## Hierarchy of probabilistic systems

Ana Sokolova, Erik de Vink, Falk Bartels

{asokolov,evink}@win.tue.nl falk.bartels@cwi.nl.

TU/e and CWI

Introduction

- Introduction
  - \* labelled transition systems

- Introduction
  - \* labelled transition systems
  - \* bisimulation

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types
  - \* expressiveness criterion

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types
  - \* expressiveness criterion
  - \* translation of coalgebras

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types
  - \* expressiveness criterion
  - \* translation of coalgebras
  - \* preservation and reflection of bisimulation

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types
  - \* expressiveness criterion
  - \* translation of coalgebras
  - \* preservation and reflection of bisimulation
- Building the hierarchy

- Introduction
  - \* labelled transition systems
  - \* bisimulation
  - \* adding probabilities
- Probabilistic system types
- Comparison of system types
  - \* expressiveness criterion
  - \* translation of coalgebras
  - \* preservation and reflection of bisimulation
- Building the hierarchy
- Conclusions

LTS is a pair  $\langle S, \alpha : S \to \mathcal{P}S^A \rangle$ 

A - a fixed set of actions

LTS is a pair  $\langle S, \alpha : S \to \mathcal{P}S^A \rangle$ 

A - a fixed set of actions

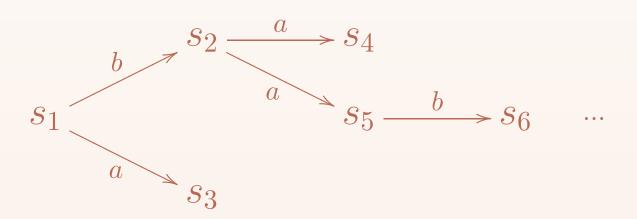
Hence a coalgebra

$$\langle S, \alpha \rangle, \ \alpha : S \to \mathcal{F}S$$

of the functor  $\mathcal{F} = \mathcal{P}^A$ 

LTS is a pair  $\langle S, \alpha : S \to \mathcal{P}S^A \rangle$ 

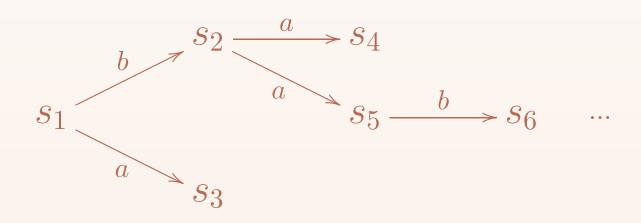
A - a fixed set of actions



LTS is a pair  $\langle S, \alpha : S \to \mathcal{P}S^A \rangle$ 

A - a fixed set of actions

Example:



Note:  $\mathcal{P}^A \cong \mathcal{P}(A \times \mathcal{I})$ 

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $\langle s, t \rangle \in R$  and all  $a \in A$ 

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS

 $R\subseteq S\times T$  is a concrete bisimulation if for all  $\langle s,t\rangle\in R$  and all  $a\in A$ 

$$s \xrightarrow{a} s' \Rightarrow (\exists t')t \xrightarrow{a} t', \ \langle s', t' \rangle \in R \text{ and}$$
  $t \xrightarrow{a} t' \Rightarrow (\exists s')s \xrightarrow{a} s', \ \langle s', t' \rangle \in R$ 

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $\langle s, t \rangle \in R$  and all  $a \in A$ 

$$s \xrightarrow{a} s' \Rightarrow (\exists t')t \xrightarrow{a} t', \ \langle s', t' \rangle \in R \text{ and}$$
  $t \xrightarrow{a} t' \Rightarrow (\exists s')s \xrightarrow{a} s', \ \langle s', t' \rangle \in R$ 

 $s \approx t$  - there exists a concrete bisimulation R with  $\langle s,t \rangle \in R$ 

## Coalgebraic bisimulation

A *bisimulation* between two  $\mathcal{F}$ -coalgebras  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$  is a *span* 

$$\langle R, r_1 : R \to S, r_2 : R \to T \rangle$$

such that there exists a  $\mathcal{F}$ -coalgebra structure  $\gamma$  on R making

### Coalgebraic bisimulation

A *bisimulation* between two  $\mathcal{F}$ -coalgebras  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$  is a *span* 

$$\langle R, r_1 : R \to S, r_2 : R \to T \rangle$$

such that there exists a  $\mathcal{F}$ -coalgebra structure  $\gamma$  on R making

$$S \stackrel{r_1}{\longleftarrow} R \xrightarrow{r_2} T$$

$$\alpha \downarrow \qquad \qquad \downarrow^{\gamma} \qquad \downarrow^{\beta}$$

$$\mathcal{F}S \stackrel{\mathcal{F}r_1}{\longleftarrow} \mathcal{F}R \xrightarrow{\mathcal{F}r_2} \mathcal{F}T$$

# Concrete vs coalgebraic (LTS)

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS (coalgebras of type  $\mathcal{F} = \mathcal{P}^A$ )  $\langle R, r_1 : R \to S, r_2 : R \to T \rangle$  - bisimulation between  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$ 

