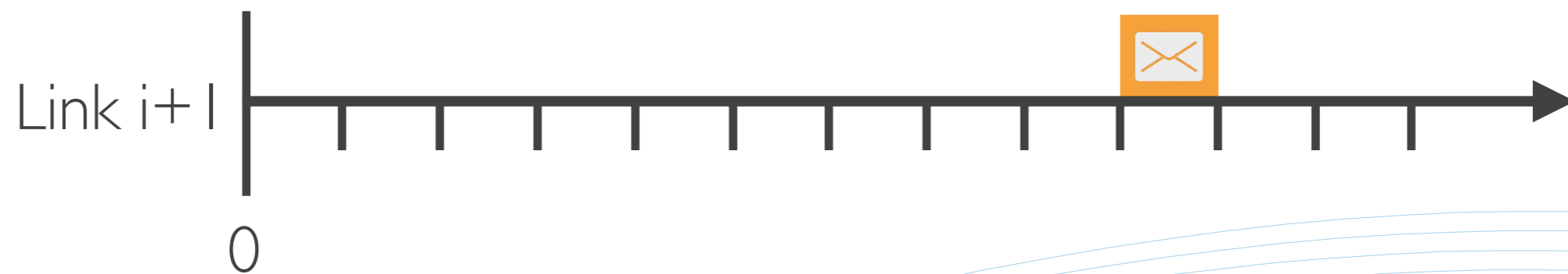
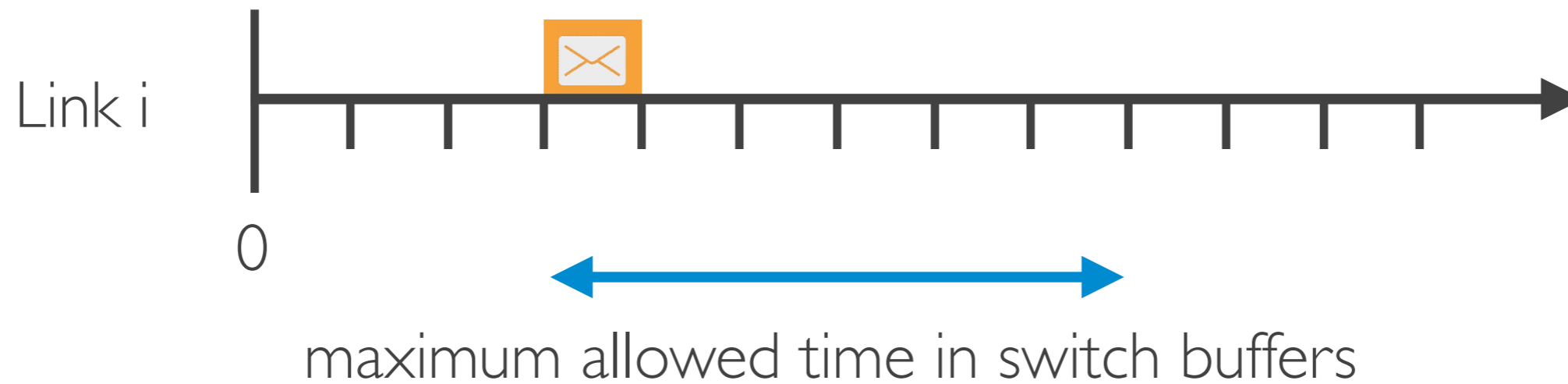
Memory constraints



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Memory constraints



Satisfiability Modulo Theories

Satisfiability Modulo Theories

satisfiability of logical formulas in first-order formulation

background theories $\mathcal{LA}(\mathbb{Z})$ BV

variables x_1, x_2, \dots, x_n

logical symbols $\vee, \wedge, \neg, (,)$

non-logical symbols $+, =, \%, \leq$

quantifiers \exists, \forall

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A lot of solvers and a very active community

OpenSMT [Bruttomesso@TACAS10]

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CVC4 [Barrett@CAV11]

Z3 [[de Moura@TACAS08](mailto:deMoura@TACAS08)]

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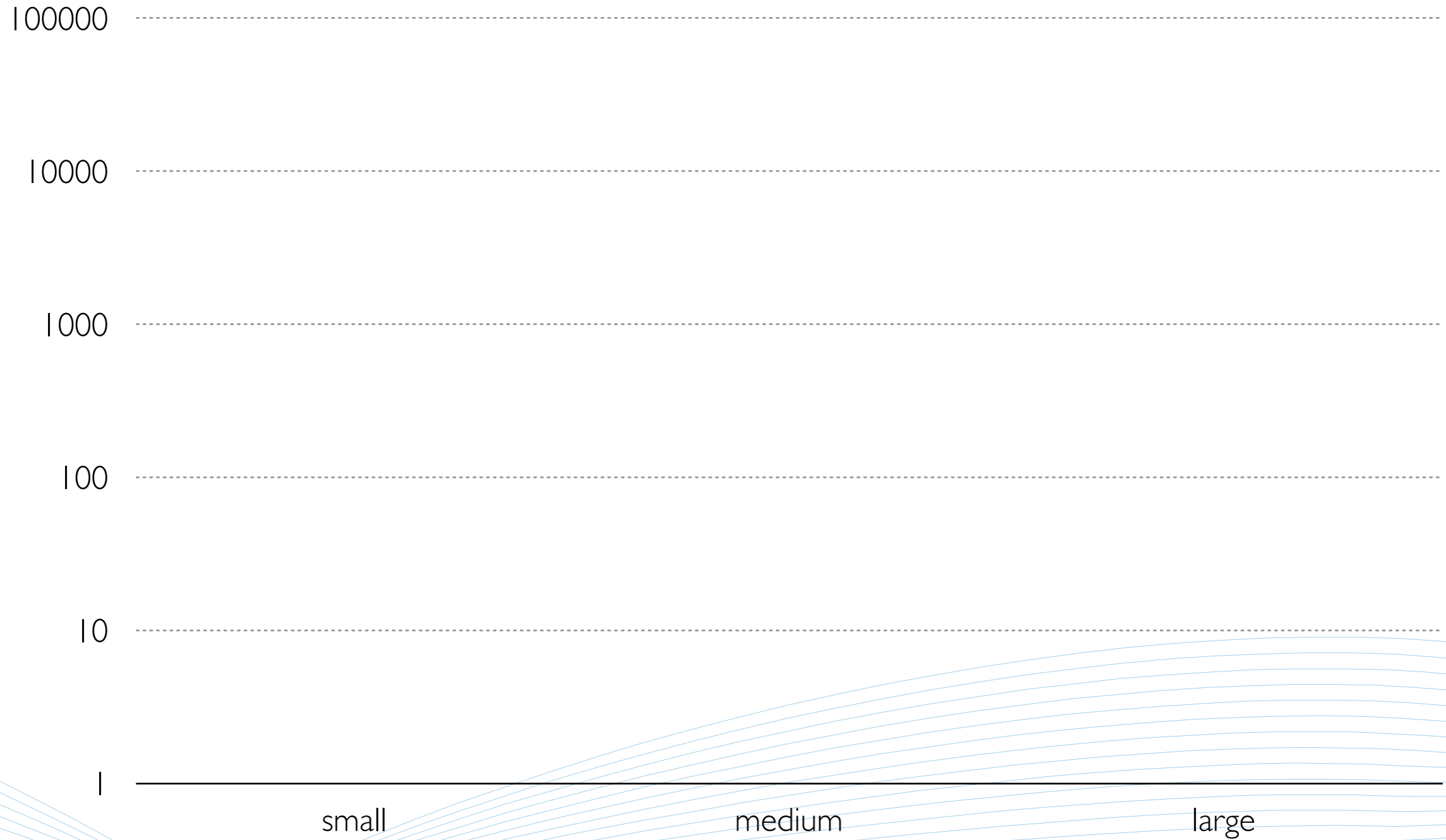
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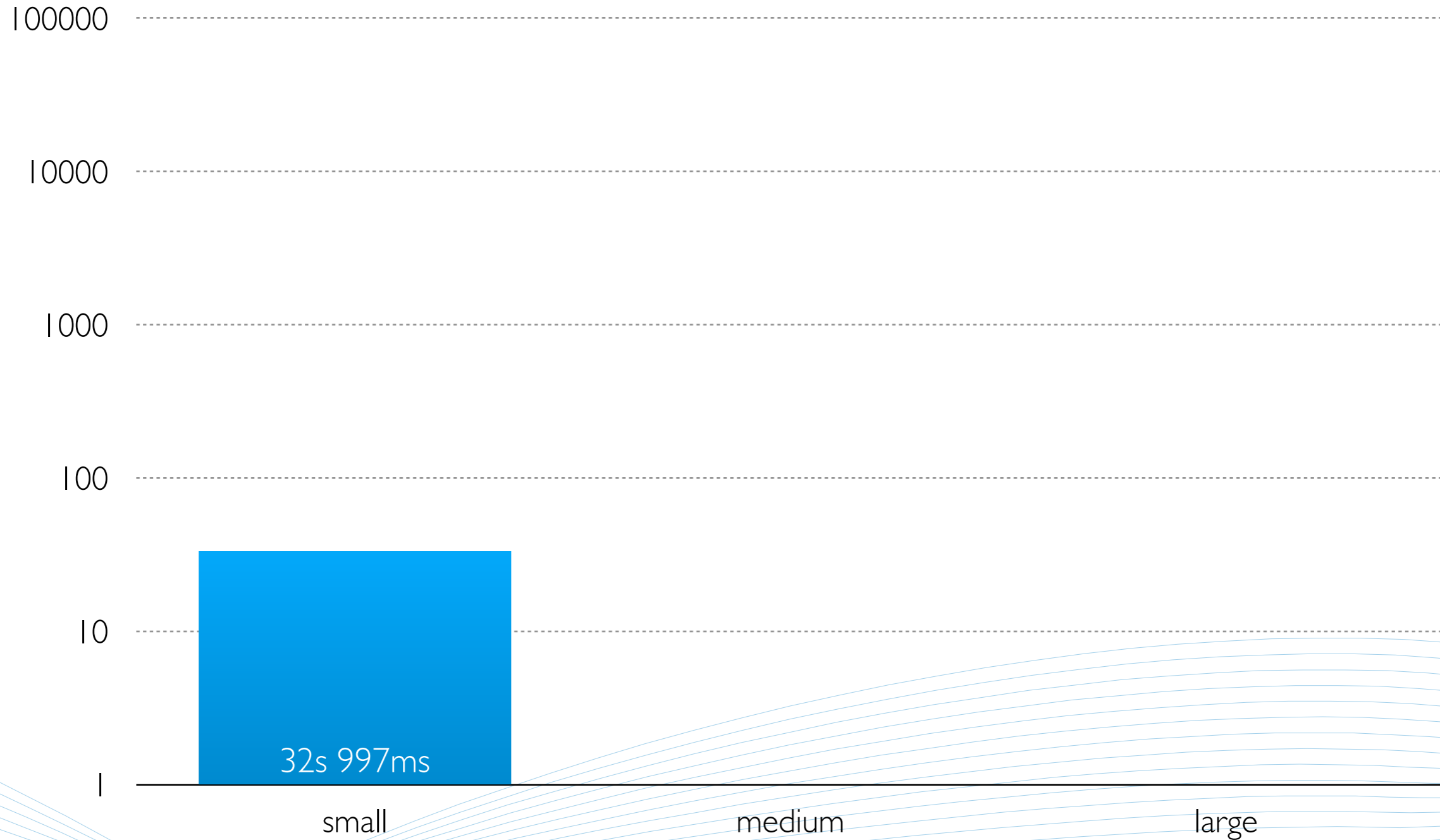
Z3 [[de Moura@TACAS08](mailto:deMoura@TACAS08)]

