

Introduction to the Theory  
of Computation

# Automata

IVO + IPS

**Lecturer:** Dr. Ana Sokolova

<http://cs.uni-salzburg.at/~anas/>

# Setup and Dates

- **Lectures** Tuesday 10:45 pm - 12:15 pm

**Instructions** Tuesday 12:30 pm - 2 pm

21.10.	4.11.	18.11.	2.12.	16.12.	13.1.	27.1.
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- **Books**

Introduction to the Theory of Computation by M. Sipser

Introduction to Automata Theory, Languages, and Computation by J. E. Hopcroft, R. Motwani, and J.D. Ullman

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# The Rules... Instructions

- **Instruction exercises** on the web  
[http://cs.uni-salzburg.at/~anas/Ana\\_Sokolova/Automata2014.html](http://cs.uni-salzburg.at/~anas/Ana_Sokolova/Automata2014.html)  
on Tuesday afternoons, after class
- To be solved by the students (in groups of at most 3 students) and handed in as homework at the next meeting.
- In class I will present a sample solution and the students will be asked to present solutions/discuss the exercises

# The Rules... Instructions

- One randomly chosen exercise will be graded each week
- The graded exercise will be returned at the next meeting.
- **Grade** based on
  - (1) exam
  - (2) the grades of the corrected exercise and
  - (3) activity in class (ability to present solutions)
- All information about the course / rules / exams / grading is / will be on the course webpage

# The Rules... Grading

- **Written exam** on **January 27**, 10:45 am - 12:15 pm
- Grade based on the number of points on the written exam (80%), homework grades and activity in class (20%)
- For better grade **oral exam** after the written one **upon appointment**
- 55% of the maximal points are needed to pass.

# Finite Automata

# Alphabets and Languages

Alphabet and words

# Alphabets and Languages

## Alphabet and words

$\Sigma$  - alphabet (finite set)

$\Sigma^n = \{a_1 a_2 \dots a_n \mid a_i \in \Sigma\}$  is the set of words of length  $n$

$\Sigma^* = \{w \mid \exists n \in \mathbb{N}. \exists a_1, a_2, \dots, a_n \in \Sigma. w = a_1 a_2 \dots a_n\}$  is the set of all words over  $\Sigma$



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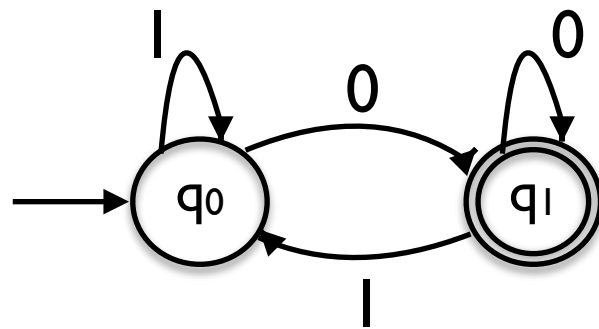
A language  $L$  over  $\Sigma$  is a subset  $L \subseteq \Sigma^*$

# Deterministic Automata (DFA)

## Informal example

$\Sigma = \{0, 1\}$

$M_1$ :



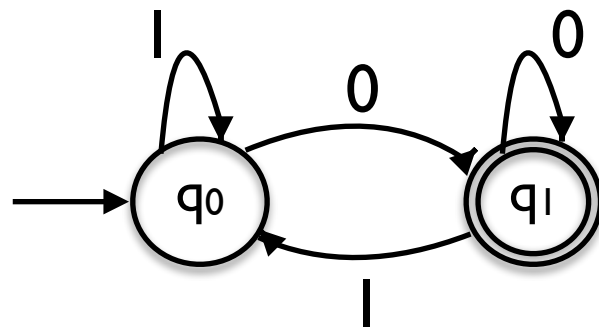
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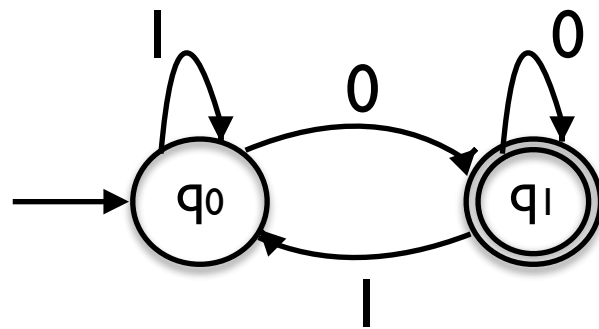