# Concrete vs coalgebraic (LTS)

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS (coalgebras of type  $\mathcal{F} = \mathcal{P}^A$ )  $\langle R, r_1 : R \to S, r_2 : R \to T \rangle$  - bisimulation between  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$   $sRt$  - there exists  $u$  with  $r_1(u) = s, r_2(u) = t$   $s \sim t$  - there exists a bisimulation

 $\langle R, r_1 : R \to S, r_2 : R \to T \rangle$  with sRt

# Concrete vs coalgebraic (LTS)

$$\langle S, \alpha \rangle$$
,  $\langle T, \beta \rangle$  - LTS (coalgebras of type  $\mathcal{F} = \mathcal{P}^A$ )  $\langle R, r_1 : R \to S, r_2 : R \to T \rangle$  - bisimulation between  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$ 

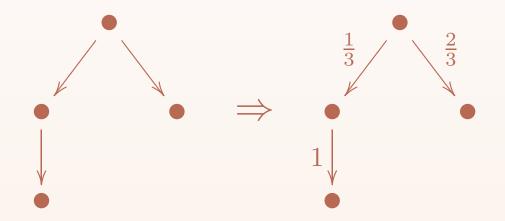
$$sRt$$
 - there exists  $u$  with  $r_1(u) = s, r_2(u) = t$ 

$$s \sim t$$
 - there exists a bisimulation  $\langle R, r_1: R \to S, r_2: R \to T \rangle$  with  $sRt$ 

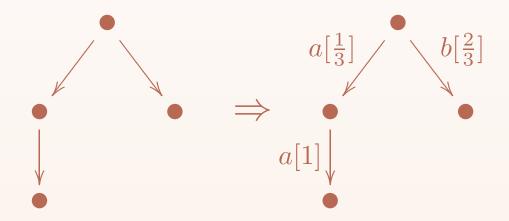
known:  $s \approx t$  if and only if  $s \sim t$ 

There are many ways to do it ...

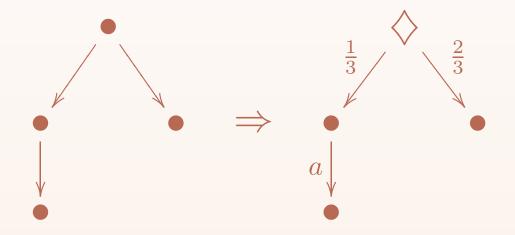
There are many ways to do it ...



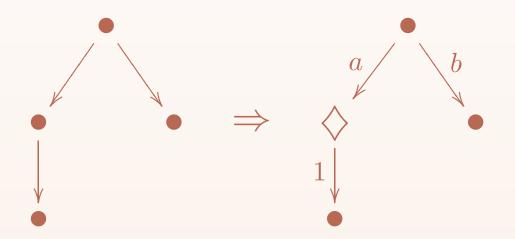
There are many ways to do it ...



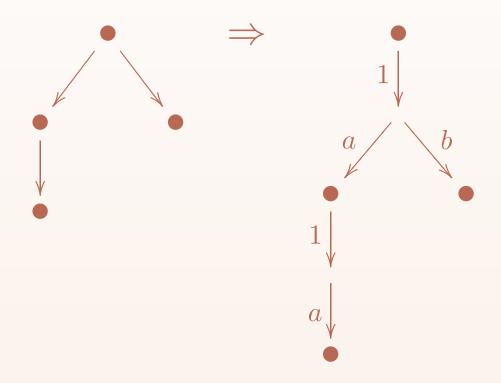
There are many ways to do it ...



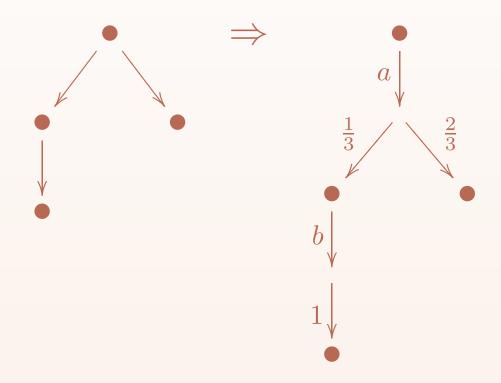
There are many ways to do it ...



There are many ways to do it ...



There are many ways to do it ...



There are many ways to do it ...

13 types of systems - from the literature with (or without):

- action labels
- nondeterminism
- probabilities

# System types

The (probabilistic) models of systems we consider are coalgebras

$$\langle S, \alpha \rangle, \ \alpha : S \to \mathcal{F}S$$

for a functor  $\mathcal{F}$  built by the following syntax

# System types

The (probabilistic) models of systems we consider are coalgebras

$$\langle S, \alpha \rangle, \ \alpha : S \to \mathcal{F}S$$

for a functor  $\mathcal{F}$  built by the following syntax

$$\mathcal{F} ::= \mathcal{C} \mid \mathcal{I} \mid \mathcal{P} \mid \mathcal{D}_{\omega} \mid \mathcal{F} + \mathcal{F} \mid \mathcal{F} imes \mathcal{F} \mid \mathcal{F}^{\mathcal{C}} \mid \mathcal{F} \mathcal{F}$$

