

VapsBee

Michael Lippautz Simon Kranzer Thomas Pfeiffenberger

January 28, 2010

Outline

- 1 Introduction
- 2 Hardware
 - Boards
 - Zigbee
- 3 Software Design
 - Zigbee
 - Board Setup
 - Reader
- 4 Positioning
 - Methodes
 - Trilateration
- 5 Conclusion

Introduction

Goal

Real-time positioning of an embedded device using:

- Zigbee nodes placed in space
- Positioning based on signal strength indicators
- C and nesC as programming languages
- 400msec./position

Introduction (cont)

Challenges

- Programming the Beacons
- Timing constraints
- Board setup
- Hardware restrictions on signal strength (8bit value)
- Choose an adequate algorithm (positioning)

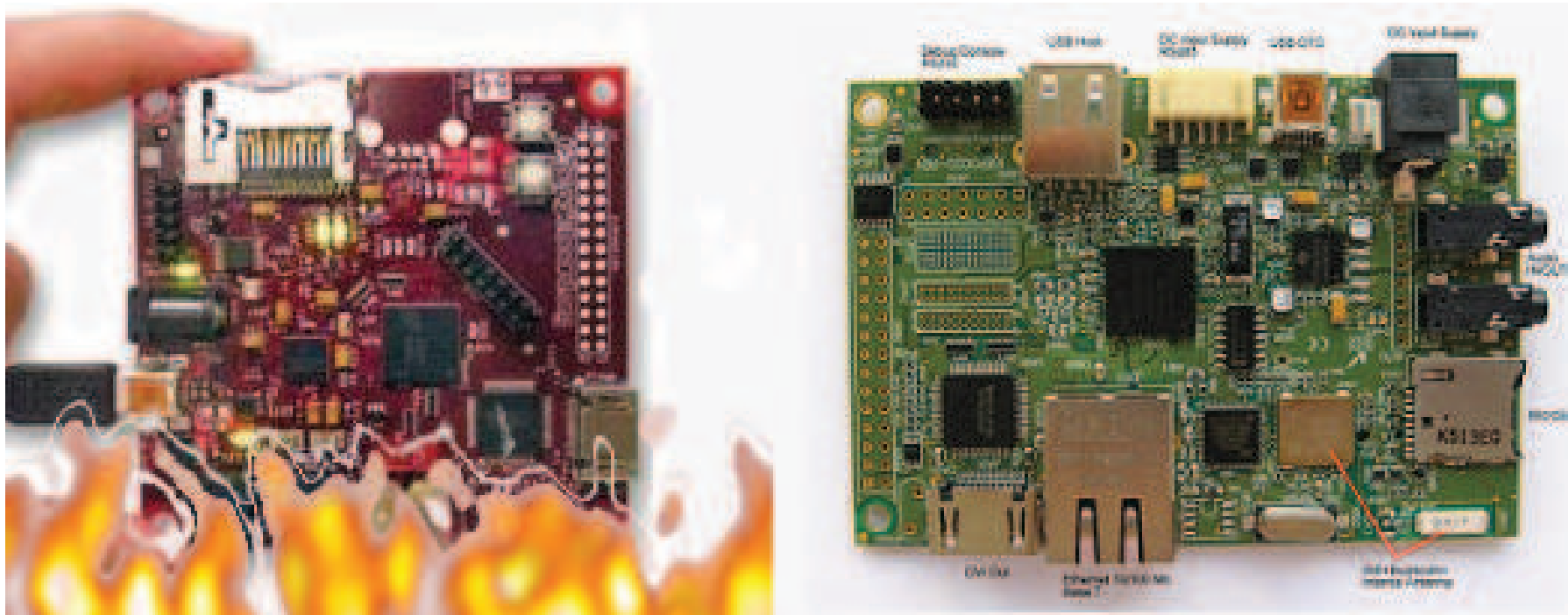
Introduction (cont)

Teammembers and their jobs

- Michael Lippautz
 - Beaglebord - setup and programming
 - Igep V2 - setup and programming
 - Presentation, Dokumentation
- Simon Kranzer
 - Zigbee (sender & receiver) - setup and programming
 - Positioning with Zigbee - inquest
 - Presentation, Dokumentation
- Thomas Pfeiffenberger
 - Positioning - inquest and programming
 - Presentation, Dokumentation