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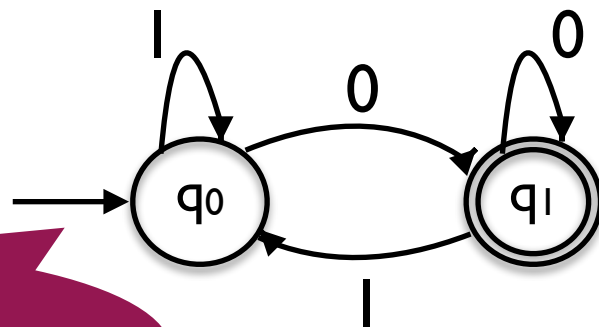
$q_0, q_1$  are states

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$q_0$  is initial

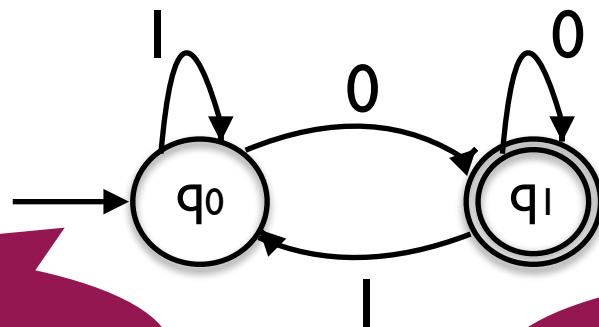


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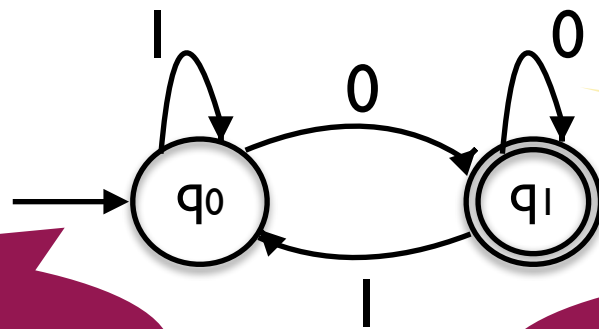
$q_1$  is final

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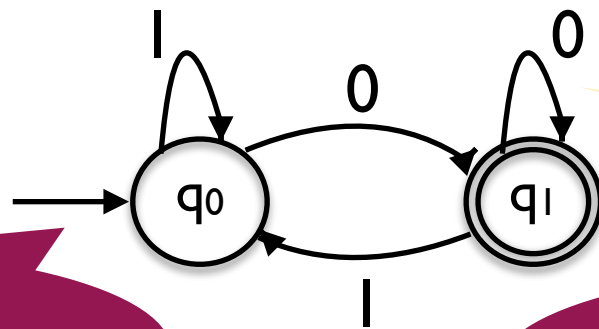
transitions, labelled by  
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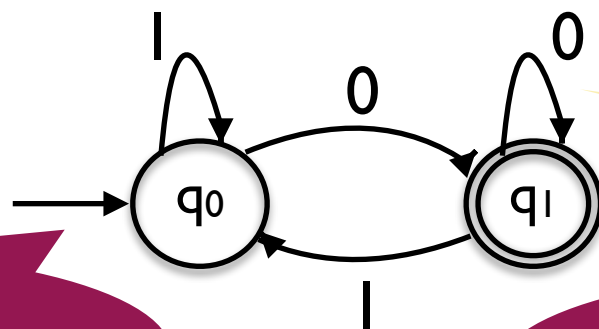
Accepts the language  $L(M_1) = \{w \in \Sigma^* \mid w \text{ ends with a } 0\} = \Sigma^*0$

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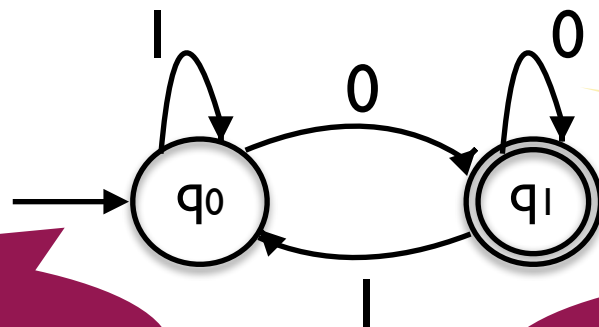
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regular language

regular expression

# DFA

## Definition

A deterministic finite automaton  $M$  is a tuple  $M = (Q, \Sigma, \delta, q_0, F)$  where