# Reactive and generative systems

evolve from LTS - functor 
$$\mathcal{P} \stackrel{A}{\cong} \mathcal{P} \ (A \times \mathcal{I})$$

evolve from LTS - functor  $\bigcirc{\mathcal{P}}^A\cong \bigcirc{\mathcal{P}}(A\times\mathcal{I})$ Reactive systems functor  $(\mathcal{D}_\omega+1)^A$ 

evolve from LTS - functor  $\mathcal{P}^A\cong\mathcal{P}(A\times\mathcal{I})$ Reactive systems functor  $(\mathcal{D}_\omega+1)^A$ 

evolve from LTS - functor 
$$\bigcirc{\mathcal{P}}^A \cong \bigcirc{\mathcal{P}}(A \times \mathcal{I})$$

Reactive systems

functor 
$$(\mathcal{D}_{\omega}+1)^A$$

Generative systems

functor 
$$(\mathcal{D}_{\omega} + 1)(A \times \mathcal{I}) = \mathcal{D}_{\omega}(A \times \mathcal{I}) + 1$$

evolve from LTS - functor 
$$\textcircled{\mathcal{P}}^A\cong \textcircled{\mathcal{P}}(A\times \mathcal{I})$$

Reactive systems

functor 
$$(\mathcal{D}_{\omega}+1)^{A}$$

Generative systems functor 
$$(\mathcal{D}_{\omega}+1)(A\times\mathcal{I})=\mathcal{D}_{\omega}(A\times\mathcal{I})+1$$

evolve from LTS - functor 
$$\bigcirc{\mathcal{P}}^A \cong \bigcirc{\mathcal{P}}(A \times \mathcal{I})$$

Reactive systems

functor 
$$(\mathcal{D}_{\omega}+1)^A$$

Generative systems

functor 
$$(\mathcal{D}_{\omega} + 1)(A \times \mathcal{I}) = \mathcal{D}_{\omega}(A \times \mathcal{I}) + 1$$

#### note:

In the probabilistic case

$$(\mathcal{D}_{\omega}+1)^{A} \ncong \mathcal{D}_{\omega}(A \times \mathcal{I})+1$$

evolve from LTS - functor 
$$\textcircled{\mathcal{P}}^A\cong \textcircled{\mathcal{P}}(A\times \mathcal{I})$$

Reactive systems - input type functor  $(\mathcal{D}_{\omega}+1)^A$ 

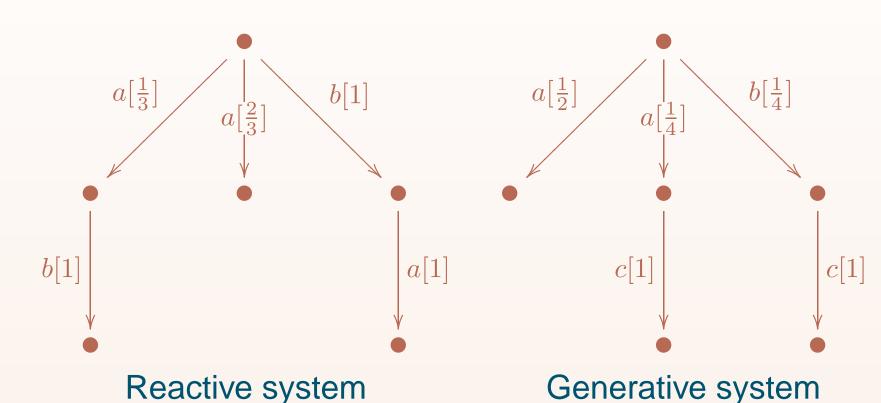
Generative systems - output type functor  $(\mathcal{D}_{\omega} + 1)(A \times \mathcal{I}) = \mathcal{D}_{\omega}(A \times \mathcal{I}) + 1$ 

#### note:

In the probabilistic case

$$(\mathcal{D}_{\omega}+1)^{A} \ncong \mathcal{D}_{\omega}(A \times \mathcal{I})+1$$

### Example:



 $\langle S, \alpha \rangle, \langle T, \beta \rangle$  - generative systems

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $a \in A$ , for all  $\langle s, t \rangle \in R$  with  $\mu = \alpha(s)$ ,  $\nu = \beta(t)$  and every component C of R:

$$\mu(a, C) = \nu(a, C)$$

 $\langle S, \alpha \rangle, \langle T, \beta \rangle$  - generative systems

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $a \in A$ , for all  $\langle s, t \rangle \in R$  with  $\mu = \alpha(s)$ ,  $\nu = \beta(t)$  and every component C of R:

$$\mu(a, C) = \nu(a, C)$$

$$\sum_{s' \in \pi_1(C)} \mu(a, s') = \sum_{t' \in \pi_2(C)} \nu(a, t')$$

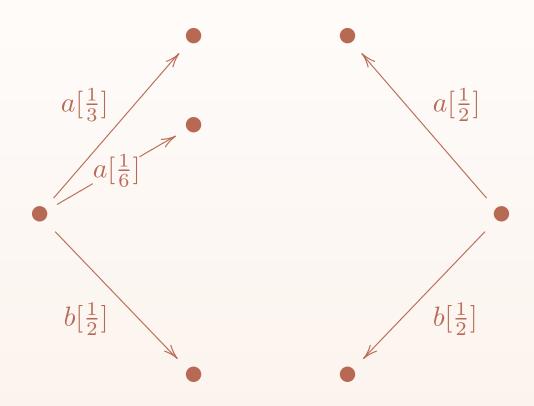
 $\langle S, \alpha \rangle, \langle T, \beta \rangle$  - generative systems