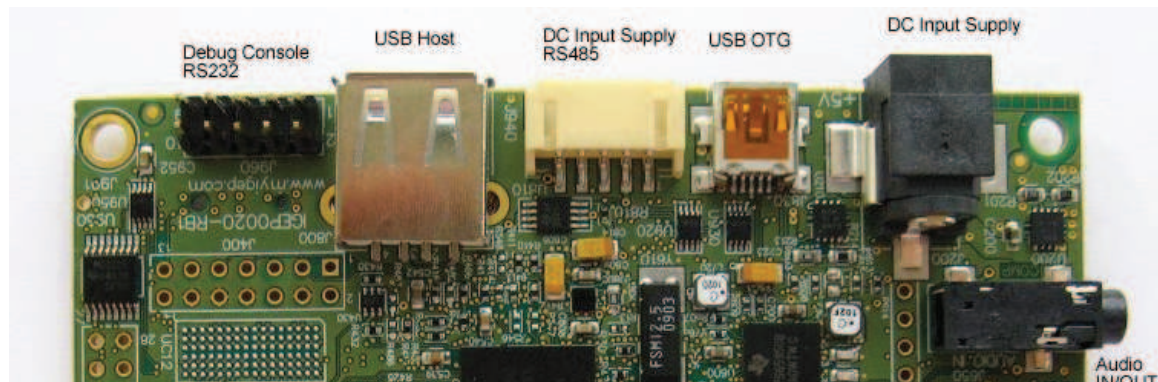
Beagleboard vs. Igep V2

The Igep-V2-board replaces the Beagleboard since we destroyed it during the last tests by blowing the processor! 😊



Igep V2

- Single board computer (like Beagleboard)
- Designed by ISEE
- Specification (igep-platform.com)
- Built around OMAP3530 processor
 - ARM Cortex-A8
 - 600MHz
 - 256KB L2 cache
 - DSP TMS320C64x+
 - POWERVR SGX 530
 - Wifi IEEE 802.11b/g



MeshNetics ZDM1281-A2 (ZigBit)

Sender and Receiver

Radio

- IEEE 802.15.4 (WPAN)
- Zigbee

Chips

- ATmega1281
 - 16MHz
 - 128KB Flash
- AT86RF230 transceiver
 - 2.4GHz

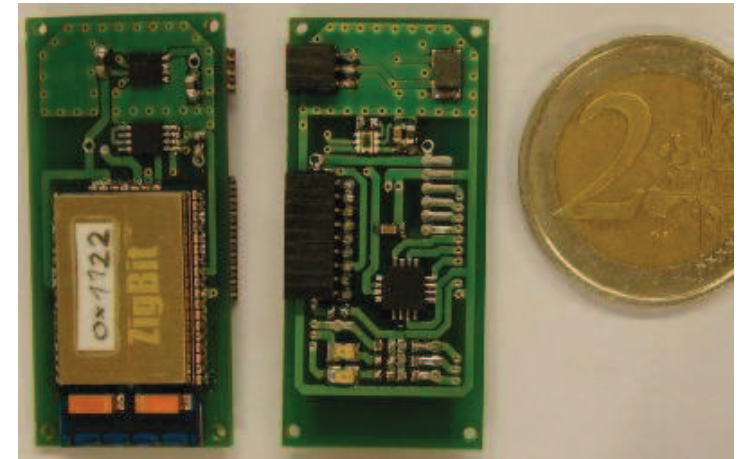
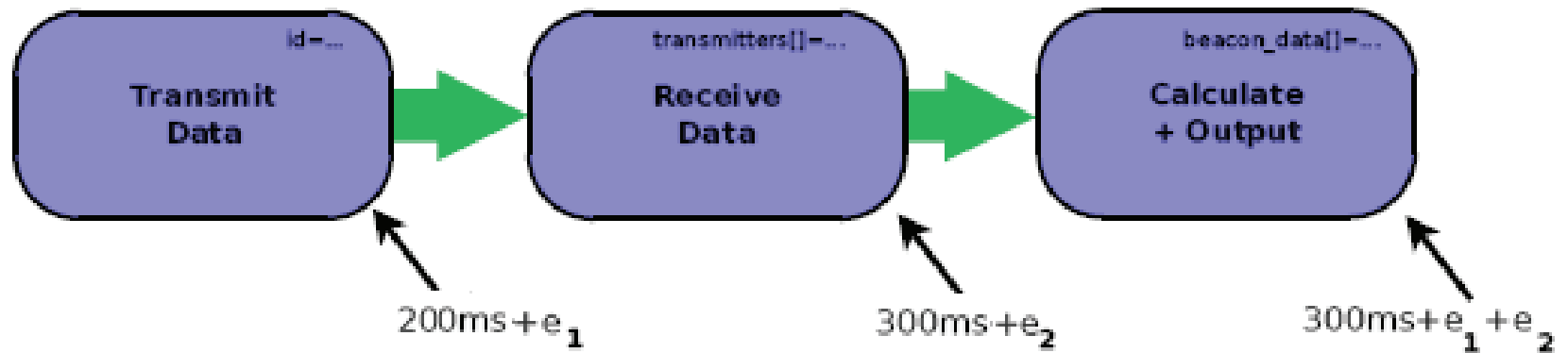