One-shot

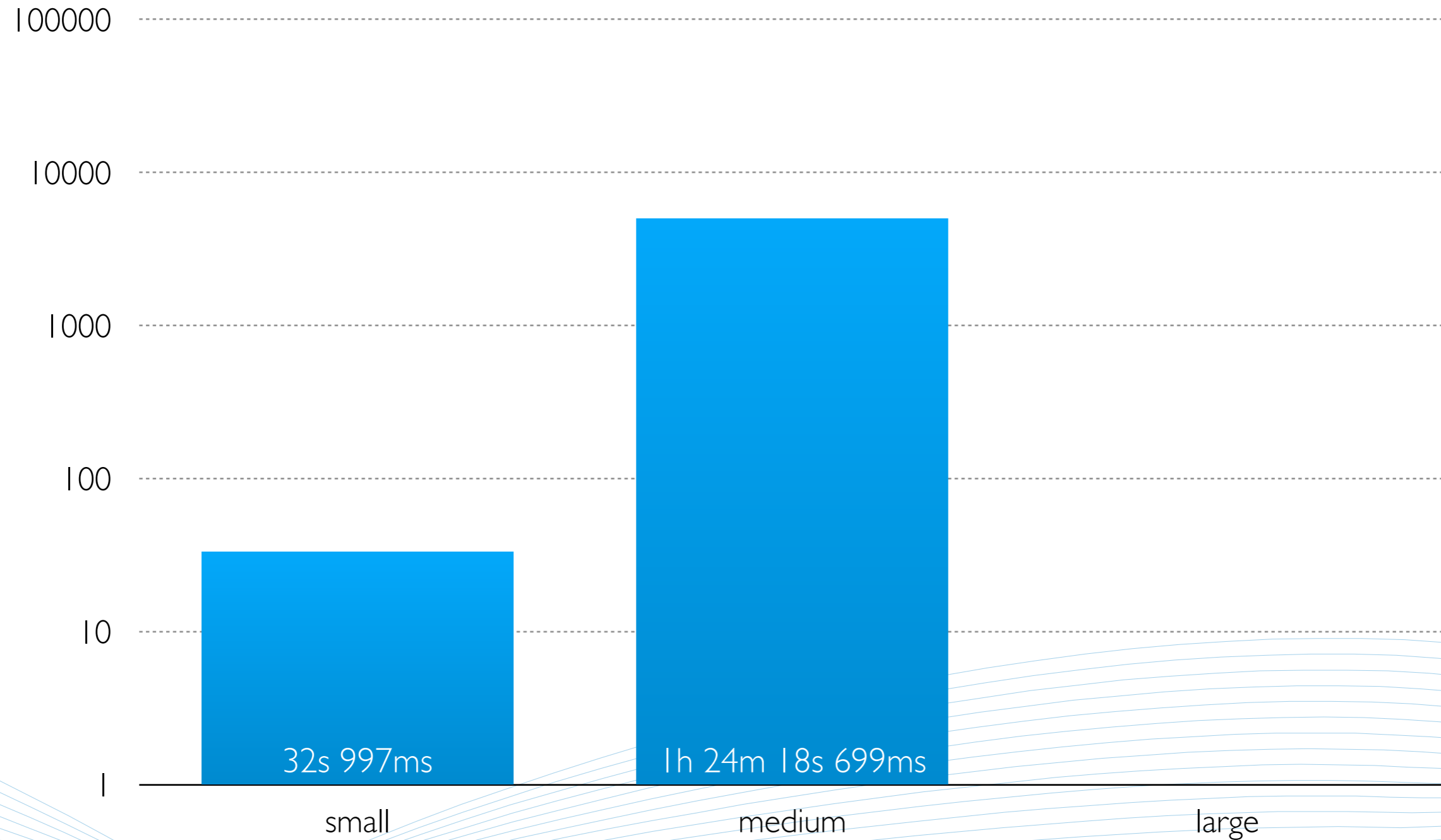
One-shot



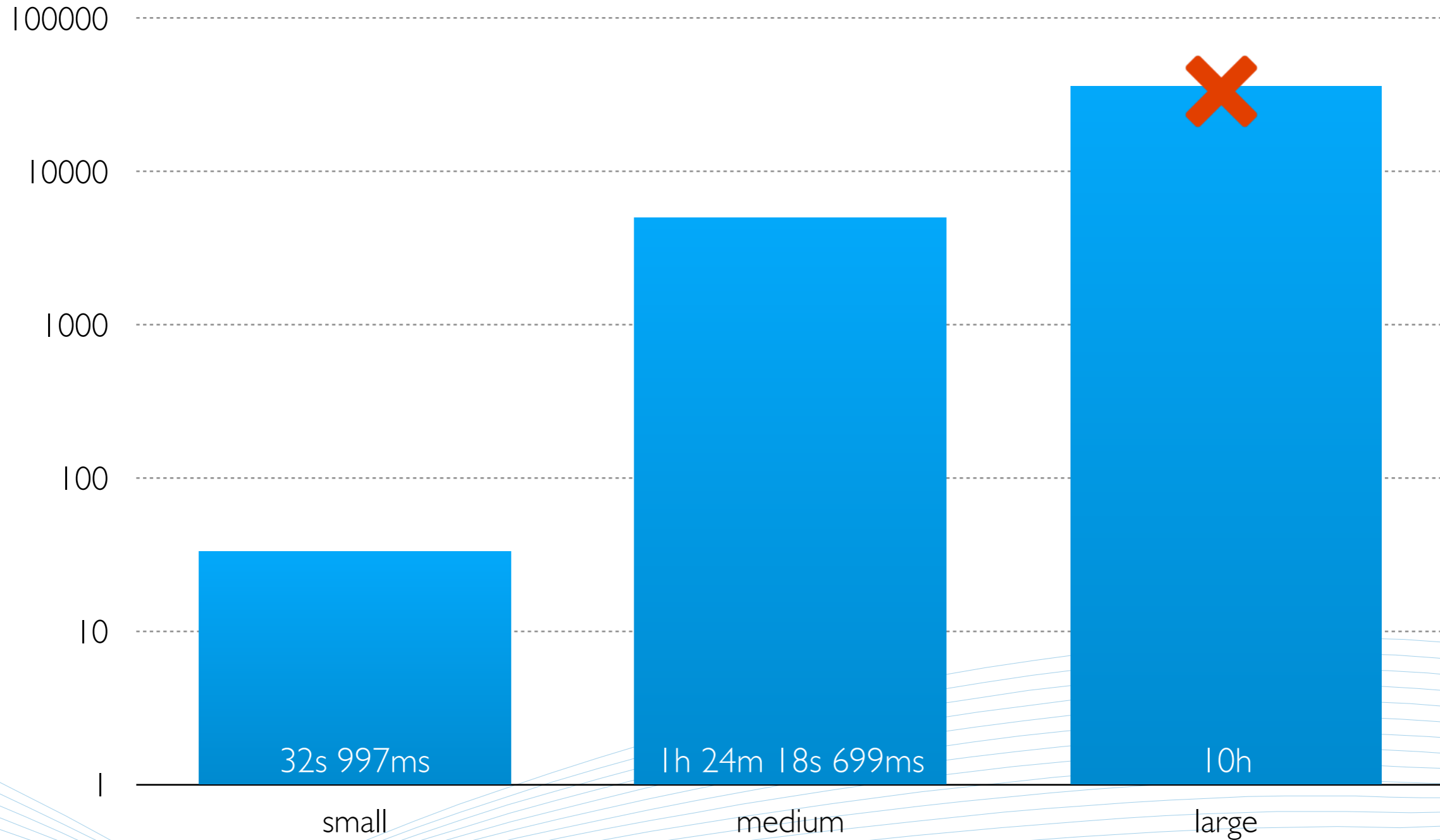
One-shot



One-shot



One-shot



One-shot

One-shot

where does the complexity come from?

One-shot

where does the complexity come from?

where do the frames come from?

One-shot

where does the complexity come from?

where do the frames come from?

consumer tasks
producer tasks
communication



One-shot

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free tasks

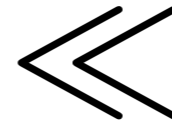


One-shot

where does the complexity come from?

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consumer tasks
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free tasks



One-shot

where does the complexity come from?

where do the frames come from?