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $a \in A$ , for all  $\langle s, t \rangle \in R$  with  $\mu = \alpha(s)$ ,  $\nu = \beta(t)$  and every component C of R:

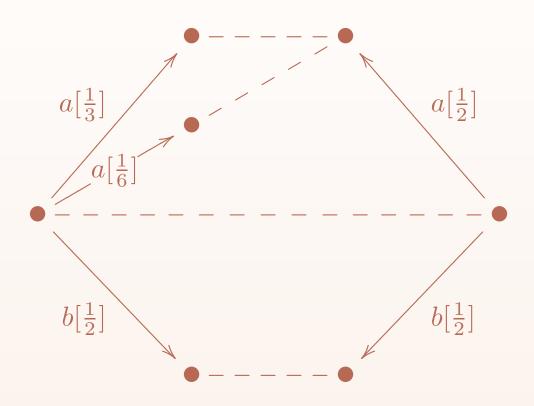
$$\mu(a, C) = \nu(a, C)$$

 $s \approx t$  - there exists a concrete bisimulation R with  $\langle s, t \rangle \in R$ 

### Example:



### Example:



 $\langle S, \alpha \rangle, \ \langle T, \beta \rangle$  - generative systems

 $R \subseteq S \times T$  is a concrete bisimulation if for all  $a \in A$ , for all  $\langle s, t \rangle \in R$  with  $\mu = \alpha(s)$ ,  $\nu = \beta(t)$  and every component C of R:

$$\mu(a, C) = \nu(a, C)$$

 $s \approx t$  - there exists a concrete bisimulation R with  $\langle s,t \rangle \in R$ 

#### Property:

 $s \approx t$  if and only if  $s \sim t$ 

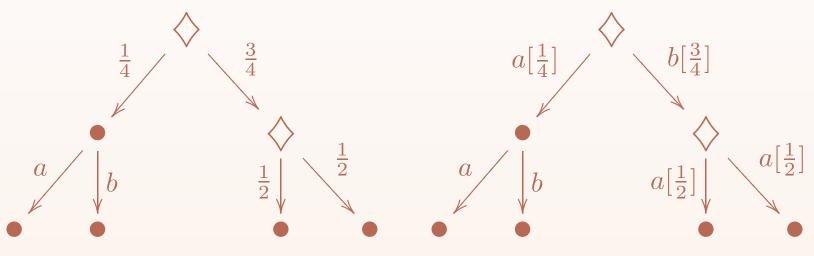
# Systems with distinction of states

Alternating systems - functor  $\mathcal{D}_{\omega} + \mathcal{P}(A \times \mathcal{I})$ Vardi systems - functor  $\mathcal{D}_{\omega}(A \times \mathcal{I}) + \mathcal{P}(A \times \mathcal{I})$ 

# Systems with distinction of states

Alternating systems - functor  $\mathcal{D}_{\omega} + \mathcal{P}(A \times \mathcal{I})$ Vardi systems - functor  $\mathcal{D}_{\omega}(A \times \mathcal{I}) + \mathcal{P}(A \times \mathcal{I})$ 

Example:



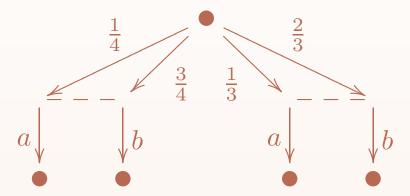
Alternating system

Vardi system

Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$ 

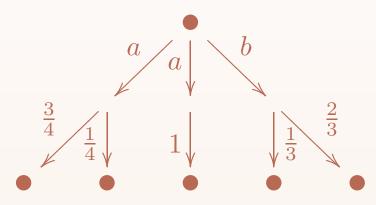
Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$ 

### Example:



Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$  simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$ 

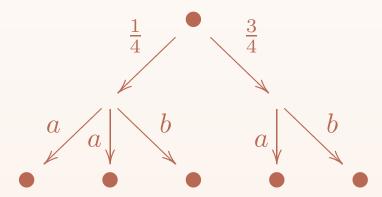
Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$  simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$  Example:



Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$  simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$ 

Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$ simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$ Bundle systems - functor  $\mathcal{D}_{\omega}\mathcal{P}(A \times \mathcal{I})$ 

Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$  simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$  Bundle systems - functor  $\mathcal{D}_{\omega}\mathcal{P}(A \times \mathcal{I})$  Example:



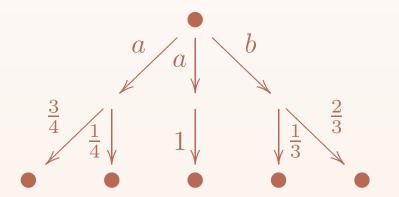
Segala systems - functor  $\mathcal{PD}_{\omega}(A \times \mathcal{I})$ 