$Q$  is a finite set of states

$\Sigma$  is a finite alphabet

$\delta: Q \times \Sigma \rightarrow Q$  is the transition function

$q_0$  is the initial state,  $q_0 \in Q$

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$$\delta(q_0, 0) = q_1, \delta(q_0, 1) = q_0$$

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# DFA

The extended transition function

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Given  $M = (Q, \Sigma, \delta, q_0, F)$  we can extend  $\delta: Q \times \Sigma \rightarrow Q$  to

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inductively, by:

$$\delta^*(q, \varepsilon) = q \text{ and } \delta^*(q, wa) = \delta(\delta^*(q, w), a)$$

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$L(M_1) = \{w0 \mid w \in \{0,1\}^*\}$

# Regular languages and operations

## Definition

Let  $\Sigma$  be an alphabet. A language  $L$  over  $\Sigma$  ( $L \subseteq \Sigma^*$ ) is regular iff it is recognised by a DFA.

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## Regular operations

Let  $L, L_1, L_2$  be languages over  $\Sigma$ . Then  $L_1 \cup L_2, L_1 \cdot L_2$ , and  $L^*$  are languages, where

$$L_1 \cdot L_2 = \{w_1 \cdot w_2 \mid w_1 \in L_1, w_2 \in L_2\}$$

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$\epsilon \in L^*$  always

# Regular expressions

Definition

finite representation of infinite  
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1.  $a$  for  $a \in \Sigma$
2.  $\varepsilon$
3.  $\emptyset$
4.  $(R_1 \cup R_2)$  for  $R_1, R_2$  regular expressions
5.  $(R_1 \cdot R_2)$  for  $R_1, R_2$  regular expressions
6.  $(R_1)^*$  for  $R_1$  regular expression

finite representation of infinite languages

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example:  
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example:  
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## corresponding languages

$$L(a) = \{a\}$$

$$L(\varepsilon) = \{\varepsilon\}$$

$$L(\emptyset) = \emptyset$$

$$L(R_1 \cup R_2) = L(R_1) \cup L(R_2)$$

$$L(R_1 \cdot R_2) = L(R_1) \cdot L(R_2)$$

$$L(R_1^*) = L(R_1)^*$$



# Equivalence of regular expressions and regular languages

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## Theorem (Kleene)

A language is regular (i.e., recognised by a finite automaton) iff it is the language of a regular expression.

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Proof  $\Leftarrow$  easy, via the closure properties discussed next,  
 $\Rightarrow$  not so easy, we'll skip it for now...

# Closure under regular operations

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## Theorem C1

The class of regular languages is closed under union

# Closure under regular operations

also under intersection

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The class of regular languages is closed under union

## Theorem C2

The class of regular languages is closed under complement

# Closure under regular operations

also under intersection

## Theorem C1

The class of regular languages is closed under union

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## Theorem C3

The class of regular languages is closed under concatenation



# Closure under regular operations

also under intersection

## Theorem C1

The class of regular languages is closed under union

## Theorem C2

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## Theorem C3

The class of regular languages is closed under concatenation

## Theorem C4

The class of regular languages is closed under Kleene star

# Closure under regular operations

also under intersection

## Theorem C1

The class of regular languages is closed under union

We can already prove these!

## Theorem C2

The class of regular languages is closed under complement

## Theorem C3

The class of regular languages is closed under concatenation

## Theorem C4

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# Closure under regular operations

## Theorem C1

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## Theorem C2

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## Theorem C3

The class of regular languages is closed under concatenation

But not yet these two...

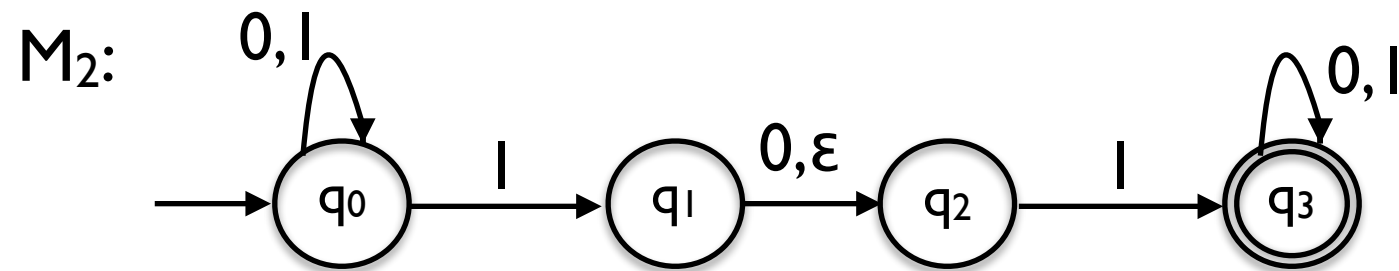
## Theorem C4

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# Nondeterministic Automata (NFA)