consumer tasks
producer tasks
communication



free tasks



let's treat them differently

Demand-based

Demand-based

consumer tasks
producer tasks
communication

free tasks

Demand-based

consumer tasks
producer tasks
communication

free tasks



Demand-based

free tasks



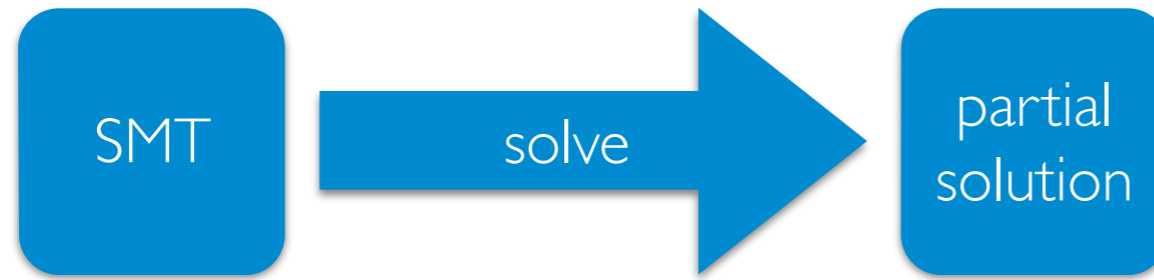
Demand-based

free tasks

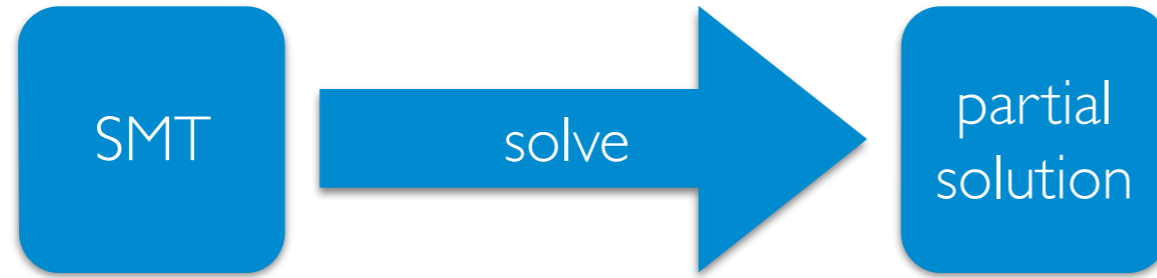


Demand-based

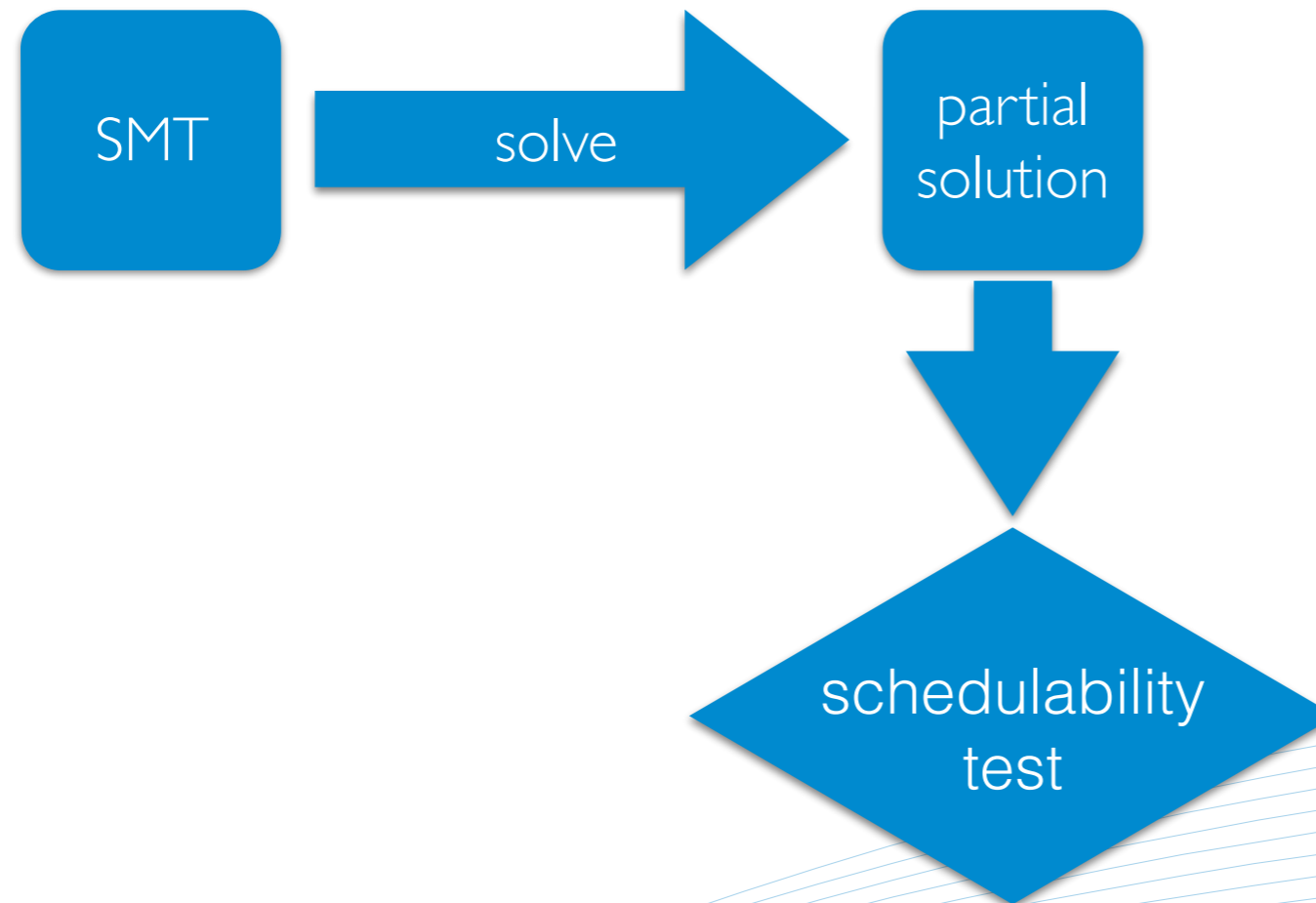
free tasks



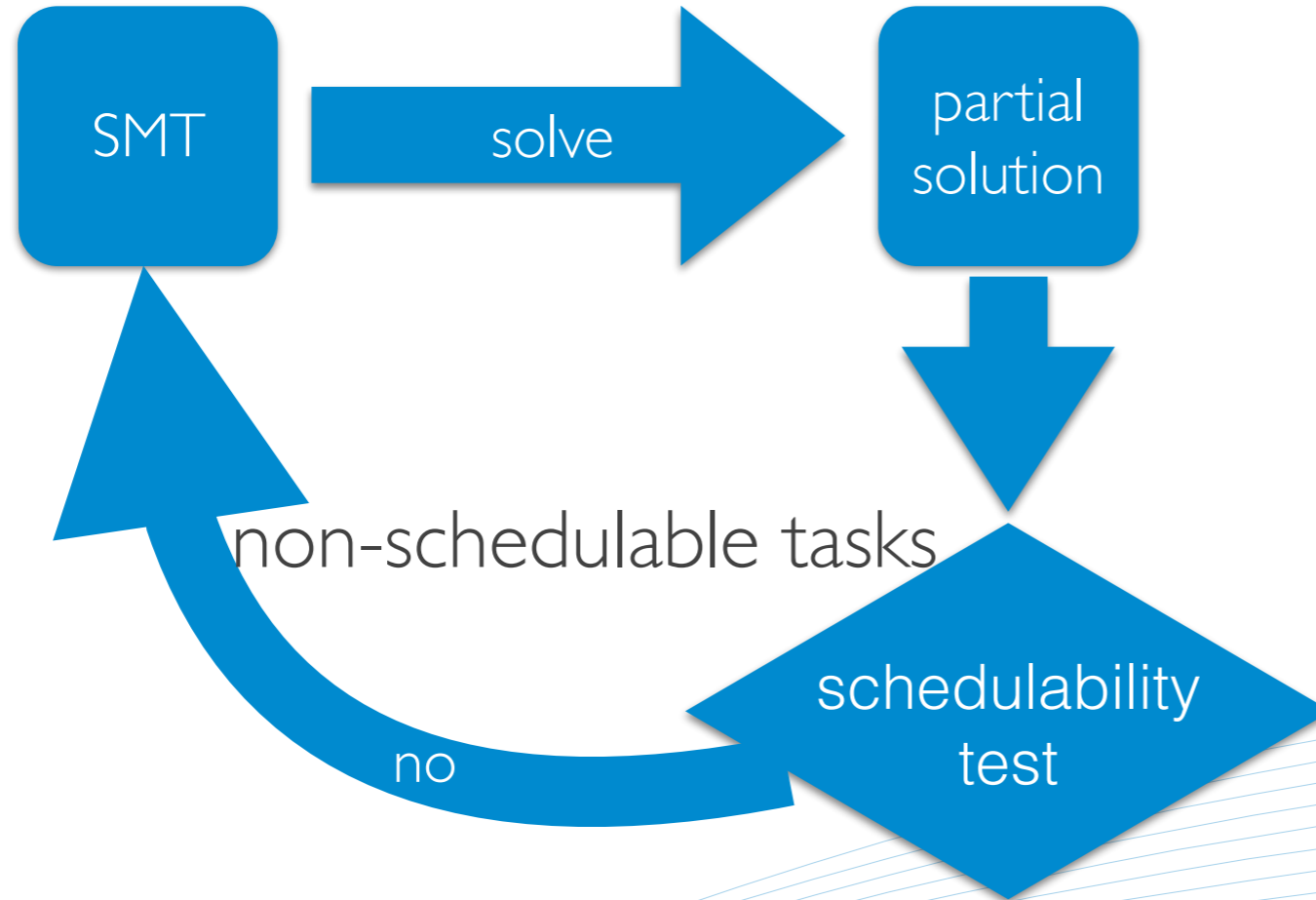
Demand-based