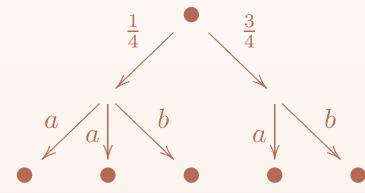
simple Segala systems - functor  $\mathcal{P}(A \times \mathcal{D}_{\omega})$ 

Bundle systems - functor  $\mathcal{D}_{\omega}\mathcal{P}(A \times \mathcal{I})$ 

Simple Segala system \( \triangle \)

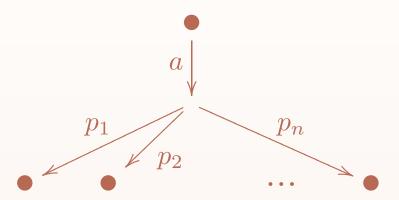
Bundle system





### An intuitive translation

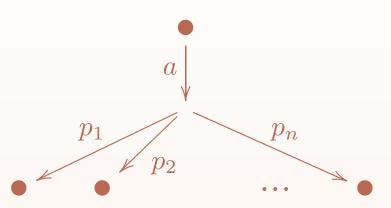
simple Segala system → Segala system

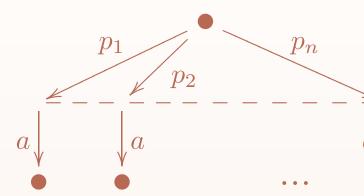


### An intuitive translation

simple Segala system →

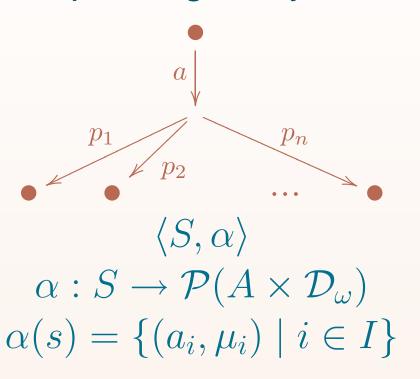
Segala system



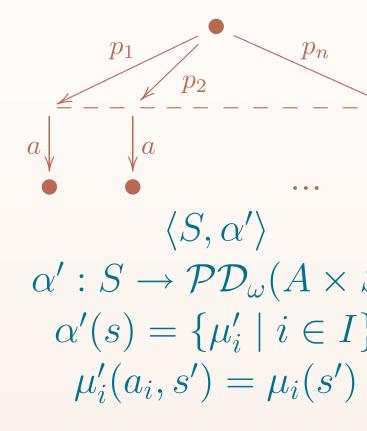


### An intuitive translation

### simple Segala system →



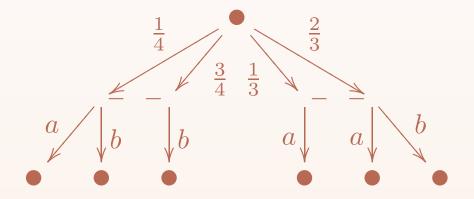
### Segala system



# Complicated system types

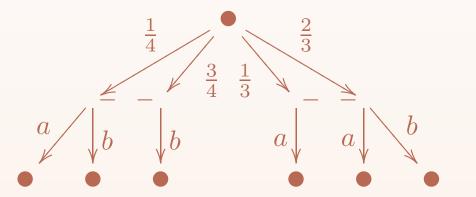
Pnueli-Zuck systems - functor  $\mathcal{PD}_{\omega}\mathcal{P}(A \times \mathcal{I})$ 

### Example:

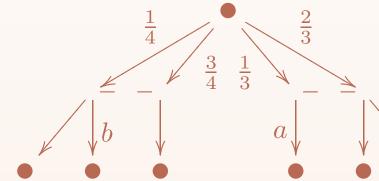


# Complicated system types

Pnueli-Zuck systems - functor  $\mathcal{PD}_{\omega}\mathcal{P}(A \times \mathcal{I})$  most general systems - functor  $\mathcal{PD}_{\omega}\mathcal{P}(A \times \mathcal{I} + \mathcal{I})$  Example:



Pnueli-Zuck system



most general system

# Expressiveness

When do we consider one type of system more expressive than another?

### Expressiveness

When do we consider one type of system more expressive than another?

#### Example:

LTS (functor:  $\mathcal{P}(A \times \mathcal{I})$ ) are clearly less expressive than Alternating Systems (functor:  $\mathcal{D}_{\omega} + \mathcal{P}(A \times \mathcal{I})$ ):

Any LTS can be viewed as an Alternating System that never uses the option to do a probabilistic step.