## Informal example

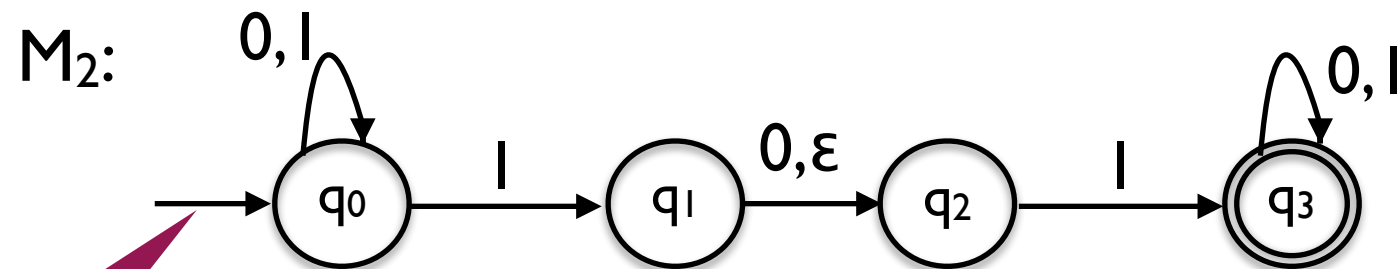
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# Nondeterministic Automata (NFA)

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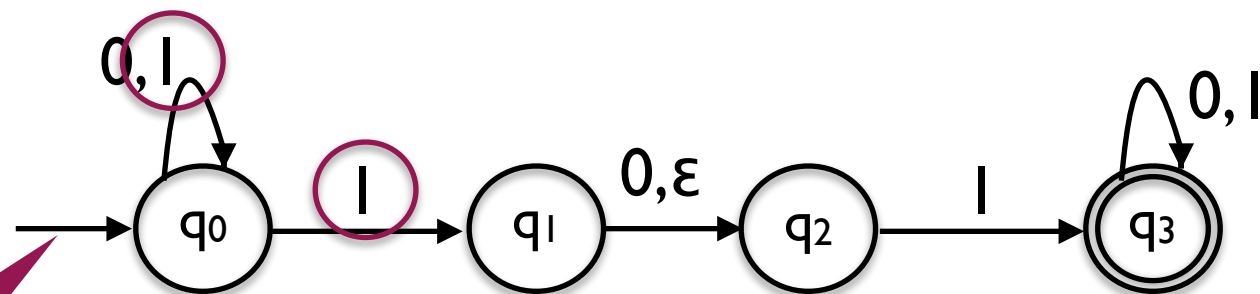
sources of  
nondeterminism

# Nondeterministic Automata (NFA)

## Informal example

$\Sigma = \{0, 1\}$

$M_2$ :



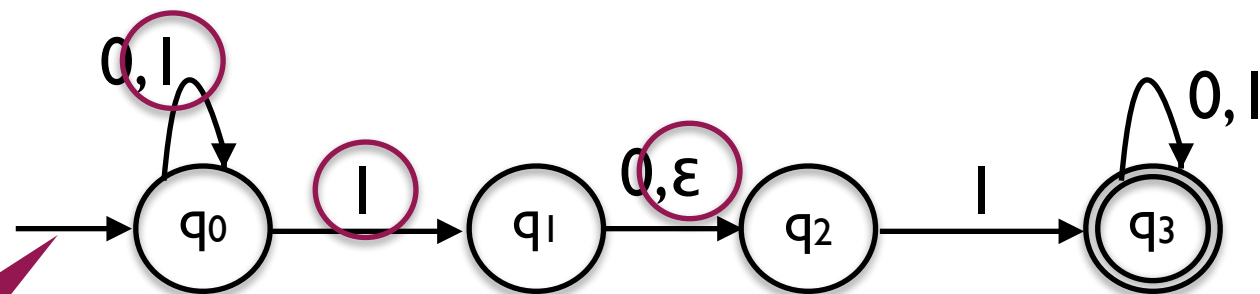
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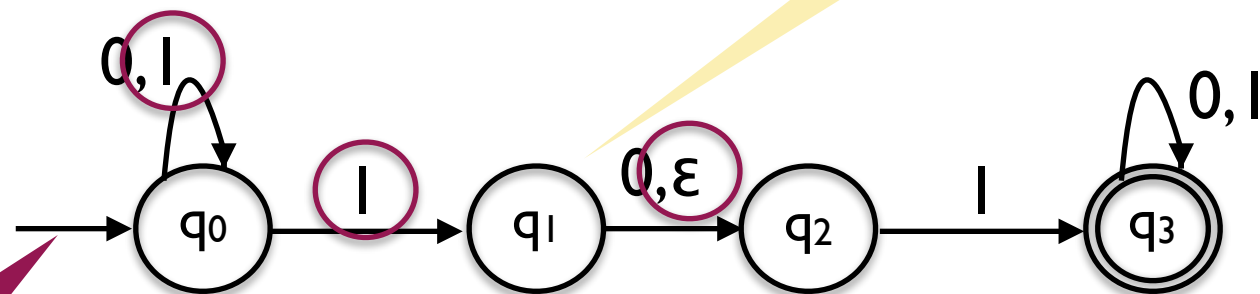
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# Nondeterministic Automata (NFA)