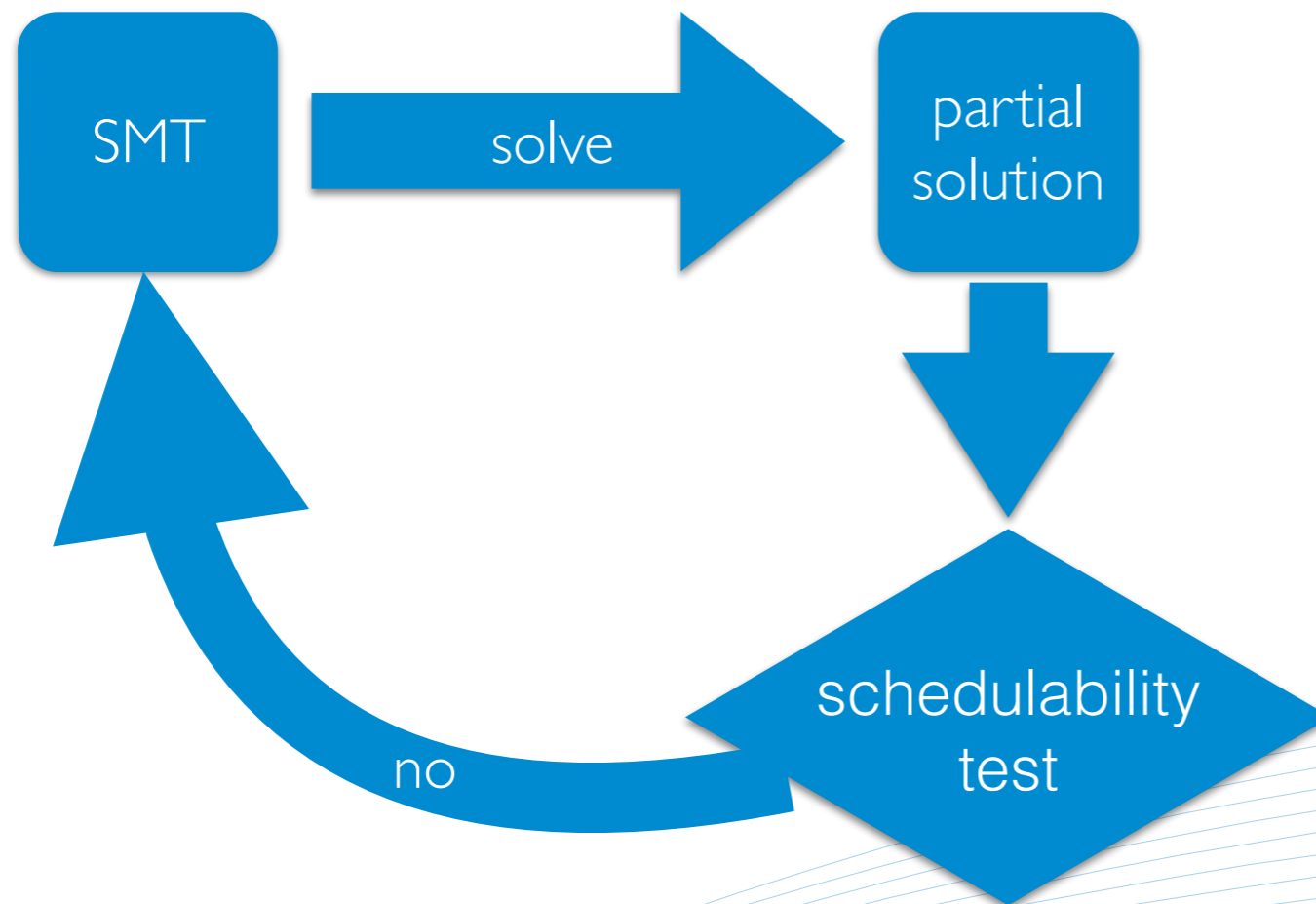
Demand-based



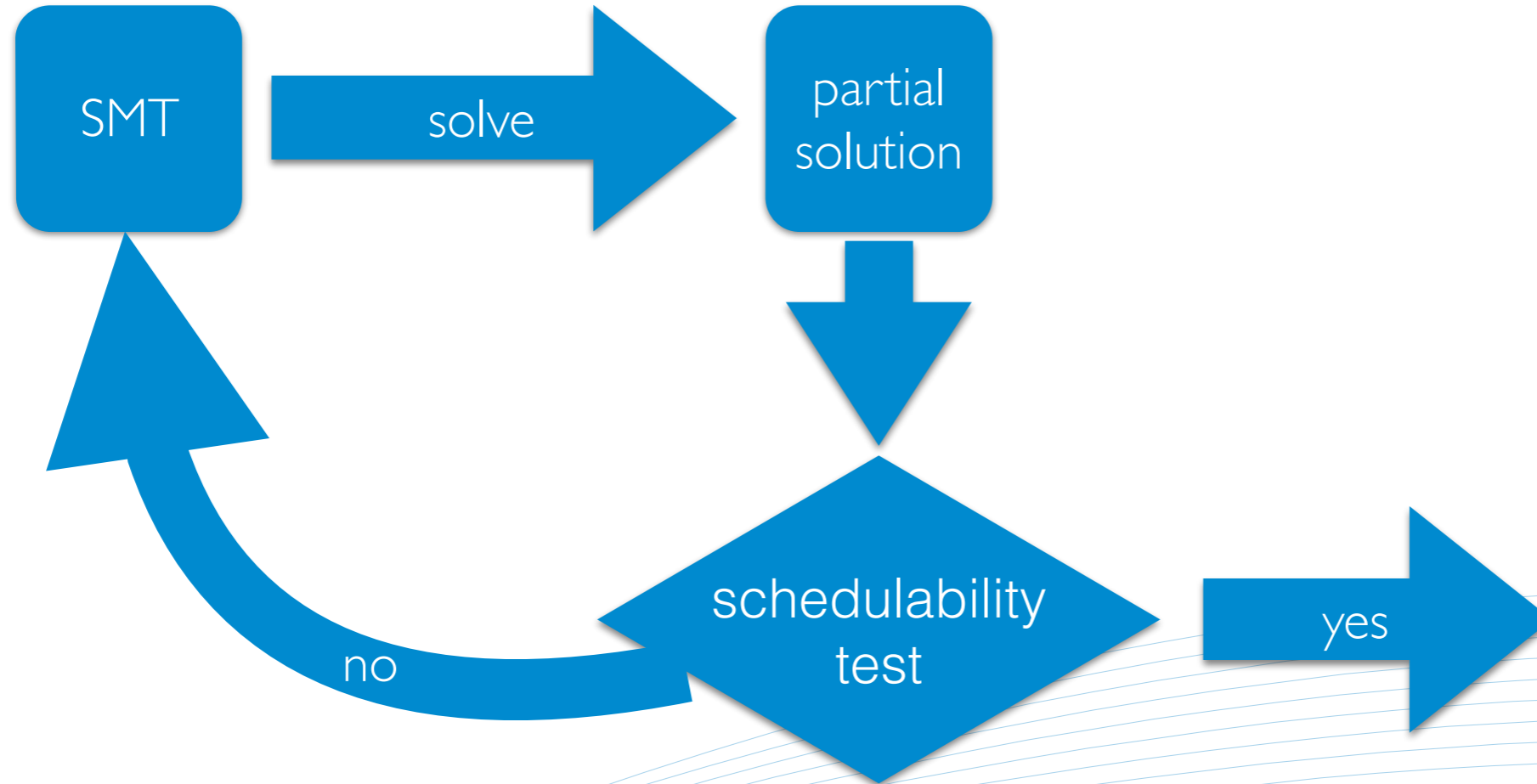
Demand-based



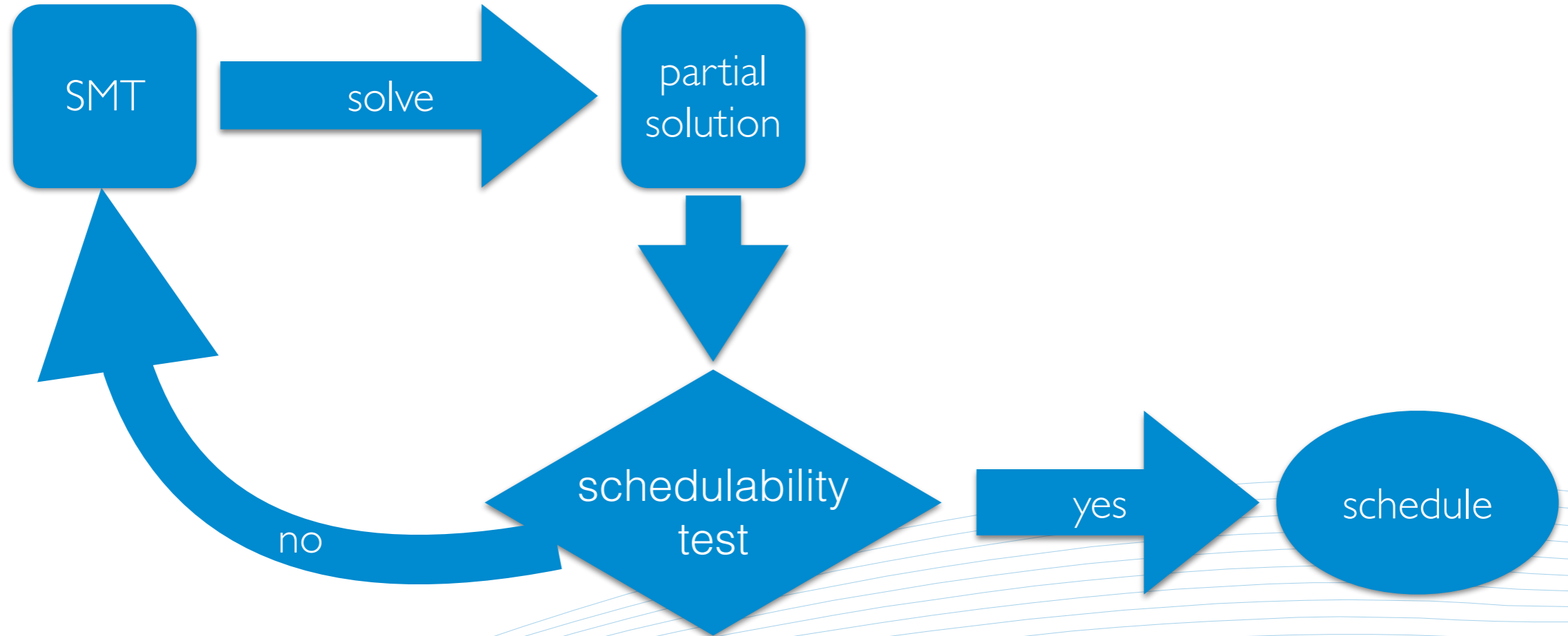
Demand-based



Demand-based

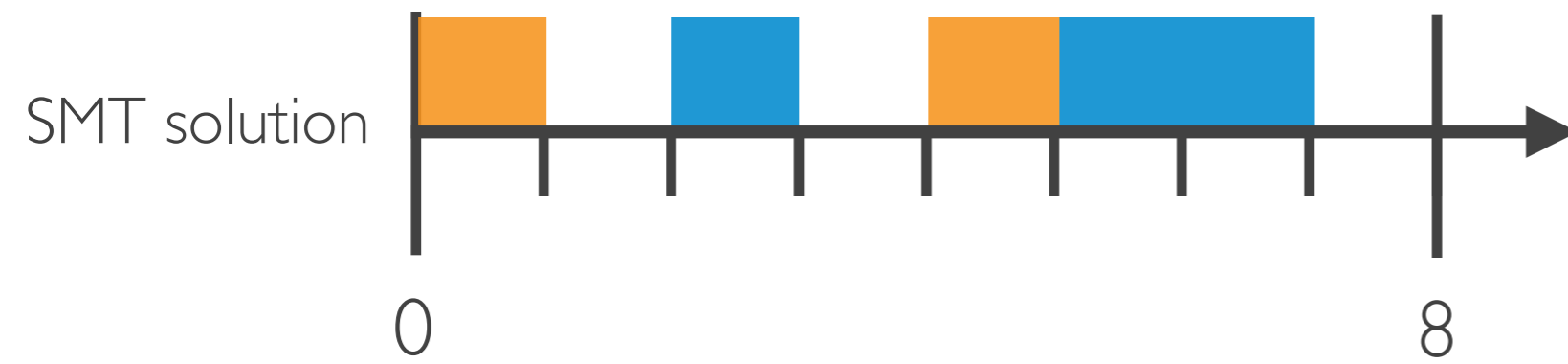


Demand-based

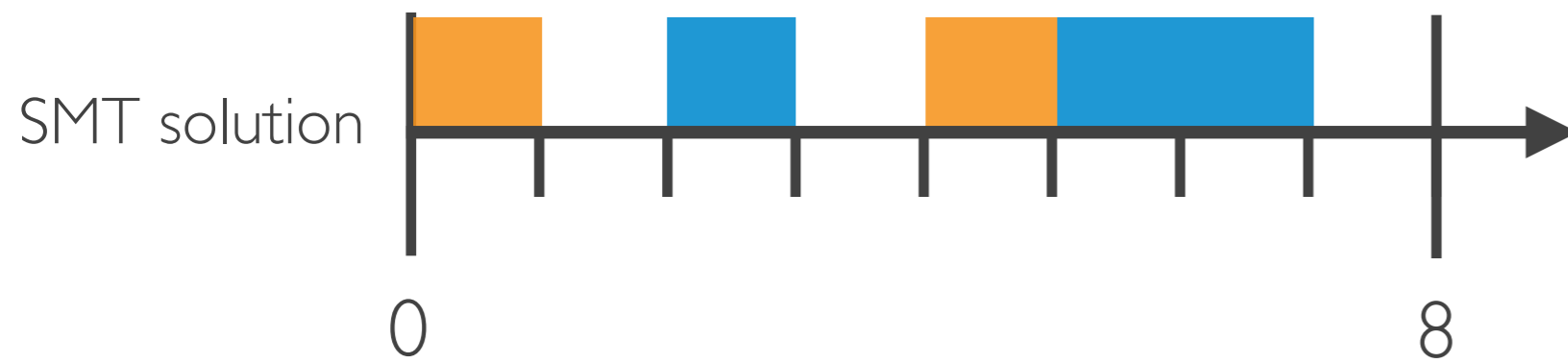


Demand-based

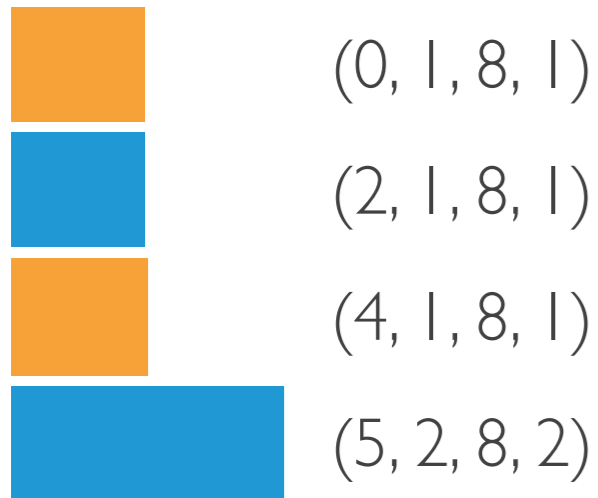
Demand-based



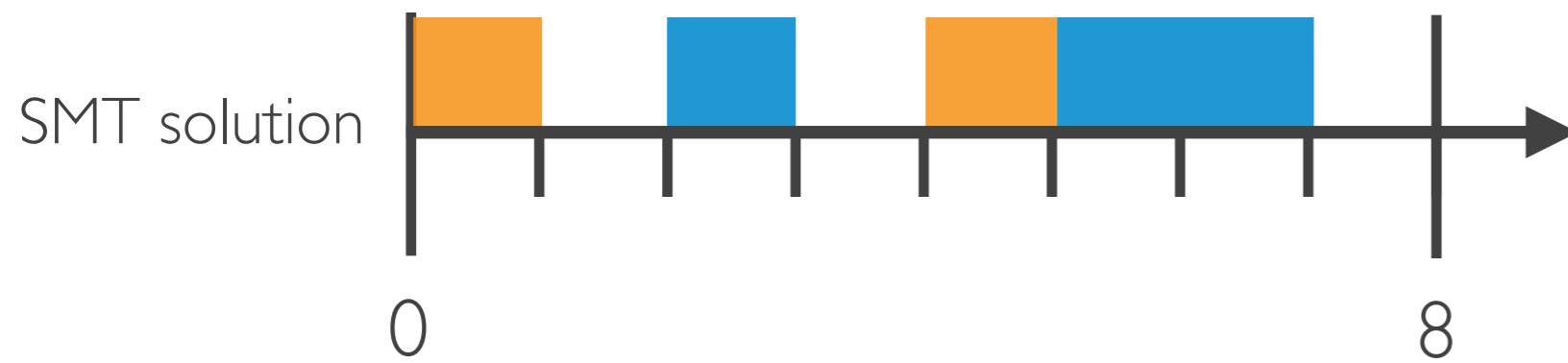
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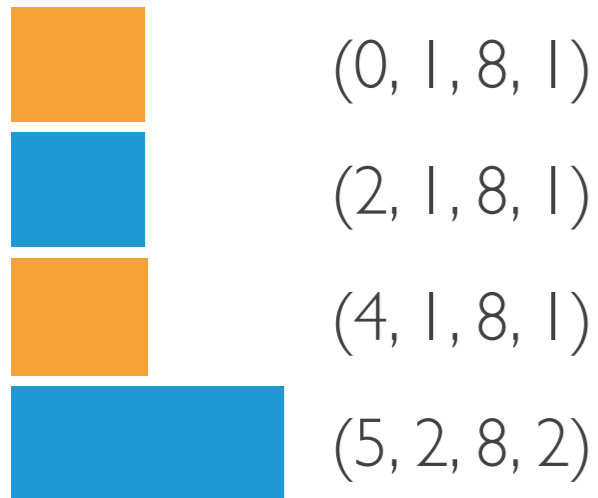
EDF tasks