# Expressiveness (2)

Our approach:

Systems of type  $\mathcal{F}$  are at most as expressive as systems of type  $\mathcal{G}$ , if there is a mapping

$$\mathcal{T}:\mathsf{Coalg}_\mathcal{F}\to\mathsf{Coalg}_\mathcal{G}$$

with

$$\langle S, \alpha \rangle \stackrel{\mathcal{T}}{\mapsto} \langle S, \tilde{\alpha} \rangle$$

that preserves and reflects bisimilarity:

$$s_{\langle S, \alpha \rangle} \sim t_{\langle T, \beta \rangle} \iff s_{T\langle S, \alpha \rangle} \sim t_{T\langle T, \beta \rangle}$$

# Translation of coalgebras

Note that in the LTS vs. Alternating Systems example there exists a natural transformation

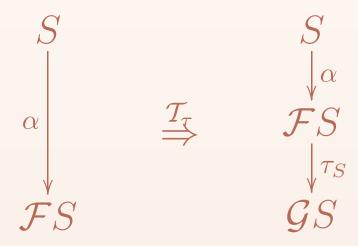
$$\iota_r: \mathcal{P}(A \times \mathcal{I}) \Rightarrow \mathcal{D}_\omega + \mathcal{P}(A \times \mathcal{I}).$$

# Translation of coalgebras

Note that in the LTS vs. Alternating Systems example there exists a natural transformation

$$\iota_r: \mathcal{P}(A \times \mathcal{I}) \Rightarrow \mathcal{D}_\omega + \mathcal{P}(A \times \mathcal{I}).$$

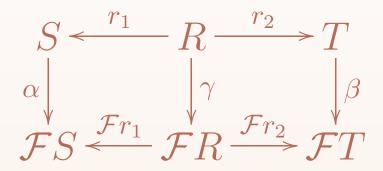
Generally, a natural transformation  $\tau: \mathcal{F} \Rightarrow \mathcal{G}$  gives rise to a translation of coalgebras  $\mathcal{T}_{\tau}: \mathsf{Coalg}_{\mathcal{F}} \to \mathsf{Coalg}_{\mathcal{G}}$  as follows:



### Preservation of bisimulations

The translation  $\mathcal{T}_{\tau}$  preserves bisimulations:

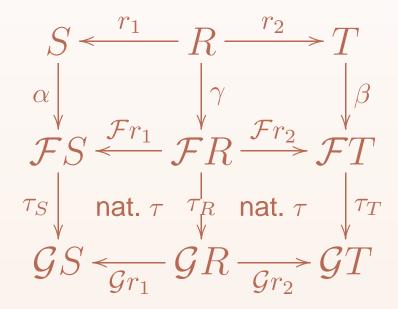
A bisimulation  $\langle R, r_1, r_2 \rangle$  between  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$ 



### Preservation of bisimulations

The translation  $\mathcal{T}_{\tau}$  preserves bisimulations:

A bisimulation  $\langle R, r_1, r_2 \rangle$  between  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$ 



is a bisimulation between  $\mathcal{T}_{\tau}\langle S, \alpha \rangle$  and  $\mathcal{T}_{\tau}\langle T, \beta \rangle$  as well.

# Reflection of bisimilarity

But:  $\mathcal{T}_{\tau}$  need not reflect bisimilarity.

#### Example:

Let  $\tau$  be the natural transformation

$$\widetilde{\mathsf{supp}}: \mathcal{D}_{\omega} + 1 \Rightarrow \mathcal{P}$$

that forgets the probabilities.

# Reflection of bisimilarity

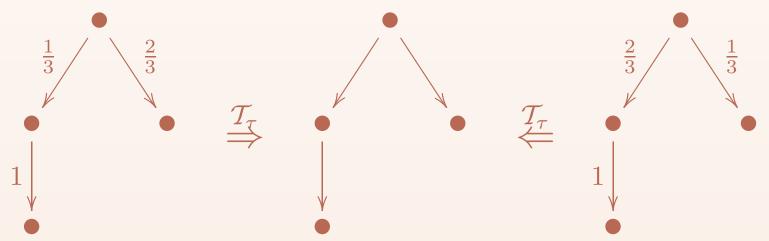
But:  $\mathcal{T}_{\tau}$  need not reflect bisimilarity.

#### Example:

Let  $\tau$  be the natural transformation

$$\widetilde{\mathsf{supp}}: \mathcal{D}_{\omega} + 1 \Rightarrow \mathcal{P}$$

that *forgets* the probabilities.



Observation:

the components of supp are not injective.

#### **Observation:**

the components of supp are not injective.

 $\Rightarrow$  to obtain reflection of bisimilarity we assume that  $\tau$  is componentwise injective.

#### **Observation:**

the components of supp are not injective.

 $\Rightarrow$  to obtain reflection of bisimilarity we assume that  $\tau$  is componentwise injective.

Note that it is not a necessary condition.

Counter-example:

 $\mathsf{supp}:\mathcal{D}_\omega\Rightarrow\mathcal{P}$ 

#### Observation:

the components of supp are not injective.

 $\Rightarrow$  to obtain reflection of bisimilarity we assume that  $\tau$  is componentwise injective.

Note that it is not a necessary condition.

Counter-example:

$$\mathsf{supp}:\mathcal{D}_{\omega}\Rightarrow\mathcal{P}$$

On the other hand, although intuitively componentwise injectivity should be a sufficient condition for reflection of bisimilarity, a proof is not immediate.