Figure: MeshNetics Zigbit

Application



Toolchain (Zigbee)

Stack

- OpenMAC
- 802.15.4 Open Source MAC Layer
- Based on TinyOS an event-driven OS designed for sensor networks with limited resources

Language

- MeshC by (Luxoft Labs)
- Based on NesC for TinyOS1.1

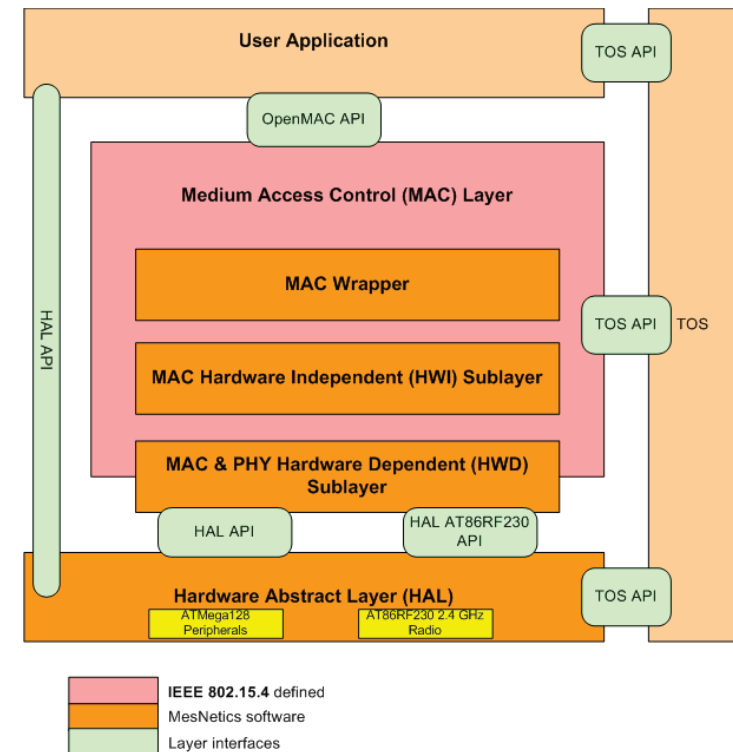


Figure: OpenMAC architecture

Sender

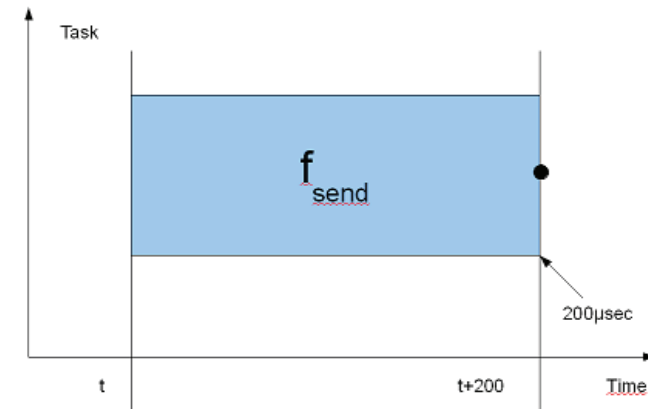
Key facts

Timing

- Send rate of $T \geq 10msec$ via ZigBee
- For the demo: $200msec$

Data

- ID
- Temperature, Light, Acceleration (not used)