Demand-based



EDF tasks



free tasks



SMT solution



EDF ta



$$\forall v_a \in \mathcal{V}, \forall t_1 \in \Phi^{v_a}, \forall t_2 \in \Delta^{v_a}, t_1 < t_2 :$$

$$\sum_{\tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}} \tilde{\tau}_i^{v_a} \cdot C \times \left(\left\lfloor \frac{t_2 - \tilde{\tau}_i^{v_a} \cdot \phi - \tilde{\tau}_i^{v_a} \cdot D}{\tilde{\tau}_i^{v_a} \cdot T} \right\rfloor - \left\lfloor \frac{t_1 - \tilde{\tau}_i^{v_a} \cdot \phi}{\tilde{\tau}_i^{v_a} \cdot T} \right\rfloor + 1 \right)_0 \leq t_2 - t_1,$$

where

$$\Phi^{v_a} \stackrel{def}{=} \{a_{i,j}^{v_a} = \tilde{\tau}_i^{v_a} \cdot \phi + j \times \tilde{\tau}_i^{v_a} \cdot T \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}, j \geq 0, a_{i,j}^{v_a} \leq \lambda^{v_a}\},$$

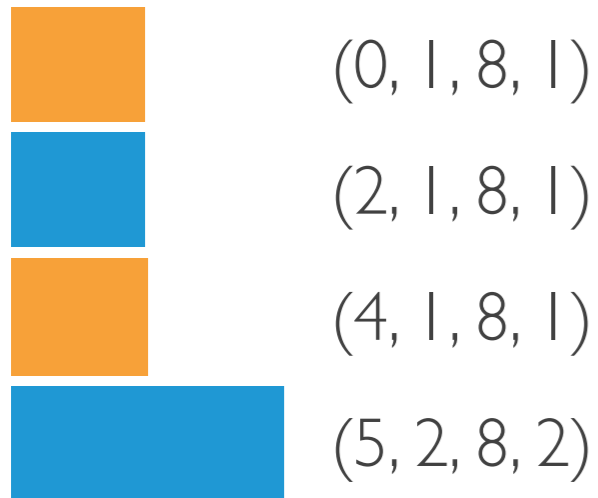
$$\Delta^{v_a} \stackrel{def}{=} \{d_{i,j}^{v_a} = a_{i,j}^{v_a} + \tilde{\tau}_i^{v_a} \cdot D \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}, j \geq 0, d_{i,j}^{v_a} \leq \lambda^{v_a}\},$$

$$\lambda^{v_a} = \max(\{\tilde{\tau}_i^{v_a} \cdot \phi \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}) + 2 \times \text{lcm}(\{\tilde{\tau}_i^{v_a} \cdot T \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}).$$

Demand-based



EDF tasks



free tasks



$\forall v_a \in \mathcal{V}, \forall t_1 \in \Phi^{v_a}, \forall t_2 \in \Delta^{v_a}, t_1 < t_2 :$

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where

$$\Phi^{v_a} \stackrel{def}{=} \{a_{i,j}^{v_a} = \tilde{\tau}_i^{v_a} \cdot \phi + j \times \tilde{\tau}_i^{v_a} \cdot T \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}, j \geq 0, a_{i,j}^{v_a} \leq \lambda^{v_a}\},$$

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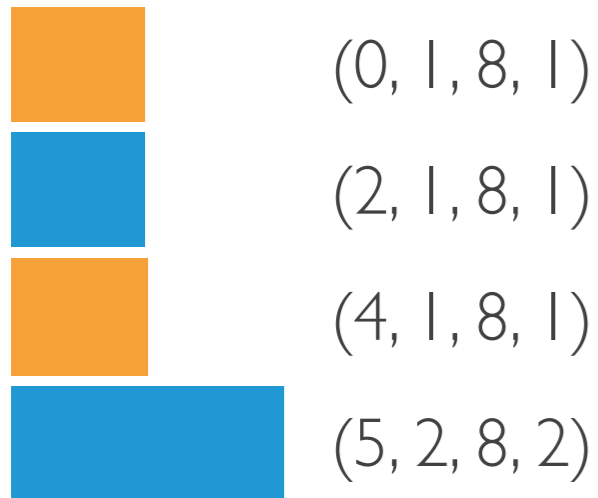
$$\lambda^{v_a} = \max(\{\tilde{\tau}_i^{v_a} \cdot \phi \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}) + 2 \times \text{lcm}(\{\tilde{\tau}_i^{v_a} \cdot T \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}).$$

Demand-based

SMT solution



EDF tasks



free tasks



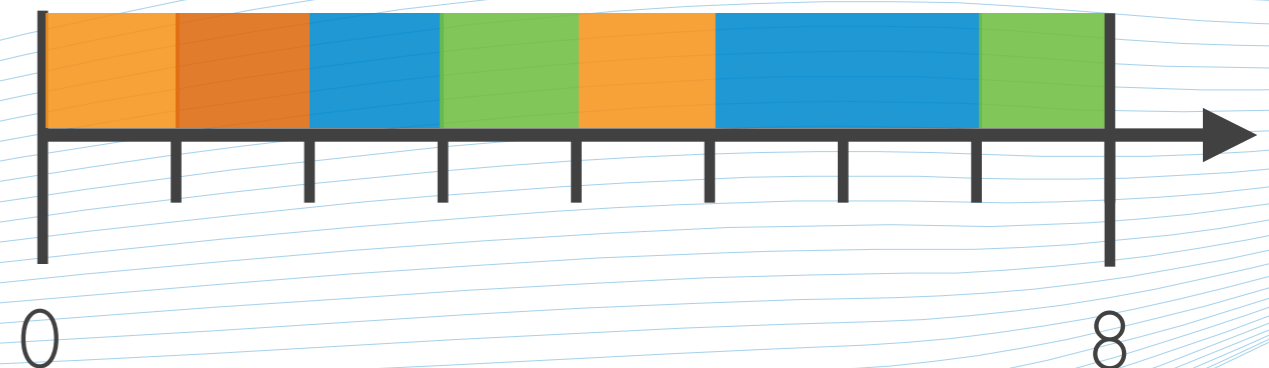
$$\forall v_a \in \mathcal{V}, \forall t_1 \in \Phi^{v_a}, \forall t_2 \in \Delta^{v_a}, t_1 < t_2 : \\ \sum_{\tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}} \tilde{\tau}_i^{v_a} \cdot C \times \left(\left\lfloor \frac{t_2 - \tilde{\tau}_i^{v_a} \cdot \phi - \tilde{\tau}_i^{v_a} \cdot D}{\tilde{\tau}_i^{v_a} \cdot T} \right\rfloor - \left\lfloor \frac{t_1 - \tilde{\tau}_i^{v_a} \cdot \phi}{\tilde{\tau}_i^{v_a} \cdot T} \right\rfloor + 1 \right) \leq t_2 - t_1,$$

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$$\Delta^{v_a} \stackrel{def}{=} \{d_{i,j}^{v_a} = a_{i,j}^{v_a} + \tilde{\tau}_i^{v_a} \cdot D \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}, j \geq 0, d_{i,j}^{v_a} \leq \lambda^{v_a}\},$$

$$\lambda^{v_a} = \max(\{\tilde{\tau}_i^{v_a} \cdot \phi \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}) + 2 \times \text{lcm}(\{\tilde{\tau}_i^{v_a} \cdot T \mid \tilde{\tau}_i^{v_a} \in \tilde{\Gamma}^{v_a}\}).$$



Demand-based

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- transform scheduled frames on CPUs into asynchronous periodic tasks

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- incremental algorithm so we don't lose schedulability
- we are still exponential but scale better for the average case