### Cocongruences

A cocongruence between two  $\mathcal{F}$ -coalgebras  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$  is a cospan

$$\langle Q, q_1 : S \to Q, q_2 : T \to Q \rangle$$

such that there exists a  $\mathcal{F}$ -coalgebra structure  $\gamma$  on Q making the diagram below commute.

$$S \xrightarrow{q_1} Q \xleftarrow{q_2} T$$

$$\alpha \downarrow \qquad \qquad \downarrow \gamma \qquad \qquad \downarrow \beta$$

$$\mathcal{F}S \xrightarrow{\mathcal{F}q_1} \mathcal{F}Q \xleftarrow{\mathcal{F}q_2} \mathcal{F}T$$

# Behavioural equivalence

Two states s and t in two  $\mathcal{F}$ -coalgebras  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$  respectively are called *behavioural equivalent* if they are idenitfied by some cocongruence.

## Behavioural equivalence

Two states s and t in two  $\mathcal{F}$ -coalgebras  $\langle S, \alpha \rangle$  and  $\langle T, \beta \rangle$  respectively are called *behavioural equivalent* if they are idenitfied by some cocongruence.

#### Result:

If all components of the natural transformation

$$au: \mathcal{F} \Rightarrow \mathcal{G}$$

are injective, then  $\mathcal{T}_{\tau}$  reflects behavioural equivalence.

# Bisimularity vs. beh. equivalence

Generally, bisimilarity implies behavioural equivalence.

## Bisimularity vs. beh. equivalence

- Generally, bisimilarity implies behavioural equivalence.
- If the functor  $\mathcal{F}$  preserves weak pullbacks, then behavioural equivalence implies bisimilarity.
  - ⇒ both notions coincide.

## Bisimularity vs. beh. equivalence

- Generally, bisimilarity implies behavioural equivalence.
- If the functor  $\mathcal{F}$  preserves weak pullbacks, then behavioural equivalence implies bisimilarity.
  - ⇒ both notions coincide.

#### Corollary:

If  $\mathcal{F}$  preserves weak pullbacks and all components of  $\tau: \mathcal{F} \Rightarrow \mathcal{G}$  are injective, then  $\mathcal{T}_{\tau}$  reflects bisimilarity.

## Need of w.p. preservation

The corollary is not valid without assuming that  $\mathcal{F}$  preserves weak pullbacks.

#### Counter-example:

Consider the functors

$$\mathcal{F}X := \left\{ \langle x, y, z \rangle \in X^3 \mid |\{x, y, z\}| \le 2 \right\}$$

and

$$\mathcal{G}X := X^3$$

and let  $\tau: \mathcal{F} \Rightarrow \mathcal{G}$  be the set inclusion.

## Weak pullback preservation here

• The functors A,  $\mathcal{I}$ ,  $\mathcal{P}$ , and  $\mathcal{D}_{\omega}$  preserve weak pullbacks.

## Weak pullback preservation here

- The functors A,  $\mathcal{I}$ ,  $\mathcal{P}$ , and  $\mathcal{D}_{\omega}$  preserve weak pullbacks.
- If  $\mathcal{F}$  and  $\mathcal{G}$  preserve weak pullbacks, so do  $\mathcal{F} + \mathcal{G}$ ,  $\mathcal{F} \times \mathcal{G}$ ,  $\mathcal{F}^C$ , and  $\mathcal{F}\mathcal{G}$ .

## Weak pullback preservation here

- The functors A,  $\mathcal{I}$ ,  $\mathcal{P}$ , and  $\mathcal{D}_{\omega}$  preserve weak pullbacks.
- If  $\mathcal{F}$  and  $\mathcal{G}$  preserve weak pullbacks, so do  $\mathcal{F} + \mathcal{G}$ ,  $\mathcal{F} \times \mathcal{G}$ ,  $\mathcal{F}^C$ , and  $\mathcal{F}\mathcal{G}$ .
- ⇒ All functors used to define the different probabilistic system types preserve weak pullbacks.

Examples of natural transformations with injective components:

•  $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,
- $\delta: \mathcal{I} \Rightarrow \mathcal{D}_{\omega}$  with  $\delta_X(x) := \delta_x$  (*Dirac*),

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,
- $\delta: \mathcal{I} \Rightarrow \mathcal{D}_{\omega}$  with  $\delta_X(x) := \delta_x$  (*Dirac*),
- $\iota_l: \mathcal{F} \Rightarrow \mathcal{F} + \mathcal{G}$  and  $\iota_r: \mathcal{G} \Rightarrow \mathcal{F} + \mathcal{G}$ ,

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,
- $\delta: \mathcal{I} \Rightarrow \mathcal{D}_{\omega}$  with  $\delta_X(x) := \delta_x$  (*Dirac*),
- $\iota_l: \mathcal{F} \Rightarrow \mathcal{F} + \mathcal{G}$  and  $\iota_r: \mathcal{G} \Rightarrow \mathcal{F} + \mathcal{G}$ ,
- $\phi + \psi : \mathcal{F} + \mathcal{G} \Rightarrow \mathcal{F}' + \mathcal{G}'$  for  $\phi : \mathcal{F} \Rightarrow \mathcal{F}'$  and  $\psi : \mathcal{G} \Rightarrow \mathcal{G}'$  (both with i.c.),