Receiver

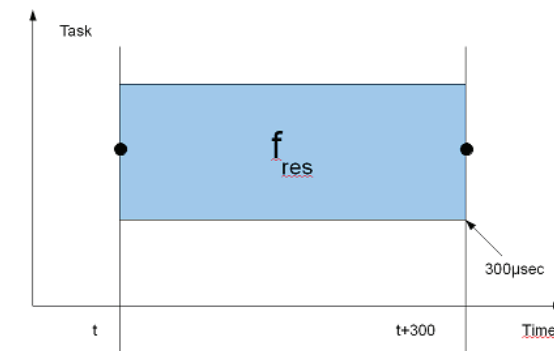
Key facts

Timing

- $T \geq 50msec$ incl. processing
- For the demo: $300msec$

Dataflow (1-cycle)

- Receive packets from nodes
- Get IDs from packets
- Acquire RSSI and LQI (Stack)
- Calculate packetRSSI, averagedRSSI (variable)
- Send data via UART



```

SMT;LQI:255;RSSI:67(08);ID:02
SMT;LQI:255;RSSI:64(09);ID:03
SMT;LQI:255;RSSI:70(07);ID:01
SMT;LQI:255;RSSI:76(05);ID:02
SMT;LQI:255;RSSI:64(09);ID:03
SMT;LQI:255;RSSI:67(08);ID:02
SMT;LQI:255;RSSI:73(06);ID:01
SMT;LQI:255;RSSI:76(05);ID:02
SMT;SMT;LQI:255;RSSI:73(06);ID:01
SMT;LQI:255;RSSI:70(07);ID:01
SMT;LQI:255;RSSI:76(05);ID:02
SMT;LQI:255;RSSI:64(09);ID:03
SMT;LQI:255;RSSI:64(09);ID:02
SMT;LQI:255;RSSI:61(10);ID:02
SMT;LQI:255;RSSI:64(09);ID:03
SMT;LQI:255;RSSI:55(12);ID:02
SMT;LQI:255;RSSI:64(09);ID:03
SMT;LQI:255;RSSI:73(06);ID:01
SMT;LQI:255;RSSI:52(13);ID:02
SMT;LQI:255;RSSI:70(07);ID:03
SMT;LQI:255;RSSI:49(14);ID:02

```

General (Board)

- Kernel and rootfs built using OpenEmbedded (openembedded.net)
- Distribution: Ångström (with reduced # of packages)

Problems

- Standard Linux Kernel preemption (no RT at all)
 - When CPU is in user-mode
 - When Kernel returns to user space from syscall
 - When Kernel is locked by mutex
- Only 1 explicit serial port available

Solutions

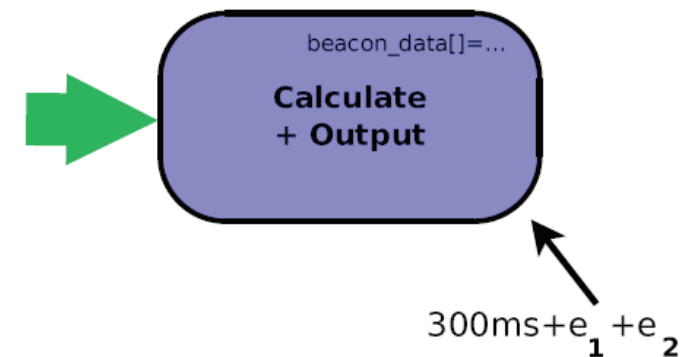
RT

Apply official RT patch
(rt.wiki.kernel.org)

- **NO** hard real-time guarantees ☹️
 - *BUT*
 - Kernel preemptable
(mutex/spinlocks and interrupts)
 - Priorities on programs
- ⇒ 1 task RT manageable

Serial port

```
/* Use Kernel based pin muxing to  
enable an additional UART (beagle) */
```