Evaluation

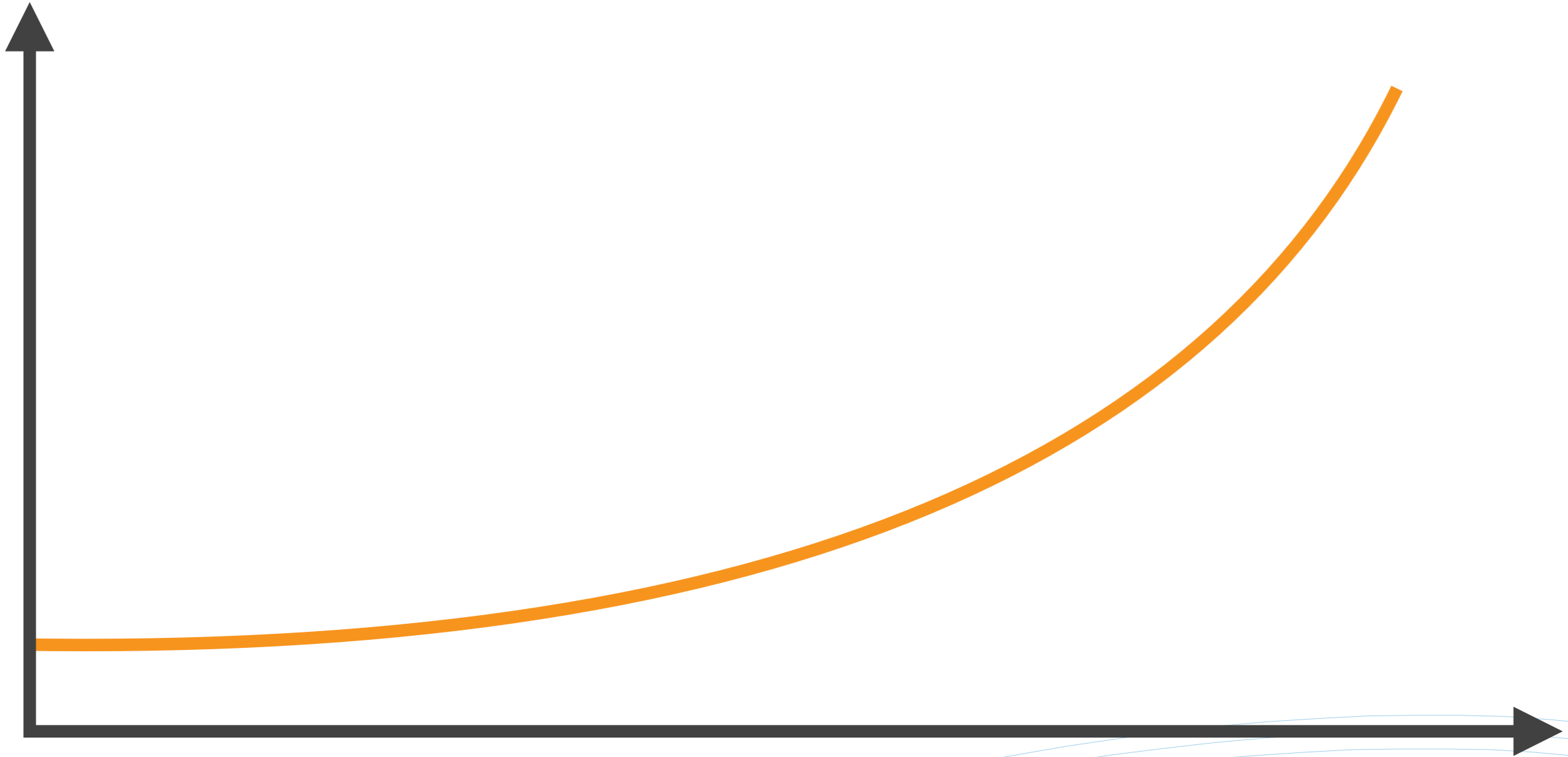
Evaluation

time



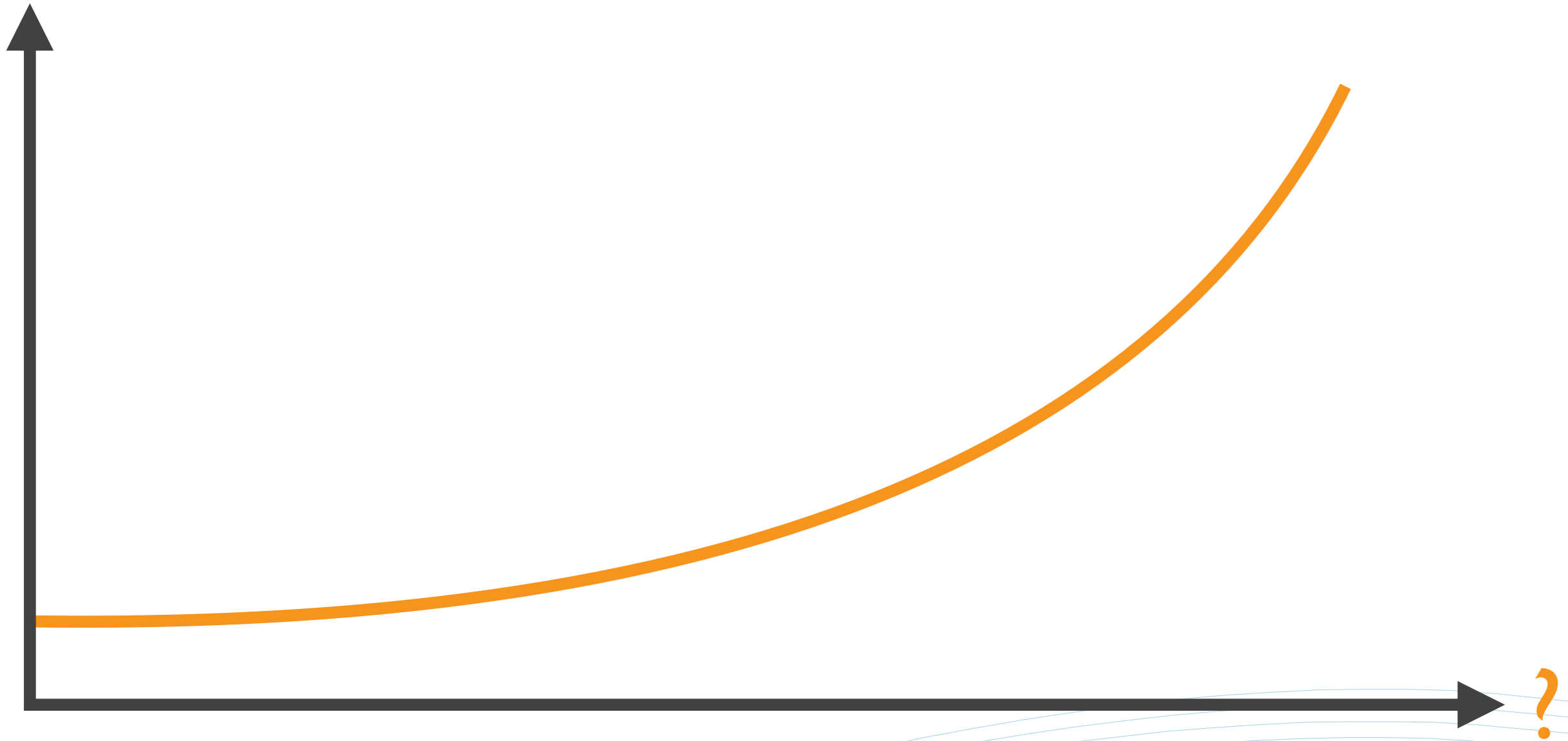
Evaluation

time



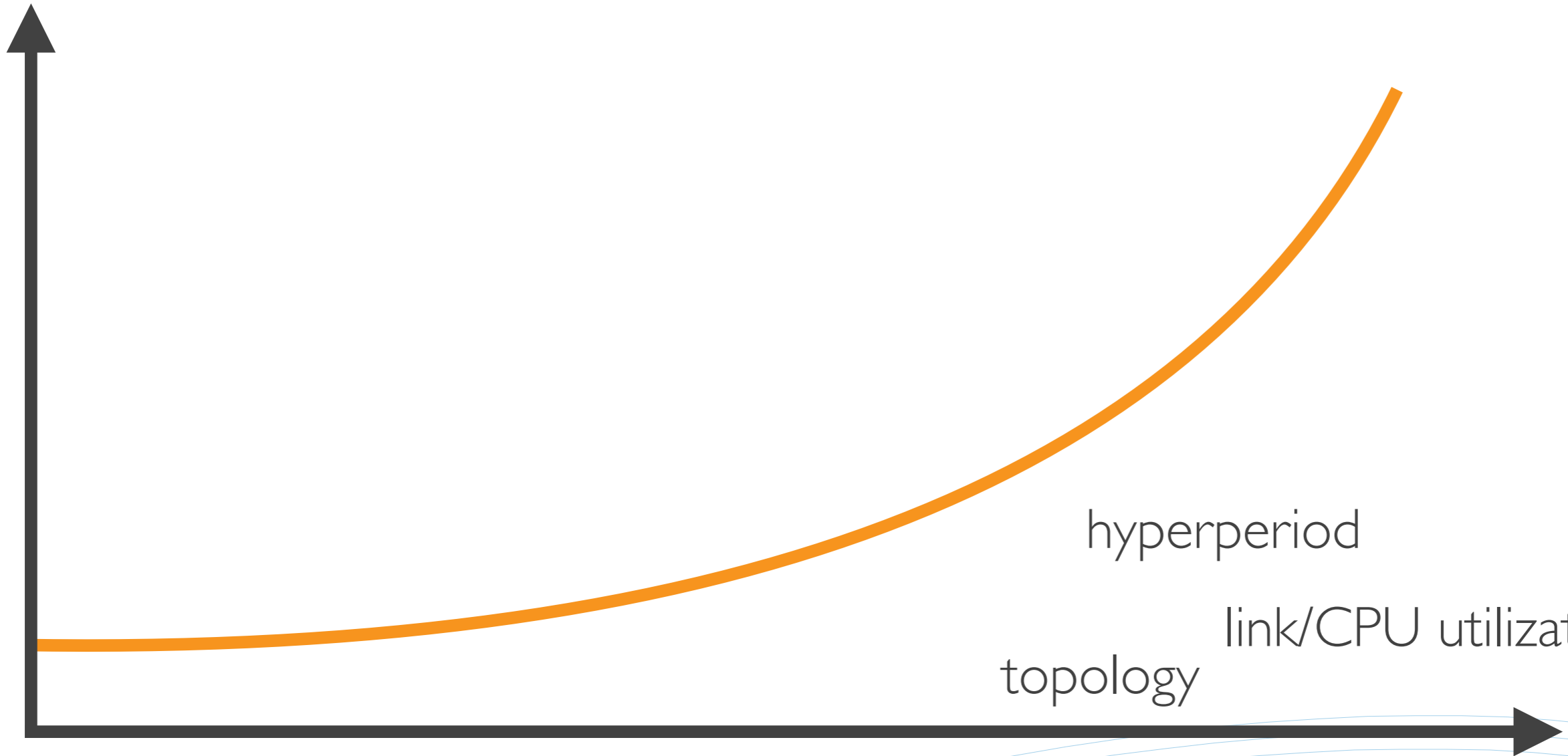
Evaluation

time



Evaluation

time



hyperperiod

link/CPU utilization

topology

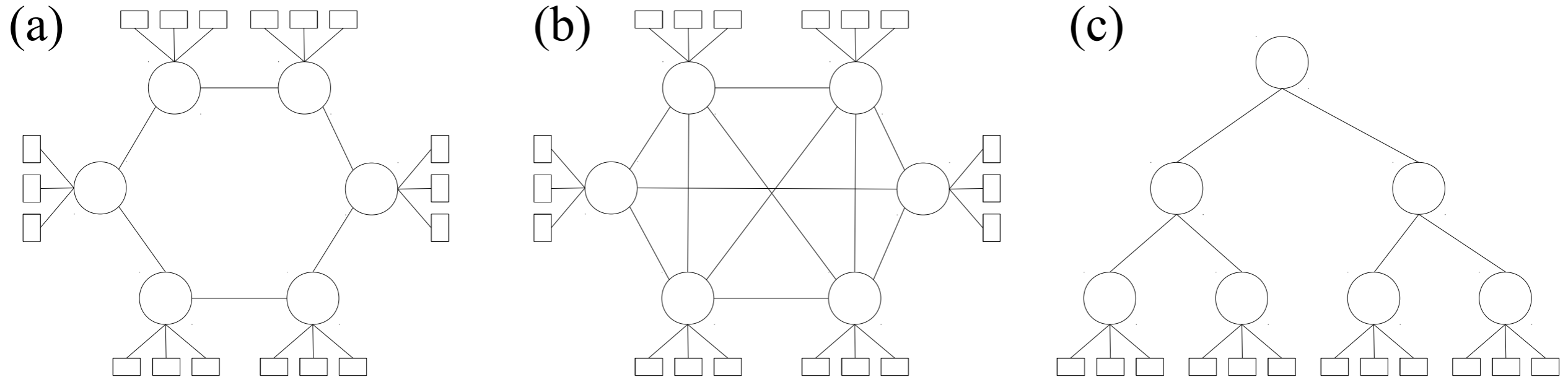
?