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,
- $\delta: \mathcal{I} \Rightarrow \mathcal{D}_{\omega}$  with  $\delta_X(x) := \delta_x$  (*Dirac*),
- $\iota_l: \mathcal{F} \Rightarrow \mathcal{F} + \mathcal{G}$  and  $\iota_r: \mathcal{G} \Rightarrow \mathcal{F} + \mathcal{G}$ ,
- $\phi + \psi : \mathcal{F} + \mathcal{G} \Rightarrow \mathcal{F}' + \mathcal{G}'$  for  $\phi : \mathcal{F} \Rightarrow \mathcal{F}'$  and  $\psi : \mathcal{G} \Rightarrow \mathcal{G}'$  (both with i.c.),
- $\kappa: A \times \mathcal{P} \Rightarrow \mathcal{P}(A \times \mathcal{I})$  with  $\kappa_X(a, M) := \{\langle a, x \rangle \mid x \in M\},$

Examples of natural transformations with injective components:

- $\eta: 1 \Rightarrow \mathcal{P}$  with  $\eta_X(*) := \emptyset$ ,
- $\sigma: \mathcal{I} \Rightarrow \mathcal{P}$  with  $\sigma_X(x) := \{x\}$ ,
- $\delta: \mathcal{I} \Rightarrow \mathcal{D}_{\omega}$  with  $\delta_X(x) := \delta_x$  (*Dirac*),
- $\iota_l: \mathcal{F} \Rightarrow \mathcal{F} + \mathcal{G}$  and  $\iota_r: \mathcal{G} \Rightarrow \mathcal{F} + \mathcal{G}$ ,
- $\phi + \psi : \mathcal{F} + \mathcal{G} \Rightarrow \mathcal{F}' + \mathcal{G}'$  for  $\phi : \mathcal{F} \Rightarrow \mathcal{F}'$  and  $\psi : \mathcal{G} \Rightarrow \mathcal{G}'$  (both with i.c.),
- $\kappa: A \times \mathcal{P} \Rightarrow \mathcal{P}(A \times \mathcal{I})$  with  $\kappa_X(a, M) := \{\langle a, x \rangle \mid x \in M\},$

•

## One expressiveness statement

To show for instance that Generative systems

(functor: 
$$\mathcal{F}:=\mathcal{D}_{\omega}(\mathrm{A}\times\mathcal{I})+1$$
 )

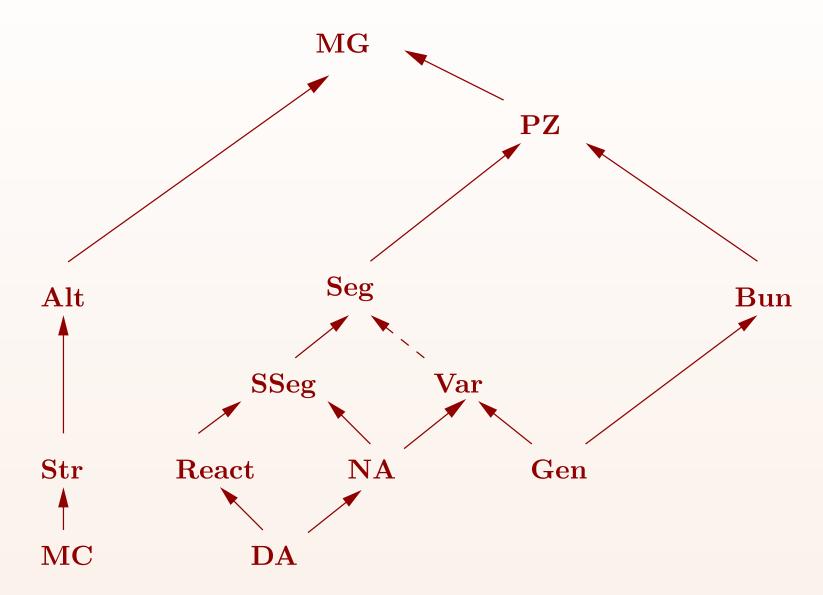
are at most as expressive as Vardi systems

(functor: 
$$\mathcal{G} := \mathcal{D}_{\omega}(A \times \mathcal{I}) + \mathcal{P}(A \times \mathcal{I})$$
)

we employ the natural transformation

$$\mathcal{D}_{\omega}(A \times \mathcal{I}) + \eta(A \times \mathcal{I}) : \mathcal{F} \Rightarrow \mathcal{G}.$$

# The hierarchy of system types



Various probabilistic system types were compared

- Various probabilistic system types were compared
- The coalgebraic approach proved useful for:

- Various probabilistic system types were compared
- The coalgebraic approach proved useful for:
  - \* providing a uniform framework

- Various probabilistic system types were compared
- The coalgebraic approach proved useful for:
  - \* providing a uniform framework
  - \* a general notion of bisimulation

- Various probabilistic system types were compared
- The coalgebraic approach proved useful for:
  - \* providing a uniform framework
  - \* a general notion of bisimulation
  - \* proving a comparison result