Main program

1 Initialization

```
set scheduling priority // 1 above kernel
/* open & configure serial port (beagle) // data source */
open & configure usb2serial port (igep)
acquire memory // use to store node data
lock heap // no memory alloc after this point
```

2 Be RT

```
while (TRUE)
{
    sleep [xxx us – xx ms]
    <<threaded>>
    read data into memory
    calc position
    output
}
```

Positioning

Challenges

- Triangulation
 - measuring angles
- Trilateration
 - measuring distances
- Alternativ Positioning Systems
 - Point of interest
 - Human interaction
- Choose an adequate algorithm \Rightarrow Trilateration

Trilateration

Distance calculation

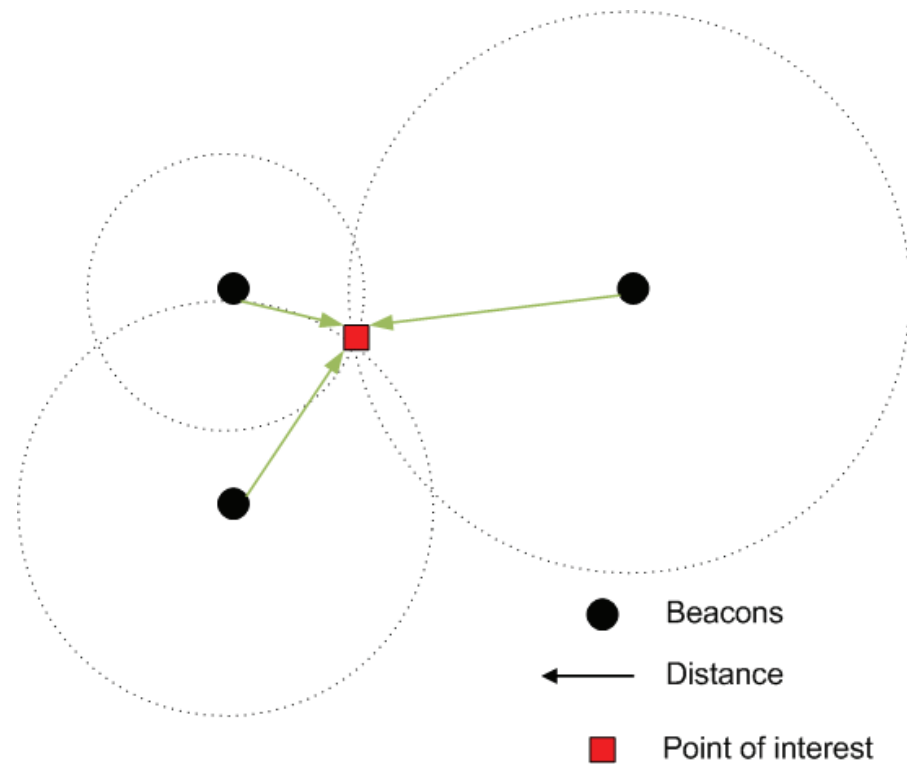


Figure: Trilateration

Trilateration

Distance calculation

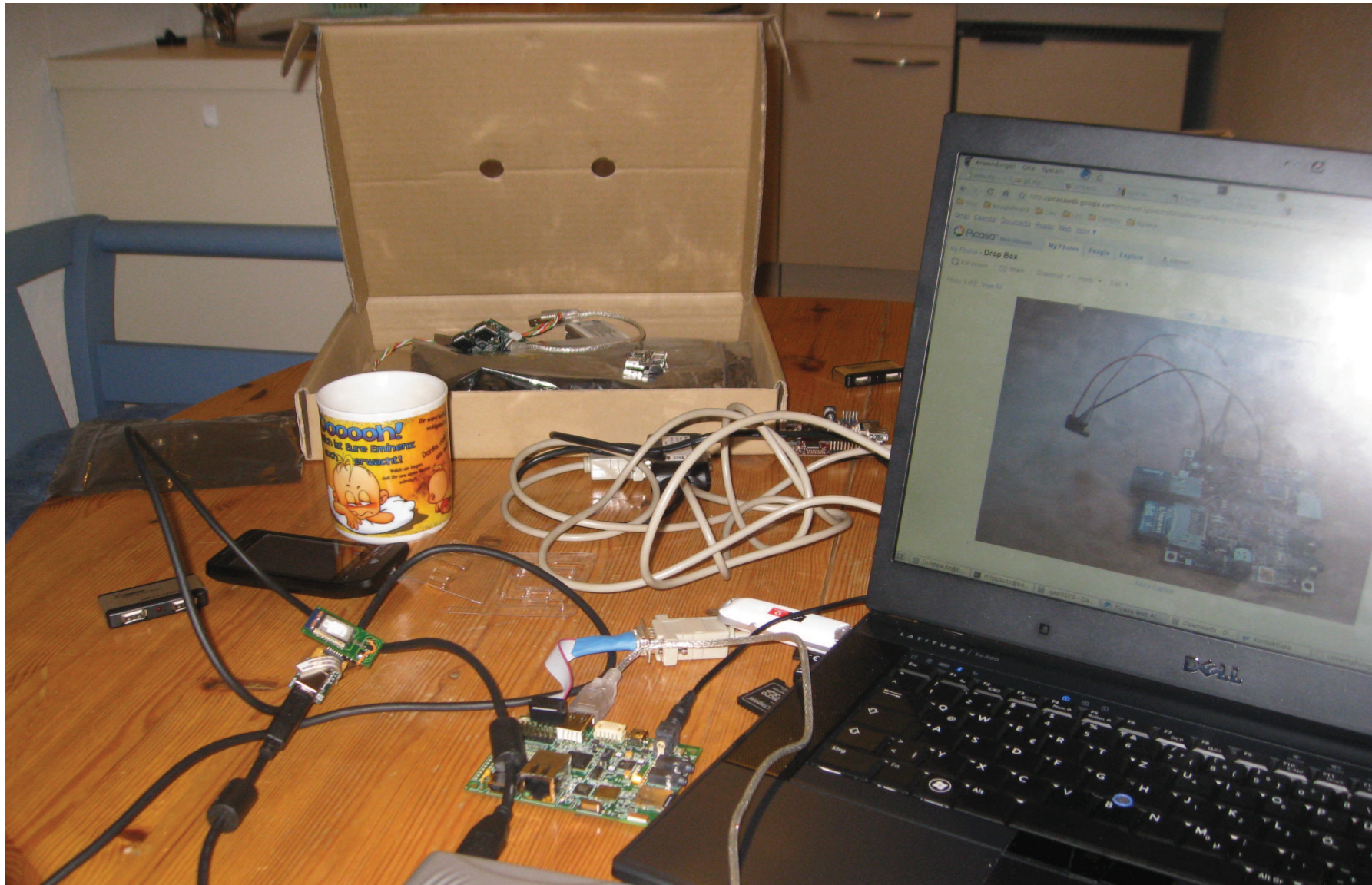
- RSSI Received Signal Strength Indication
- Mapping RSSI \iff Distance
- LQI Link Quality Indication
- $RSSI(d) = RSSI(d_0) + 10n * \log\left(\frac{d}{d_0}\right)$
- $dist_A^2 = (x_0 - x_A)^2 + (y_0 - y_A)^2$

Conclusion

Open issues

- Hardware restrictions on signal strength (8bit value)
- Evaluation of the positioning algorithm
- no hard real time -> GIOTTO e-machine
- defining new Use Case "**Guaranteed measurements**" (e.g. temperature)

THANK YOU!



Positioning with Zigbee

Measurements

- RSSI - Received Signal Strength Indicator
- LQI - Link Quality

Calculation

- Beacon broadcast its position via Zigbee
- Distance by RSSI or LQI
- Position by Weighted Centroid Localization (WCL)¹

$$P_i(x, y) = \frac{\sum_n^{j=1} (w_{ij} B_j(x, y))}{\sum_n^{j=1} w_{ij}}$$
 where P_i is a position, B_j are the beacons and w_{ij} with $w_{ij} = \frac{1}{(d_{ij})^g}$ are the weights and d_{ij} is the (measured) distance to a beacon and g the degree to ensure remote beacons have still impact.

¹Localization in Zigbee-based Sensor Networks, Jan Blumenthal et al., WISP 2007