periods

macrotick

size of network

Topologies



Periods $\{10,20,25,50,100\}$, $\{10,30,100\}$, $\{50,75\}$ ms

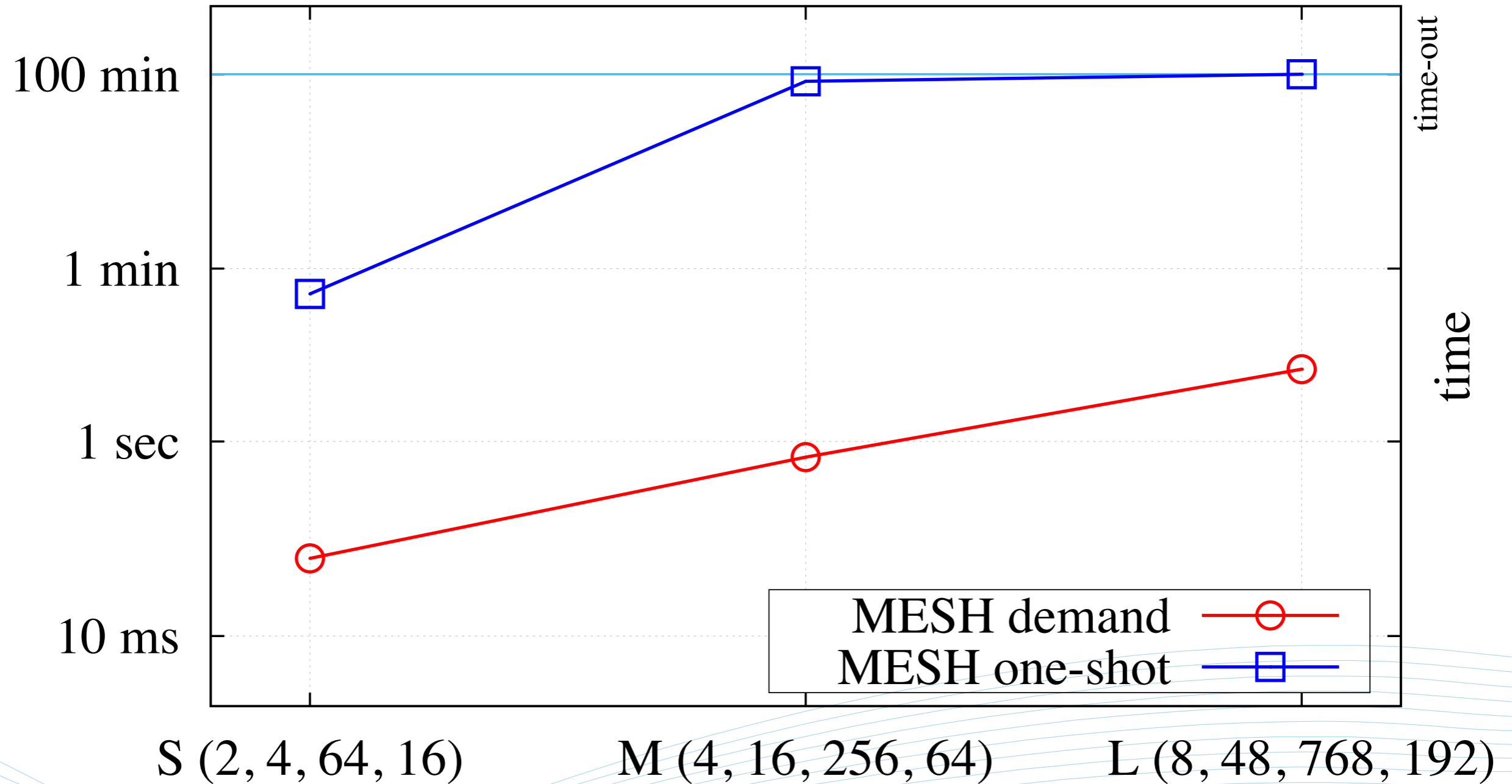
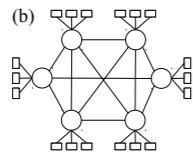
1 usec network link granularity

100Mbit/s and 1 Gbit/s

random message size and virtual links

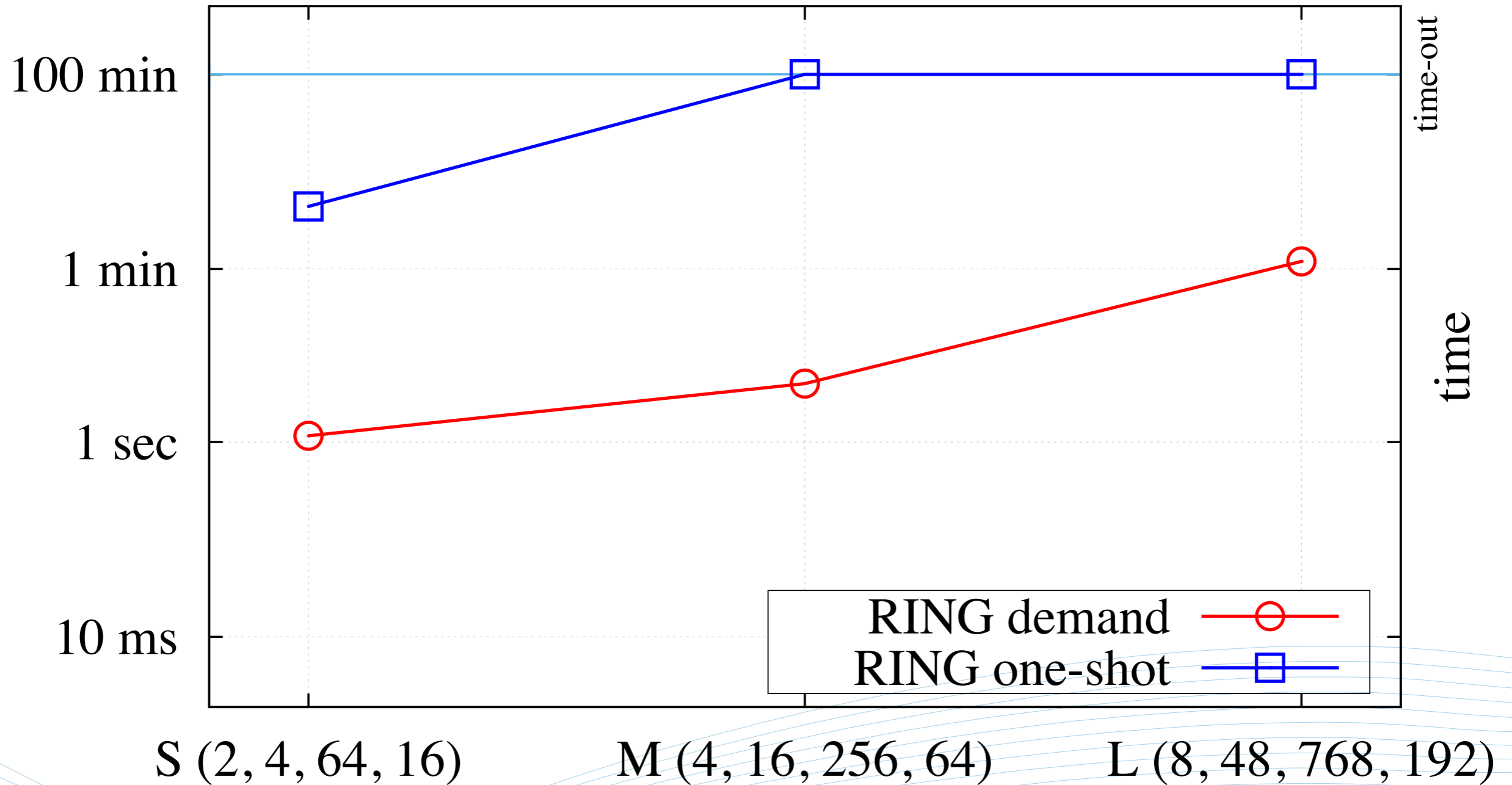
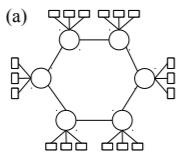
different macrotick and utilization configurations

Mesh



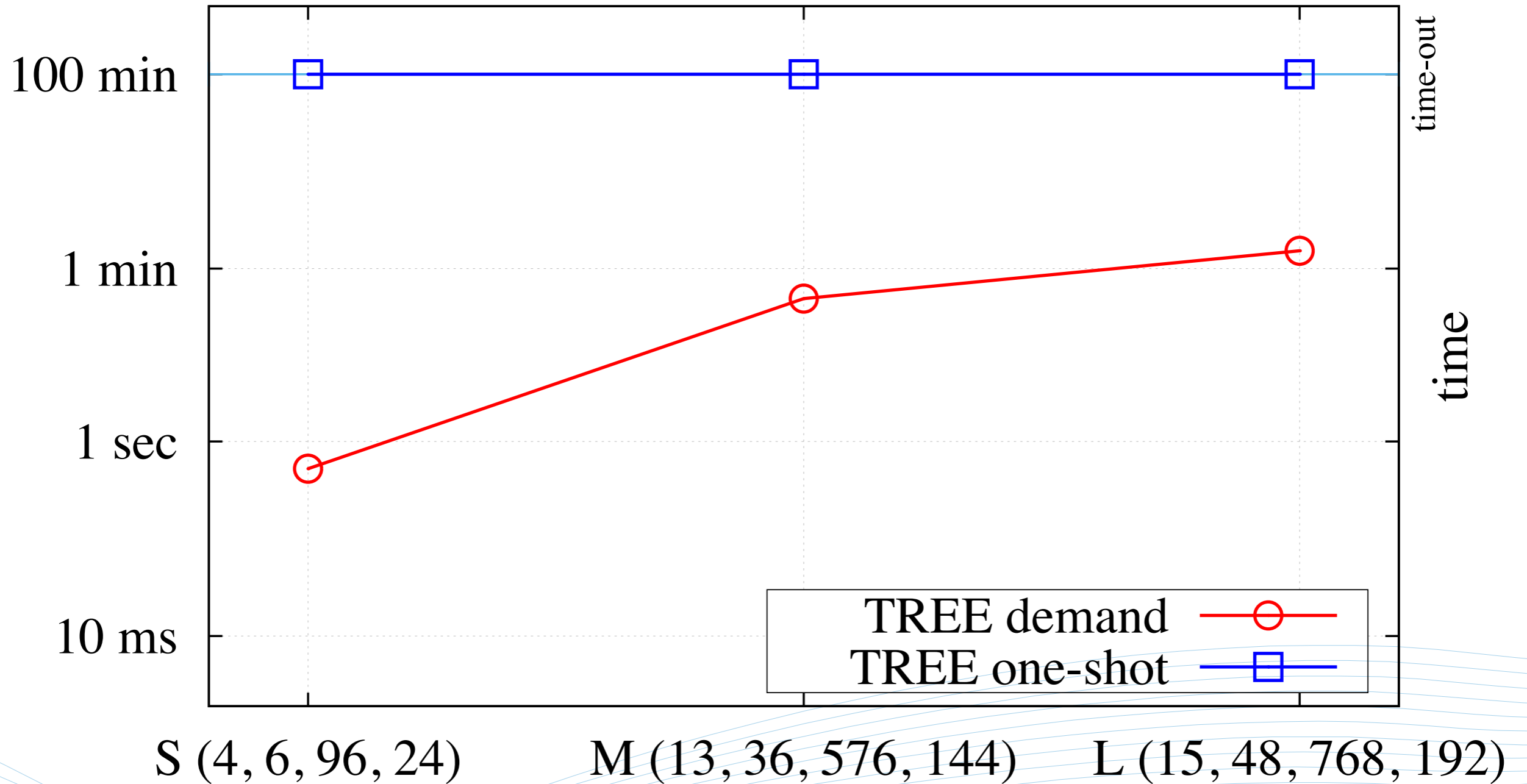
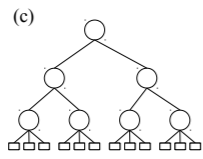
Periods {10,20,25,50,100} ms