Informal example

$\Sigma = \{0, 1\}$

$M_2$ :



no 1 transition

sources of  
nondeterminism

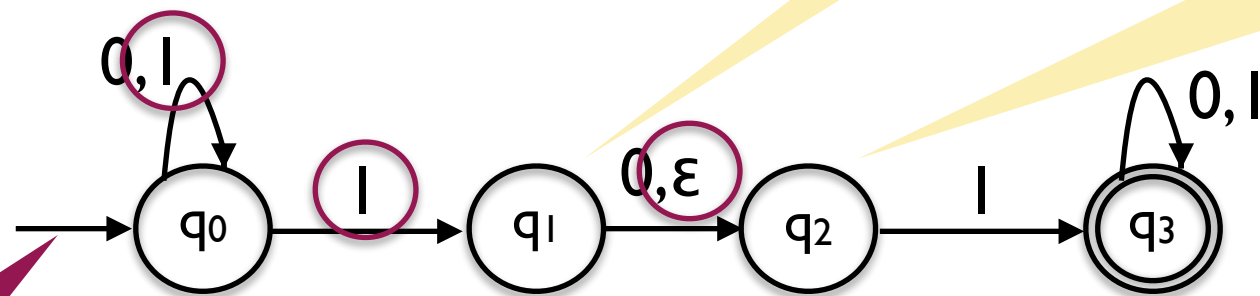


# Nondeterministic Automata (NFA)

## Informal example

$\Sigma = \{0, 1\}$

$M_2$ :



no 1 transition

no 0 transition

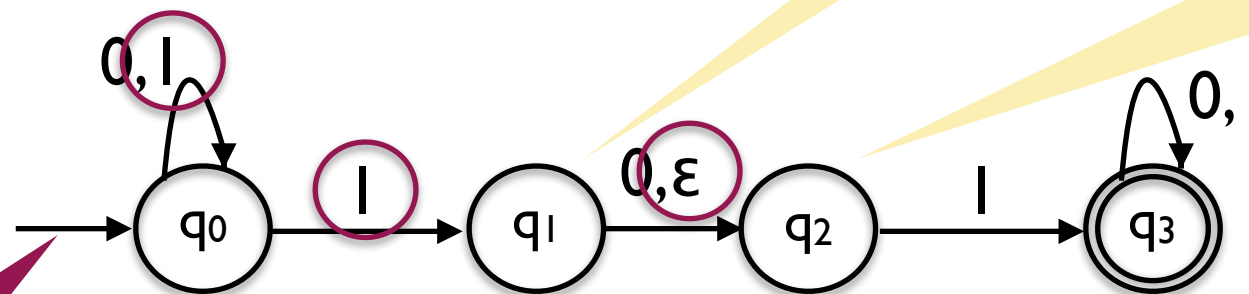
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Accepts a word iff there **exists** an accepting run

# NFA

## Definition

A **non**deterministic automaton  $M$  is a tuple  $M = (Q, \Sigma, \delta, q_0, F)$  where

$Q$  is a finite set of states

$\Sigma$  is a finite alphabet

$\delta: Q \times \Sigma_{\epsilon} \longrightarrow \mathcal{P}(Q)$  is the transition function

$q_0$  is the initial state,  $q_0 \in Q$

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$$M_2 = (Q, \Sigma, \delta, q_0, F) \quad \text{for}$$

$$\delta(q_0, 0) = \{q_0\}$$

$$\delta(q_0, 1) = \{q_0, q_1\}$$

$$\delta(q_0, \epsilon) = \emptyset$$

.....