Ring



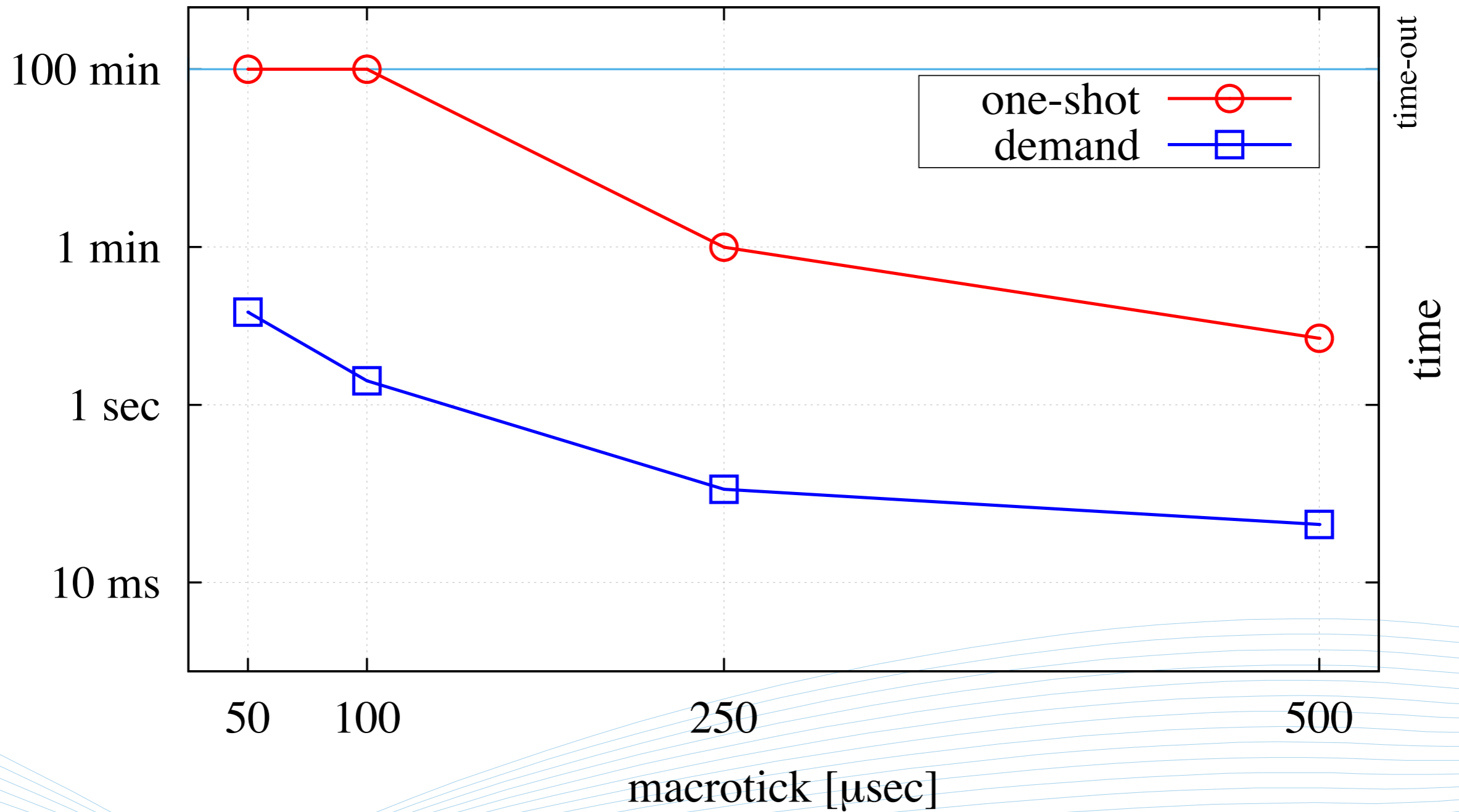
Periods {10,30,100} ms

Tree



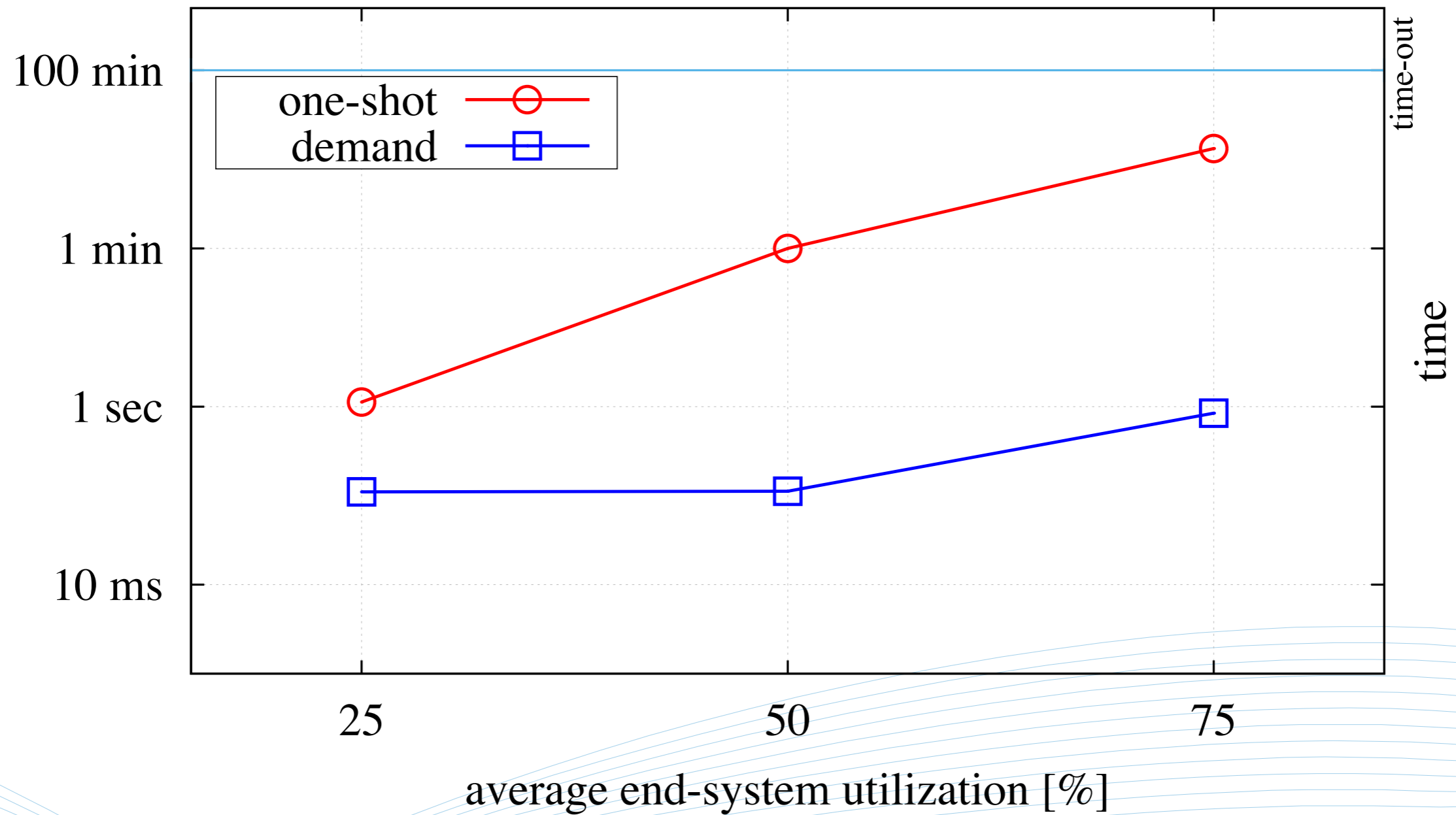
Periods {50,75} ms

$P=\{10, 20, 25, 50, 100\}[\text{ms}]$, $\text{HP}=100\text{ms}$, $\text{Size}=\text{S}$, $U=50\%$, $T=\text{MESH}$



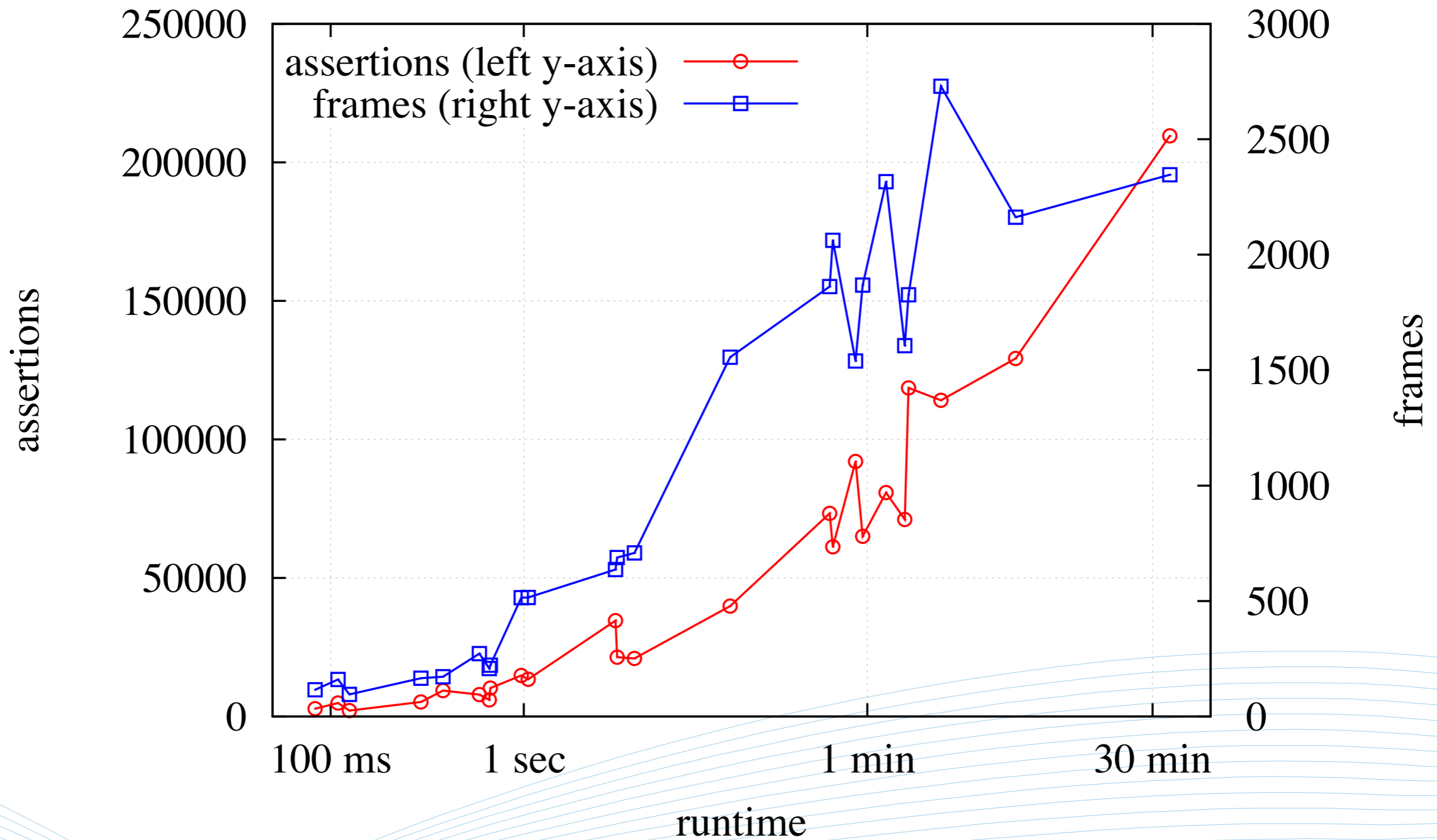
Utilization

$P=\{10, 20, 25, 50, 100\}$ [ms], $HP=100$ ms, $MT=250\mu$ sec, $Size=S$, $T=MESH$



SMT assertions

MT=250 μ sec, ALG=DEMAND



Conclusions

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co-synthesis of task and message schedules

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preemptive tasks

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switched multi-speed TTEthernet networks

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demand based approach

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demand based approach

scales for medium to large industrial systems

Thank you!

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SMT-scheduled frames

